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A GUIDE TO MAJOR JOB ACCOUNTING SYSTEMS:

The Logger System of the UNIVAC 1100 Series Operating System



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A GUIDE TO MAJOR JOB ACCOUNTING SYSTEMS: THE LOGGER SYSTEM OF THE UNIVAC 1100 SERIES OPERATING SYSTEM

by

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ABSTRACT

This report has been prepared to serve as guides to the use of Logger, the job accounting system supplied by UNIVAC for its 1100 Series Operating System, Level 32. Logger provides a capability for the automatic collection of information that may be used both for billing a computer installation's customers on the basis of resources utilized by their programs, and for gaining useful insights into the performance characteristics of the system itself. This report describes the structure of the accounting log system, provides a description of the information contained in the log tapes, and describes how the information is gathered by the Operating System.

Keywords: Computer performance analysis; computer performance measurement; EXEC-8; job accounting systems; Logger system; resource utilization measurement; standard unit of processing; SUP; UNIVAC 1100 Series Operating System.

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The usefulness of vendor-supplied job accounting systems in improving the performance of computer installations has long been recognized. Originally designed for user chargeback, these supervisor-resident programs produce data on workload and resource utilization that are essential to the estimation of installation efficiency. They are comprehensive, convenient to use and-- being bundled with standard-release operating system software-- essentially free of charge. Consequently, they have been used to forecast workload, drive prediction models, estimate capacity, reconfigure equipment, and set priorities for software optimization. They are arguably the most versatile and most widely used of performance measurement tools.

PREFACE

Taken as a group, job accounting systems have one additional characteristic that makes them particularly interesting to auditing and standards activities: they are nearly universal across contemporary medium-to-large scale computer installations. Some installations do not actively collect accounting data, some collect it but make no practical use of it, while others collect it exclusively to charge customers for their use of the computing resource. Yet nearly all have the capability of collecting this data and the potential for making productive use of it. It is not surprising, therefore, that federal managers have begun to turn to this tool as the basis for describing the performance of whole classes of computer installations, and even comparing performance from one site to another.

Several technical obstacles stand in the way of these expanded uses of accounting data, however. Job accounting systems reflect unique vendor ideas of hardware and software architecture, and different attitudes toward the accounting function. Consequently, they measure different things, measure the same things differently, and reflect a unique configuration of resource demands that may not be duplicated for the same workload on any other system. It is not always clear what specific system events are represented by accounting data, are measured, inferred or prescribed, whether events how precisely they may be measured, or what calibration may be needed to increase their accuracy. In short, the use of job accounting data beyond the individual installation level requires a detailed understanding of accounting systems as instrumentation device.

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The study on which the following report is based was commissioned by the National Bureau of Standards in response to this need for better understanding of how accounting sysems work, what they measure and how well they measure it. It attempts to apply rigorous criteria of description, analysis and validation to an already valuable and potentially influential method of computer instrumentation.

This report covers the job accounting system for more than seventy large-scale UNIVAC computer systems installed in the federal government: the Logger System of the Sperry UNIVAC 1100 Series Operating System.

To managers and technicians at these and similar installations in the private sector, this report is recommended as preparation for using job accounting data for performance improvement, reporting, prediction or control. To other local installation personnel, it is proposed as a model for describing and validating their own job accounting system. To higher levels of ADP management and policy-making, it may provide some insight into the hidden pitfalls of depending on accounting systems for more general applicability than they were designed to support. Finally, it is intended neither as an endorsement of specific job accounting systems and the equipment that supports them, nor as a criticism of those systems for falling short of objectives they were never intended to meet. On the contrary, it is offered in the belief that accounting data gives us a useful but sometimes inaccurate window on computer performance, and is therefore worthy of a serious professional effort to interpret what it reveals to us.

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I. Introduction

Virtually all large third generation computer systems maintain an extensive record of the various userand system-oriented events that take place during normal operations systems. This record is created by the system of the automatically (without any interaction from the user or the operator) in the form of an accounting log which consists of a sequence of entries, usually one per event. As this may require a rather large number of entries, the accounting log is often written out on magnetic tapes. In most installations, the log is used for accounting and billing purposes and therefore is often referred to as an accounting log. To allow for accurate user billing, the log has to maintain information about the computing resources used by each user program. The log may also maintain information on the reliability of the system and on the type of errors encountered by the system.

While the log may contain entries of interest to computer system operations and management personnel, the information on the log about the user resource loadings makes the log a valuable and inexpensive source of information for workload characterization studies [1], system analysis, and the design of charging algorithms.

Before using a source of information such as the EXEC-8* System log in any study, one needs to know exactly what information is recorded in the log entries and how this information is obtained. As the information for the entries may depend on various measured quantities, an analysis of the accuracy and validity of the values entered in the log would be necessary. Such an analysis of log entries is the subject of a subsquent report. The main purpose of this report is to examine the log produced by the UNIVAC 1100 Series Operating System in order to describe the types of information contained on the log tapes and how this information is gathered by the EXEC-8 system. Section II describes how the log entries are organized on the log tape and how the log tape itself is generated. The types of information available from the log entries and some information

^{*} EXEC-8 is a registered trademark of the United Software Corporation and is the Operating System used on the UNIVAC 1100 series machines (UNIVAC 1106, 1108, and 1110). For the purpose of this report we will use EXEC-8 and "the Executive" interchangeably.

on the log entries themselves are presented in Section III. Sections IV and V deal with the quantities that are measured and computed by the system for accounting purposes, the meanings of those quantities, and the exact method by which they are measured or computed.

While this report is based on the UNIVAC system installed at Maryland University, we believe that most of the description is generally applicable to the current version of the 1100 Series Operating System (Level 32). Any information that is installation dependent or that can be altered at system generation time is noted as such in the text.

II. Organization of the Accounting Log

The system accounting log is organized as one sequential file that is composed of a series of entries each of which contains twenty-eight 36-bit words. There are up to 28 different types of log entries, or records, each corresponding to a different event that may occur in the course of processing a run. Typical events that may cause log entries to be written include the initiation or termination of a run or of program, the assigning or freeing of a mass storage file or of a tape drive, or recovery from a system crash.

A. Organization of the Log Tape

For each event that occurs , an entry is made in the log file that identifies the event, the time it occurred, the name of the run or task (program) in which it occurred, and certain other information that is dependent on the nature of the event.

The EXEC-8 Operating System at the University of Maryland allows for the concurrent execution of batch runs, demand runs, and real time tasks. As each run is processed, the log entries that are needed to record its appropriate events are generated. Information on the log tape is grouped by run and sequenced chronologically by run termination time. Within the information for each run, events are recorded in chronological sequence. Thus the accounting log provides a chronological record of certain events that contributed to the processing of a given run. For this same reason, however, it is difficult to reconstruct a system-wide chronology of events from the log file. If any two consecutive system events are charged to different runs, as is often the case in a multiprogramming job mix, the log entries for these events will not appear in sequence on the log tape but rather far apart and out of system chronological sequence. The user interested in a system-wide chronology of events may be better advised to consider using the vendor-supplied System Instrumentation Package (SIP) for this purpose.

B. Generation of the Log Tape

As log entries are generated for a run, they are time stamped by the EXEC and placed at the end of a common linked list in core. When the number of entries being held in core reaches a limit which is preset at system generation time, the log records are placed into a linked list in one common catalogued file maintained by the Executive. This catalogued file allows the Executive to recover information generated prior to a system failure. Should a system failure occur, the recovery routine of the Executive would close all of the open log chains and would cause a type 18 log entry to be written onto the log tape.

When a run terminates, the Run Termination and Run Termination Supplement log entries are generated. The linked list is then searched for entries pertaining to the run that has just been completed. Those entries that are found are then written out to the accounting log tape.

III. Information Available from the Log Tapes

This Section provides a description of the classes of log entries and the categories of information they contain. Appendix A describes the format of each specific log entry and the specific information each contains.

A. Types of Entries

Although the entries are numbered from 1 to 28, not all types of entries are described in the <u>Programmer Reference</u> <u>Manual</u> [2]. The log entries not described in the Manual include <u>types</u> 20, 23, 24, 27, and 28. Types 20 and 28 are presently unused, and the others are described below in the entry class to which they belong.

There are five basic classes of entries recorded on the log tapes: resource utilization entries; message entries; run configuration change entries; error-record entries; and system action entries. Table 1 lists all entries in their numerical order and provides the class to which each is assigned.

Resource utilization entries accumulate for each run the amount of resources it used. These resources include:

- * CPU time
- * Executive Request (ER) and Control Card (CC) time
- * I/O counts
- * Voluntary Delay Time (VDT)
- * Standard Units of Processing (SUP's)
- * Core block SUP's
- * Number of tracks used

Each of these items is described in more detail below.

Message entries are used to record communications between the user, the operator, and the system during processing. The various types of information messages are recorded in separate log entries.

Run configuration change entries are used to record information necessary to indicate that the configuration of a run was changed during processing. A run changes its configuration any time a disk file is assigned or freed, or anytime a tape drive is assigned or freed.

Error-record entries provide information on a wide variety of system errors such as system failures, I/O errors, errors encountered while loading EXEC segments, software errors, and hardware faults. These entries can be quite useful in determining the reliability of the system.

The type 24 log entries describe five software-detected error conditions that would have been handled as EXEC errors (system stops) in previous versions of EXEC-8. These errors are:

- * mass storage block allocation bit table checksum error
- * file conflict registering removable disk
- * removable disk directory error
- * removable disk cannot be registered

* illegal function or communications error.

The type 27 entry consists of 4 subtypes which are used on the Univac 1110 to report hardware faults. These faults are:

- * IOAW storage parity check interrupt
- * IOAU ACR parity check interrupt
- * IOAU channel interface parity check interrupt
- * CAU/IOAU interface parity check interrupt.

System action entries comprise the final class of entries, as noted above. These entries describe action taken by the system or user. An entry in this class might pertain to the start or end of symbiont processing. (The symbiont processes are a complex of Executive routines providing the user interface with unit record peripherals, for example, onsite and remote card readers and printers.)

Type 23 entries, which are used by the UNIVAC Software Instrumentation Package (SIP), belong in this category. Type 23 entries vary in length depending upon how many levels of SIP are enabled. The type 23 log entry is used only if SIP is set up to write its data to the accounting log file and is the only entry that is not limited to 28 words in length. SIP may also be configured to use its own files, in which case no records are written to the accounting log file.

B. Types of Information

There are four distinct types of information stored on the system log: recorded information; measured information; computed information; and information contained in the messages recorded during system operation.

1. <u>Recorded information</u> is generally static information that is merely recorded on the log tapes. Information of this type includes the identity of the runs, programs, their account numbers, etc. This information is supplied to the accounting log system by the user or by the system. 2. <u>Measured information</u> is information that is directly measured by the system and recorded on the log tapes. Items of this type include CPU time, the number of core blocks used, and similar measures of resources used.

3. <u>Computed</u> information is information calculated from measured values stored in the accounting log. The memory time integral is a good example of this type of information. (See page 10.)

4. <u>Messages</u> record the content of communications between the system and the operator or the user which may take place during processing. These messages are simply recorded as they occur in the course of a run.

Table 2 provides details on the information items recorded in the various log entry types. It will be noted that many items of infomation are recorded in more than one type of entry. Much of the information recorded on the log tapes is obtained from the Program Control Table (PCT) which is described in the next Section. This table contains much but not all of the information that EXEC-8 maintains about a run. Information such as the amount of unit record I/O performed for the user is not included in the PCT. Other information is written onto the log entries directly from control cards submitted for each run.

A few observations are in order concerning some of the measured and computed information items. First, the I/O counts are reported as being performed to devices classified into up to 10 groups. For accounting purposes all of the I/O devices on the system are divided into not more than ten groups with each group referring to a specific class of I/O device. The assignment of devices to groups is installation dependent. The group assignments for the I/O devices on the University of Maryland 1108 system are given in Table 3. It will be noted that only seven of the ten groups are used. In general, the devices are put into groups depending upon their speed, the fastest devices being in the lowest numbered group.

A second observation to be noted is that most of the recorded and measured information written onto the log tapes is cumulative in nature. For example, to determine the amount of CPU time used by a program, it is necessary to subtract the amount of CPU time reported in the program initiation log entry (type 16) from that reported in the program termination log entry (type 4). This is true for most of the measured and computed quantities.

The messages recorded on the log tapes may come from several sources. Either the user (via Executive Request @ LOG or @@ LOG) or the operator may enter messages into the log file. Also, messages sent by the system to the operator are recorded, as are operator replies to system messages. In addition, the system may write other messages onto the log tapes pertaining to such events as tape labelling or checkpointing.

C. Program Control Table

Before discussing the quantities that are recorded on the log tapes it is necessary to digress and describe how the system keeps track of all of the information that it collects about a Associated with each program is a table known as the run. Program Control Table, which ranges in size from 512 words to a site-configurable maximum of up to 21,000 words. The PCT contains most of the information that Exec 8 needs to maintain about a program or run in order to execute it. A PCT is defined for each program as a write protected static data bank. (At some installations, the user program may address the PCT directly by first executing an LDJ instruction using PCTBD as the bank name. The address of the first word of the main block of the PCT is defined as RPCTAS. Its address is normally 0776777 (octal). The Executive Request PCT\$ may also be used to retrieve all or part of the PCT.)

As a program is being executed, information is accumulated in various entries of the PCT and written out to the log when the program finally terminates. Each time the program makes use of any system resources, the appropriate entries in the PCT are updated. The PCT also contains static information about the program and the run. This information includes the RUNID, ACCOUNT NUMBER, PROGRAM NAME, as well as information on all of the files that have been assigned. Most of the static information is obtained directly from the Program Control Table.

At some installations the Executive Request INFO\$ may be used to obtain information about the amount of resources used by a run. This information includes CPU time used, I/O time used, and the memory time integral of the run.

IV. Measured Information

The EXEC-8 system keeps track of five measured quantities for each run. This information is accumulated during the execution of each program and kept in the PCT for the program. The measured quantities are either entered directly into the log entries or are used in computing the values of calculated quantities which are then entered in the log entries. In this section, we examine the measurement technique used to obtain each of the measured quantities.

A. CPU Time

The CPU time used by a program is that amount of time that program had control of the central processing unit as the measured by the real time clock. The real time clock has a resolution of 200 microseconds and is used in the following way. At the time a program is given control of the CPU, a value is put into the Real Time Clock Register that is equal to the smallest the time quantum the program is to receive, the interval of: before the next event is to be removed from the timed wait queue, or the maximum value of the clock. Events on the timed wait queue may include periodic activities, activities waiting for some impasse to be removed, and entries for an I/O channel specifying a maximum time for transfer completion. During program execution, the contents of the lower half (bits 17-0) of the Real Time Clock Register are decremented by one every 200 microseconds, independent of program control or supervision. (Control unit time utilized for each decrementation cycle is 300 nanoseconds.) A real time interrupt is triggered when the control unit detects that the contents of bits 17 through 0 of the Real Time Clock Register have decremented from 000000 to 777776 (base 8), or from 0 to -1 (base 10).

During the period that it has control of the processor a program or activity may perform whatever processing it requires. This processing is suspended when a real time interrupt or any other interrupt occurs. whenever an interrupt occurs the program in control of the CPU is forced to relinquish its control of the CPU, and control is transferred to a routine for handling the specific condition that caused the interrupt. The system saves the value in the real time clock before beginning the actual execution of the interrupt handling routine. If the interrupt was caused by a condition requiring immediate CPU attention, the condition is handled. When the interrupt processing is completed, control is passed to the Dispatcher. The CPU time of the activity that had control of the CPU before the interrupt occurred is updated based on the time at which the interrupt occurred. (See Figure 1.) If no higher priority tasks have arrived since the last activity or program was scheduled and if that program has not completed its CPU quantum, that program will resume its control of the CPU with a quantum equal to the time remaining from its previous quantum.

The program that has control of the CPU at the time an interrupt occurs is not charged for the time spent by the CPU in servicing the interrupt. However, there is a certain amount of overhead that is involved in determining the nature of an interrupt, disabling interrupts, other recording certain information, and transferring control to the appropriate interrupt service routine. This process is known as "posting" the interrupt. The posting or recording process requires approximately 10 to 20 machine instructions. EXEC 8 (Level 32) does not keep track of this type of activity separately; thus the program in control of the CPU at the time the interrupt occurred is charged for the time involved.

The UNIVAC 1108 definition of CPU time depends only on the amount of real time a program had control of the CPU and not on the amount of processing it has done, or the number of memory cycles it has received. A somewhat different approach is used in the measurement of CPU time on the UNIVAC 1110. First, а measurement is made of Command Arithmetic Unit (CAU) time usage by a run. This measurement corresponds to the measurement of CPU time on the UNIVAC 1108 described above. This quantity is recorded in the type 17 log entry but is not used for billing purposes. The reason that this quantity is not an adequate measure of CPU usage is that the UNIVAC 1110 has two types of main storage, a 280-nanosecond read/480-nanosecond write primary memory and a 1.5-microsecond or 750-nanosecond read/write extended memory. If a program runs from primary memory, it should require approximately one-half to one-quarter as much real time as it would require to run from the extended memory. In order to make billing repeatable, the 1110 supplies two Storage Reference Counters (SRC) for each of the Command/Arithmetic Units in the configuration. One SRC counts references to primary storage while the second counts references to extended memory. When an interrupt occurs the counting of references by these two counters stops, and the contents of the primary storage reference counter and the extended storage reference counter are transferred to General Register Stack (GRS) at locations 056 (octal) and 057 (octal), respectively. The counting of storage These references may be enabled by two privileged instructions. reference counts are written onto the log tapes as the CPU time rather than as the CAU time. From these counts a more accurate measure of the CAU usage by a program can be obtained, at least in principle.

B. Core Blocks

A Core Block (CB) is a block of 512 contiguous words of main storage and is the smallest amount of memory allocated by the EXEC-8 system. The size of a program, and thus the number of core blocks that it requires, may vary during execution. Because of this, it is impossible to record the actual number of core blocks used, but rather a quantity that corresponds to a memory-time integral is recorded. This quantity is discussed in Sections V.B and V.D. Section V.B gives the definition of the unit of time that is used in this calculation. The instantaneous size of a program is given in word 231 (octal) of the Program Control Table.

Whenever the Dynamic Allocator (DA) [3] loads a program into memory, the number of blocks allocated and loaded is recorded in the PCT entry. Note that the Dynamic Allocator has the responsibility for making entries for the size of a program in word 231 (octal) of the PCT. Whenever a program changes size, the Dynamic Allocator is also called, as the program may have to be moved or swapped.

From the log tape data, it is possible to determine only the time average number of core blocks used by a program. No information is available as to the range of sizes or the distribution of sizes of the programs.

C. I/O Counts

The I/O transfer counts recorded in the Program and Run Termination entries in the log file do not record the actual number of words read or written by the Executive on behalf of user programs. The recorded value is computed based on the transfers, actual count of word modified by certain characteristics of the device the user program has requested (as described in Section V.A. below). The actual count of word transfers is kept by the accounting system until the relevant log entries are written. The count is accurate, within the following limitations. On a read operation, the count for the number of words actually transferred may be less than the number of words requested if an end of file is encountered before the requested word count has been reached. On a write operation, the number of words actually transferred should equal the number of words requested to be transferred. In the event that an error occurs during an I/O operation, the operation is automatically retried. The number of retries that may be made before the operation is aborted is determined by the type of I/O device involved. The

log system keeps count only of the number of words transferred on the last retry, whether it was successful or not, and not the actual number of words transferred during successive retries to satisfy the same request.

D. Tracks

Whenever a mass storage file is created or changes in size, this fact is recorded in the PCT of the program which performed this operation. A separate entry in the PCT is maintained for each file assigned to the run. The size of a file is kept in terms of granules. A granule is equal in size to a track or a position and is the basic unit in which mass storage is allocated.

E. Voluntary Delay Time

The Voluntary Delay Time (VDT) of a user program is defined to be the amount of time for which a program is blocked because of user-induced delays. For a batch job, the only source of voluntary delay time is a timed wait activity. Demand programs can accumulate voluntary delay time in two ways. They may request a timed wait just like a batch job or they may accumulate voluntary delay time during the time that the system is waiting for input from the user. This time is measured by a special timer in 200-microsecond units. The period starts when the run goes into an I/O wait for terminal input and ends after a line of input has been received and the program has been swapped in. Time spent waiting for a system response or in "waiting on facility" is not included in voluntary delay time.

The voluntary delay time is accumulated throughout the run, and appears in five different log entries: types 2,4,5,16, and 17. In the type 2 entry, the voluntary delay time is added to the total processing time of the run. The type 2 entry is the Facility Usage Log entry and can be used to determine the "chargeable" connect time of a device or a file. The user is charged for the amount of time required to run the program plus the amount of time his program was holding the resource but not doing any processing. Voluntary delay time is also used in the calculation of track seconds which are recorded in the type 5 log entry. (See section V.C.)

V. Computed Information

In addition to measured information, the log tapes record a variety of quantities that are calculated on the basis of measured quantities. In this Section, we examine the computed quantities, their definition, and the method of computation.

A. I/O Counts

As noted in Section IV.C. above, I/O transfer counts do not represent the actual number of words transferred by a user program. This recorded value is related to and based on the actual count of transfers, but is biased to reflect the overhead characteristics of the particular device type requested by the program. If the device type that a program requests is not available, for example, and the system assigns the file to an alternate device, the actual count of transfers is changed to the number that would have been required for the device type the program originally requested. The count is also adjusted to reflect the requested device-specific overhead functions, such as latency time for rotating mass storage devices, seek time for moving head devices, and startup time for tape drives. An example will serve to illustrate this point.

The University of Maryland configuration includes a number of rotating mass storage devices. For such devices, latency time is defined as the amount of time that it takes the requested data sector to reach the read/write heads after initiation of an I/O request. This quantity is assumed to be uniformly distributed on the interval (0,T) where T is the time required for one revolution of the device. The mean value of this distribution (T/2) is used as the latency time for each access. The seek time is the amount of time required to move a read/write head to the correct track. The distribution of this value depends upon the distribution of requests. For the purposes of the log tapes and the billing algorithm, a constant value S is used for this factor. Table 4 presents the latency time, seek time, and transfer rate for each of the rotating devices at the University of Maryland. The word count reported on the log tapes is the sum of the number of words transferred, the latency time T/2, and seek time S. Before this summary is done, the latency time and seek time are converted to words transferred. This is done on the following basis.

For each device we define R to mean the number of words transferred per microsecond. The value V added to word count is V = (T/2 + S) * R. This quantity represents the number of words

that could have been transferred in the time equal to the sum of the seek time and the latency time. Thus, the number of words the user is charged for transferring will change if the number of I/O accesses used to transfer a given number of words changes. For example, if 10,000 words were to be transferred in one access, the word count recorded on the log tape and the word count for which the user would be billed would be:

$$W = (T/2 + S)R + 10,000.$$

Whereas, if the same 10,000 words were to be transferred to the same device in one hundred 100-word transfers the word count would be:

$$W = 100(T/2 + S)R + 10,000.$$

Thus, it can be seen that the billable charges for the I/O counts can vary depending upon the number of transfers used.

B. Standard Unit of Processing (SUP)

The SUP is used as the unit of time in all of the time integrals calculated by the system. Univac defines a SUP as:

A unit devised to provide a consistent measure of processing service as viewed by the user program. Input to the calculation of SUP's is weighted such that SUP's will, as nearly as possible, determine elapsed time to perform a unit of work in a serial environment on a unit processor with no overlap of I/O and CPU operations. [3]

The number of SUP's used by a program is calculated by using the following formula:

SUP's = $(SRC \times X) + I/O(T) \times Y(D) + Z(D) + ER$ where

- SRC = Total storage references (1110)
 or CPU time (1106/1108)
 - X = SRC conversion factor (1110) or 1 (1106/1108)
- I/O(T) = I/O words transferred for an I/O request
 - Y(D) = Conversion factor for I/O(T) based on

transfer rate for the requested device

- - ER = The sum of the fixed charges for ER service.

The value used in the SUP calculation for the Storage Reference Counts is the sum of the SRC's to primary storage and the SRC's to extended storage. The conversion factor, X, is the average speed of the memory. This insures that the charges for CPU will be the same regardless of where in main memory the program was loaded. Use of the SUP is an attempt to determine true monoprogramming costs.

SUP's are expressed as units of time; each SUP corresponds to 200 microseconds of processing time. Since CPU time as well as Executive Request and Control Card charges are already expressed in 200-microsecond intervals, these values are simply added to the SUP calculation.

The conversion factor for the Storage Reference Counts for the 1110 is such that processing time may be expressed in units of 200-microsecond intervals. The summation is made for I/O counts which are maintained separately for each device group; a value is added to the SUP count for each I/O operation performed.

The average latency time and seek time for a device are added together, and converted to units of 200-microseconds for use as Z(D). Y(D), the conversion factor for I/O(T), is the amount of time expressed in 200-microsecond units required to transfer one word to the device.

C. Track Seconds

For billing purposes online mass storage is charged at a fixed number of cents per track per day. This would not allow a user to be charged for temporary files since these are deleted at the end of the run. When a temporary file is assigned, the system records the number of tracks used and the length of time they were in use. Each time the size of a file changes this number is updated. Track seconds can be thought of as the time integral of the number of tracks used by a temporary file.

D. The Core Block SUP (CBSUP)

The CBSUP is calculated as the number of core blocks used by the program, times the number of SUP s used while the program was that size, summed over the various sizes of the program. This is to allow for the fact that the size of a program may vary during its execution. The use of CBSUP's is an attempt to measure use of all of the system's resources, such as core, processor time, and I/O. The CBSUP is the memory time integral mentioned in Section IV.B.

E. Executive Request (ER) and Control Card (CC) Charges

The final quantity that is computed is the value used for ER and CC charges. The control card charge is a fixed amount that is charged to process each control card that is submitted by a run. The amount the user is charged for processing varies and depends upon the control card entered. The charges used at the University of Maryland for the various control cards are given in Table 5. At Maryland, there are basically two classes of control cards, those that are "inexpensive" and those that are not. When using the inexpensive control cards, the charge in Table 5 is merely the charge for processing the control card by the system. The work required to perform the operation specified by the control card is done in user state and is charged to the user as user work. For the other control cards (@ASG, for example), the work required to perform the indicated operation is performed in "system state" and thus is billed to the user directly by the control card charge.

An Executive Request is a request made by a user for the Executive to perform some service or operation. The charges actually incurred during the processing of an ER are incurred by the system, since the system is in control of the CPU. Therefore, the system must pass these values on to the user, otherwise the user would not be charged for processing done on his behalf. Some of these operations, such as reading the time-of-day clock, take a fixed amount of time. The CPU charges for these requests are stored in a table and when the ER is made the charge is added to the user's totals. Other Executive Requests take a variable amount of time. For these requests, the user is billed for the amount of resources actually used.

It should be pointed out that no user is charged for the CPU time required to process an interrupt after the interrupt routine is entered by the system. The user is, however, charged for the I/O interrupts that his run generates. This is done by adding to the ER charge for the user that initiated the I/O the charge for handling the interrupt at the end of an I/O operation. The units for the ER and CC charges are the same as for the CPU time, that is, intervals of 200 microseconds. Table 6 contains the charges used at the University of Maryland for all the fixed Executive Requests. It should be noted that both Table 5 and Table 6 specify the charges in instruction cycles. The EXEC converts these values to 200-microsecond units.

VI. Concluding Remarks

Although users of any large scale third generation computer system are directly affected by the accounting system provided by the system, few users study or fully understand it.

Before the information contained on the accounting log tapes can be used in any study, the sources and accuracy of the information must be studied. In this report we have attempted to describe exactly what information is available on the log tapes and the means by which this information is collected. It is hoped that this report will serve as a readable description of the accounting log system of EXEC-8, and that it will be of use to those who are planning studies in which the system log tapes will be used as the source of their required data.

While these reports confine themselves to the accounting log system of Univac's EXEC-8, we hope that they will inspire other groups to undertake similar studies on accounting log systems provided by other operating systems in general use. We believe that a collection of such studies would be extremely useful to those researchers who are examining the characteristics of user behavior on a wide variety of machines, as well as to those researchers who are performing studies on individual computer systems.

The authors gratefully acknowledge the assistance supplied by the University of Maryland Computer Science Center in obtaining the data used for this report. They would also like to express their appreciation to the staff at the Center and especially to Ira Gold for the help they received in preparing this work.

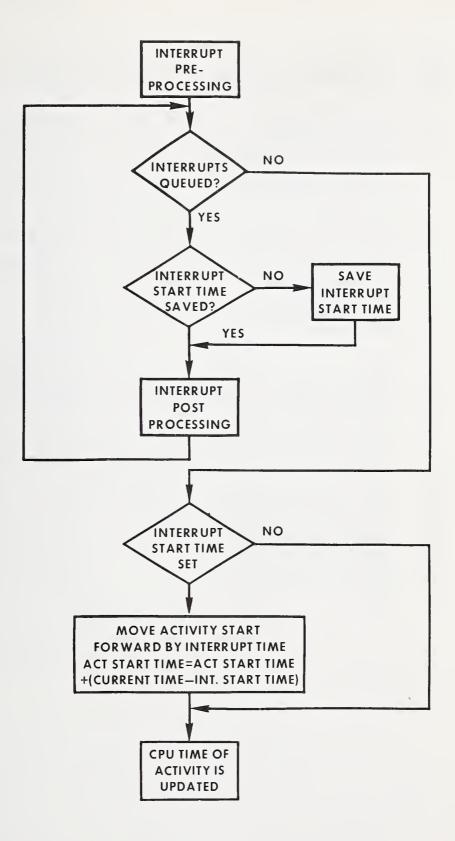


Figure 1. Calculation of CPU Time After an Interrupt.

<u>Type</u> <u>Description</u>

<u>Class</u>

1	Control Statement	Message
2	Facility Usage	Configuration
3	Catalogued Mass Storage File Usage	Configuration
5		Resource Utilization
4	Program Termination	Resource Utilization
5	Run Termination	Resource Utilization
6	I/O Error	Error
7	Console Log Entries	Message
8	Checkpoint Log Entry	Message
9	Run Initiation	Configuration
9 10	Console Replies	Message
11	Log Keyin	Message
12	Unsolicited Keyin	Message
	•	Message
13	Tape Labeling	Error
4.11	Cumbicut End of Duccosting	Configuration
14	Symbiont End of Processing	System Action
15	Symbiont Start of Processing	System Action
16	Program Initiation	Resource Utilization
17	Run Termination Supplement	Resource Utilization
18	Recovery Close-out	Error
19	Cooperative Accounting	Resource Utilization
20	Unused	
21	Symbiont Close-out	System Action
22	EXEC Segment Validation	Error
23	Software Instrumentation Package	System Action
24	Software I/O Error	Error
25	Checkpoint SUP Charge	Resource Utilization
26	Restart SUP Charge	Resource Utilization
27	IOAU-CAU Hardware Error	Error
28	Unused	

Table 1. Log Entries by Type Number and Class

Information Item	Log Entry Number
Device Information	
Subsystem Number Unit Number Equipment Code Reel Number, Pack-ID	2,6,24 2,6,24 2,3,6 6
Facilities Usage	
CPU Time (SRC's) ER and CC Charges SUP's CBSUP's Voluntary Delay Time Unit Record I/O Tracks * SUP's SUP's + Voluntary Delay Time I/O Transfer Counts CAU Time (1110) Symbiont Name	4,16,17,25,26 4,16,17,25,26 4,5,16,25,26 4,5,16,25,26 4,16,17,25,26 5,14 5 2,3 4,16,17,25,26 17 14,15
File Information	
Date and Time of ASG or FREE Filename Qualifier Current Assigns F-Cycle Granule Counts Mass Storage Address Checksum Received/Expected Sectors Allocated or Released	2,3 3,24 3,24 3 3,24 3,24 22 22 5

Table 2. Log Entries by Information Items

Allocation/Release Calls Directory Control Calls

Track Seconds

5,9

9

9 9 9

9,14,15,21,24

1

<u>Messages</u>

1,7,8,10,11,12,13,18

Program Information

Run Type

Start Time Deadline Time Priority

Estimated Resource Usage

RUNID (Original/Generated)

Program		4,16 4,16 16 4 4
<u>Run</u> Informa	ation	
		5 5 3,5,9,15 3,5,9

NOTE:	Words 0,25,26,27 of all entries are identical and contain
	the entry type, the date and time that the entry was
	recorded, and the identity of the run.

Table 2. Log Entries by Information Items (continued)

Group	Name	Туре	Code
1	432	Drum	F4
2	1782	Drum	F17
3	8440	Disk	F40
4	8414-8424	Disk	F14
5	U16	Tape	16N
6	FASTRAND	Drum	F2
7	8C-8C9	Tape	8CB-8C9
8	-	-	-
9	-	-	-
10	-	-	-

Table 3. Device Groups 1 - 10

<u>Group</u>	Transfer <u>Time/Word</u>	Latency <u>Time</u>	Seek <u>Time</u>	Startup <u>Time</u>	Access <u>Time</u>
1	4 . 1	4,125	-	-	4,300
2	4 . 1	1,700	-	-	17,000
3	7.0	12,500	7,500	-	35,000
4	14.0	12,500	12,500	-	60,000
5	20.0	-	-	3,500	-
6	400.0	35,000	35,000	-	92,000
7	625.0	-	-	4,500	-

NOTE: All times are expressed in microseconds. The average Access Time (Latency + Seek) is given by Univac [4]. The previous times are those used at the University of Maryland for billing purposes.

Table 4. Overhead Times for I/O Devices

Control Card	Charge (Instruction Cycles)
ADD	3,300
ASG	4,200
BRKPT	13,200
CAT	3,200
CHKPT	10
CKPAR	10
COG	80
DATA	10
ELT	10
EN	10
ENDF	10
EOF	10
FILE	4,500
FIN	10
FREE	2,300
FURPUR	10
HDG	30
MODE	70
MSG	30
PASSWD	10
PMD	10
QUAL	50
RSPAR	10
RSTART	10
RUN	10
START	4,300
SYM	1,100
USE	70
XQT	10

Table 5. Control Card Charges

ER	Octal Function		Cast
Name	Code	Description	Cost (Instruction Cycles)
ABORT\$	12	Abort run	1500
ABSAD\$	30	Access to downed main storage	2000
ACLST\$	141	Define ASCII Control statements	2300
ACSF\$	140	Dynamic Control statement request ASCII	5300
ACT\$	147	Activity activation	600
ADACT\$	154	CADD\$ and ACT\$ (ESI only)	Not Implemented
ADED\$	161	Dedicate this activity to a specific processor	600
APCHCA\$	77	ASCII punch control alternate	5000
APCHCN\$	75	ASCII punch control	5000
APNCHA\$	73	ASCII punch alternate	2400
APRINT\$	70	ASCII print	2400
APRNTA\$	71	ASCII print alternate	2400
APRTCA\$	76	ASCII print control alternate	6400
APRTCN\$	74	ASCII print control	6100
APUNCH\$	72	ASCII punch	2400
AREAD\$	166	ASCII read	3200
AREADA\$	167	ASCII read alternate	2400
ATREAD\$	170	ASCII print and read	4200
AWAIT\$	134	Wait for other activities to terminate	1000
BANK\$	160	Acquire Bank Descriptor Index	2400
BBEOF\$	36	Set block buffering end-of-file	2300
CADD\$	57	Add communications buffer	1000
CEND\$	100	Terminate contingency status	35
CGET\$	56	Get communications buffer	1000 2000
CJOIN\$	151 153	Expand communications buffer pool	2300
CLIST\$	51	User access to control statements	
CMD\$ CMH\$	52	Dial communications line	2000 2000
CMI\$	47	Hang-up communications line	1000
CM15 CM0\$	47 50	Initiate communications input	1000
CMS\$	45	Initiate communications output Line terminal initiation	2000
CMS\$	53	Initiate communications input and output	1300
CMT\$	46	Terminate communications line	2000
COM\$	10	Console output and solicited input	1000
COND\$	66	Retrieve condition word	90
CPOOL\$	55	Create communications buffer pool	2300
CREL\$	152	Release communications buffer pool	2000
CRTN\$	35	Remove activity from contingency and return	90
CSF\$	17	Control statement function	5300
C\$TŠ	123	Clear test and set and notify EXEC	500
C\$TSA	124	Clear test and set and activate	500
C\$TSQ	122	Clear test and set and queue	1500
DACT\$	150	Activity deactivation	1000
DATE\$	22	Retrieve time and date	90
EABT\$	26	Error terminate run	1500
ERR\$	40	Error terminate activaty	1200
·			-

Table 6. Executive Request Charges

ER	Octal Function		Cost
Name	Code	Description	(Instruction Cycles)
EXIT\$	11	Normal activity termination	1000
EXLNK\$	173	Return to calling reentrant processor or main	
FACIL\$	114	Retrieve file assignment information	2300
FACIT\$	143	Retrieve file assignment information	2300
FITEM\$	32	Retrieve file assignment information	2300
FORK\$	13	Create new activity	1250
IALL\$	101	Register contingency routine	2000
II\$	27	Wait for unsolicited console input	1000
INT\$	33	Asynchronously interrupt named activity	200
IO\$	1	Initiate I/O	1800
IOARB\$	21	Initiate arbitrary device I/O	4100
IOAXI\$	20	Exit and initiate arbitrary device I/O with	2700
		interrupt activity	
101\$	2	Initiate I/O with interrupt activity	4100
IOW\$	3	Initiate I/O and wait	2700
IOWI\$	24	Initiate I/O with interrupt activity and wait	5450
IOXI\$	25	Exit and initiate I/O with interrupt activity	2700
LABEL\$	31	Manipulate tape labels	2700
LCORE\$	44	Release program storage	2700
LINK\$	171	Attach to reentrant processor	375 12100
LOAD\$	111	Load program segment	11200
MCORE\$	43	Acquire program storage	9600
MCT\$ MSCON\$	41 125	Retrieve master configuration table	2250
NAME\$	146	Master file directory manipulation Name an activity	2400
NRT\$	62	Terminate real-time status	100
OPT\$	63	Retrieve options	90
PCHCA\$	165	Punch control alternate	5000
PCHCN\$	164	Punch control	5000
PCT\$	64	Program control table retrieval	600
PFD\$	106	Delete an element from a program file	2300
PFI\$	104	Insert an element into a program file	2300
PFS\$	105	Find an element in a program file	2300
PFUWL\$	107	Update next program file write location	2300
PFWL\$	110	Obtain next program file write location	2300
PNCHA\$	145	Punch alternate	2400
PRINT\$	16	Print	2400
PRINTA\$	144	Print alternate	2400
PRTCA\$	155	Print control alternate	5600
PRTCN\$	137	Print control	5600
PSR\$	157	Processor state register control	90
PUNCH\$	130	Punch	2400
READ\$	15	Read	2 400
READA\$	42	Read alternate	2400
RLINK\$	172	Attach to a reentrant processor	350
RLIST\$	175	Reentrant processor registration	5000
ROUTE\$	133	Line terminal transfer	2300
RT\$	61	Establish real-time status	100
SETBP\$	156	Set 1110 programmable breakpoint register	2000
SETC\$	65	Set condition word	90

Table 6. Executive Request Charges (continued)

ER Name	Octal Function Code	Description	Cost (Instruction Cycles)
SNAP\$	126	Snapshot dump	10800
TDATE\$	54	Retrieve time and date	90
TFORK\$	14	Create new activity with timed wait	1500
TIME\$	23	Retrieve time of day	90
TINTL\$	136	Initialize tape file to beginning of first reel	4900
TREAD\$	102	Print and read	4200
TSQCL\$	113	De-register test and set queueing for programs	90
TSQRG\$	121	Register test and test queueing for program	90
TSWAP\$	135	Swap reels of tape file	5000
TWAIT\$	60	Timed wait	1500
UNLCK\$	67	Terminate interrupt activity status	90
UNLNK\$	174	Return to main program from reentrant processor	350
WAIT\$	6	Wait for completion of I/O request	1350
WANY\$	7	Wait for any I/O completion	1350

Table 6. Executive Request Charges (continued)

Bibliography

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- [3] Agrawala, A. K., and Frederickson, G. N., "Scheduling in EXEC-8 Operating Systems", University of Maryland, Department of Computer Science, Technical Report TR-377, May 1975.
- [4] <u>UNIVAC 1110 System Description</u>, UP-7841, Sperry Rand Corporation, 1971.
- [5] <u>Software Release Documentation of the UNIVAC 1100</u> <u>Series Executive</u>, Release 32.R1., Sperry Rand Corporation, June 20, 1975.

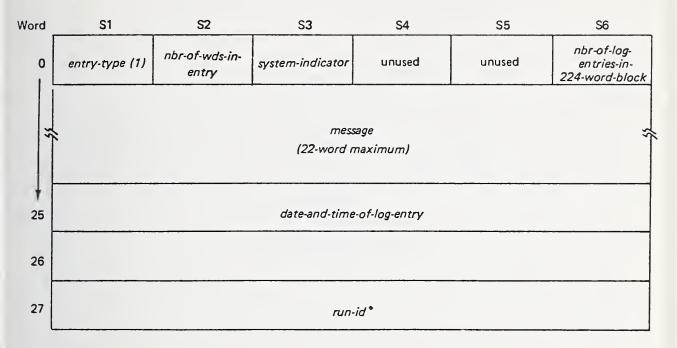
APPENDIX A

Description and Format of the Log Entries *

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CONTROL STATEMENT LOG ENTRIES

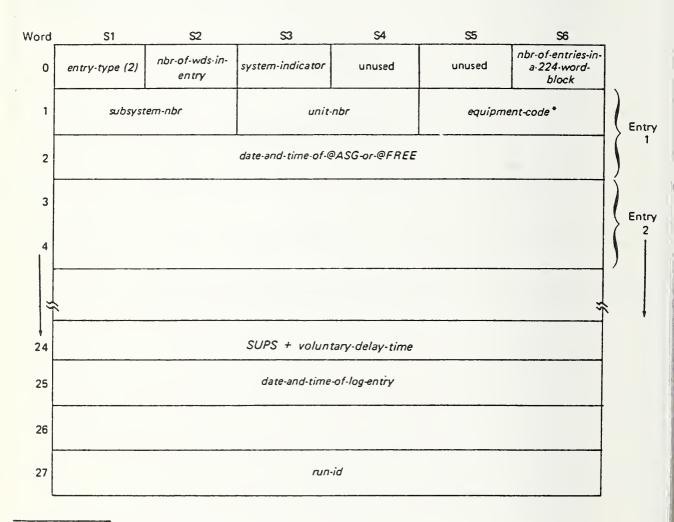
Log entries specified by the @LOG control statement are placed in the master log file in the order in which they occur. The entry format is:



*Run-id word is EXEC 8 if the entry (and the block) pertains to the Executive rather than a specific run.

FACILITY USAGE LOG ENTRIES

Whenever the configuration of a run is changed by assigning or freeing a tape or arbitrary device file, an entry is made in the master log file. The entry format is:

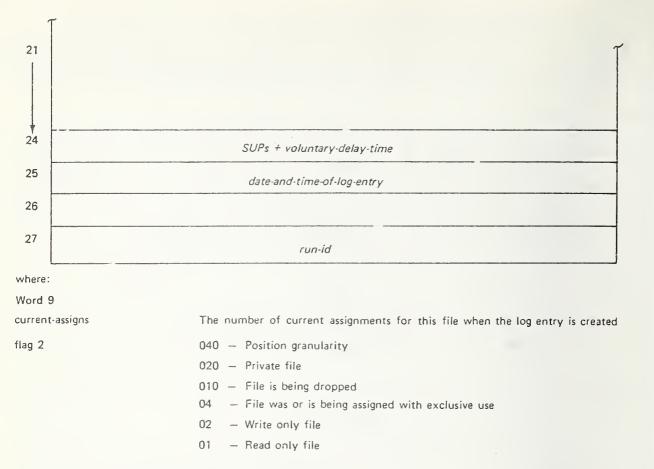


*See Appendix E for equipment codes.

Whenever a catalogued file is created; assigned, or freed (using a @FREE control statement or at run termination) a log entry is created and subsequently inserted into the master log. The entry format is:

٩.

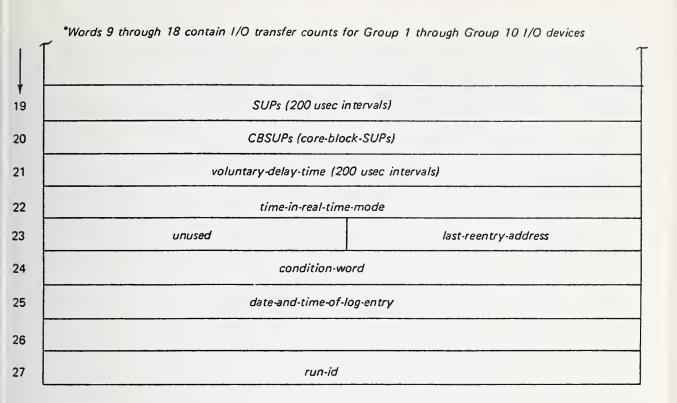
Word	S1	S2	S3	S4	S5	S 6				
0	entry-type (3)	nbr-of-wds -in-entry	system- indicator	unused	unused	nbr-of-log- entries-in-224- word-block				
1	qualifier									
2										
3 4	filename									
5	project-id									
7 8	account-number									
9	equip-code	flag 2	current	-assigns	absolute	e-F-cycle				
10			date/time-of-FR	EE-or-0						
11			date/time-of-cata	loguing						
12			date/time-of-ASC	GA-or-0						
13										
14		at time of lo	rough 20 contain og entry creation	which exist on i	mass					
15		otorage device 037. Equipm	es having equipme hent codes are spec	nt codes 030 thro cified in Appendix	E.					
16										
17										
18										
19										
20										



PROGRAM TERMINATION LOG ENTRY

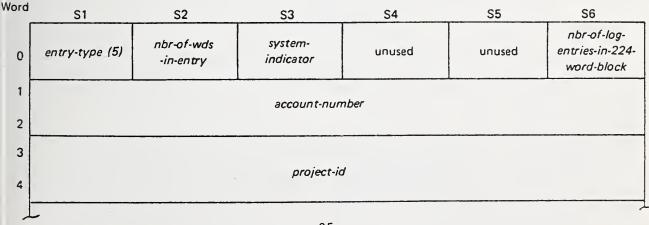
For each program in the run, termination information is entered in the master log. The entry format is:

Word	S1	S2	S3	S4	S5	S6			
0	entry-type (4)	nbr-of-wds -in-entry	system- indicator	unused	unused	nbr-of-log- entries-in-224 word-block			
1									
2	program-name								
3	version-name								
4									
5		P	rogram-terminatio	on-date/time					
6		CPU-time (11	06/1108) or-SRC	-primary-storage (1110)				
7	-0 (1106/1108) or-SRC-extended-storage (1110)								
8	*ER-and-control-card-charge (200 usec intervals)								
1	<u> </u>					1			



RUN TERMINATION LOG ENTRY

At the completion of each tun, termination information is entered in the master log. The entry format is:



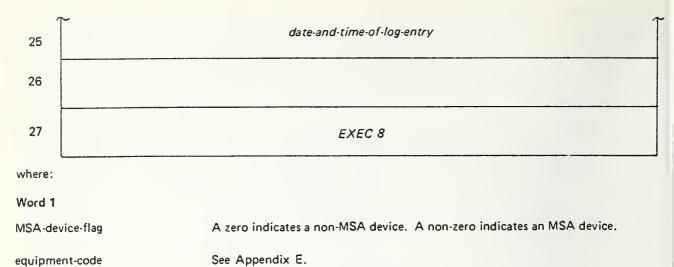
5		run-initiation-time (TDATE\$ format)						
6		run-termination-time	(TDATE\$ format)						
7		cards-in	cards-out						
8	priority	page-cou	nt-using-standard-page-size						
9	estimate-run-time-in-SUP's								
0	actual-run-time-in-SUP's								
1		core-block	«-SUP's						
2	Words 12 through 19 contain the parameters Tracks • (SUPs + voluntary-delay-time) for each of the mass								
3	(SUP's + voluntary-delay-time) for each of the mass storage device types. Tracks applies to temporary files and expansion of catalogued files assigned to								
4	the run.								
5									
6									
16									
7									
8									
7 8 9									
7 8 9 20									
7 8 9 20	total-number-of-	sectors-allocated/released	total-number-of-allocation/release-calls						
7 8 9 20 1 2		sectors-allocated/released ule-table-r/w	total-number-of-allocation/release-calls total-number-of-directory-control-calls						
	granı								
17 18 19 20 21 22 23	granı	ule-table-r/w	total-number-of-directory-control-calls PRINT\$-pages-since-last-BRKPT						
7 8 9 20 21 22 33 24	granı	ule-table-r/w ver-of-PRINT\$-pages	total-number-of-directory-control-calls PRINT\$-pages-since-last-BRKPT						
7 8 9 0 1 1 2 3 3 4 5	granı	ule-table-r/w ver-of-PRINT\$-pages	total-number-of-directory-control-calls PRINT\$-pages-since-last-BRKPT of-log-entry						

total-directory-control-calls The total count of references to the Executive cataloguing routines to support all catalogued files in the run.

I/O ERROR LOG ENTRY

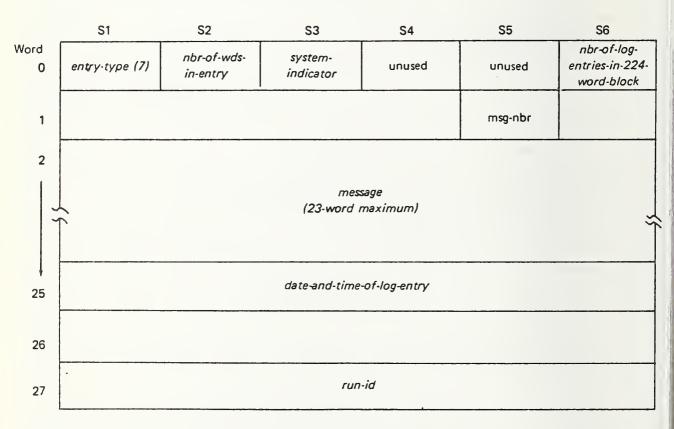
A record of all I/O errors is kept in the master log A count of valid references to a unit is maintained in main storage and when an error occurs, this information along with the error information is placed in the master log. The reference count is cleared to zero at that time. Note that after a predetermined number of retries (number of retries is device dependent), all of which fail, the operator is notified and operator intervention is required. The entry format is:

	S1	S2	S3	S4	S5	S6	
entr	ry-type (6)	nbr-of-wds -in-entry	system- indicator	unused	unused	nbr-of-log- entries-in-224 word-block	
MSA	-device-flag	subcode	equipment-code	unit-nbr	subsys	tem-nbr	
			El-status-	word (1)			
			El-status-word	d (2)-or-zero			
			El-status-word	d (3)-or-zero			
	retry count. negative if retry failed, positive if retry passed nbr-of-refs-since-last-error						
				IOC-or-MSA- nbr	IOC-or-MSA- channel-nbr	CPU-channel nbr	
			EF-wo	rd (1)		deren an	
			EF-wo	rd (2)			
						- <u> </u>	
			Up to 12 addition	nal EF words			
$\frac{1}{1}$							
		reel-n	br (tape-only) or-p	ack-id (disc onlv)			
			······································				



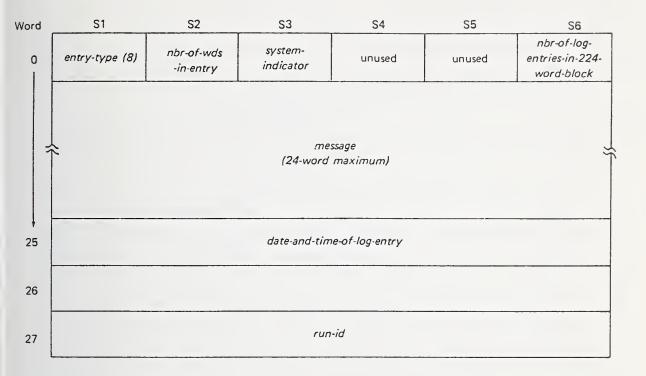
CONSOLE LOG ENTRIES

Each console message is placed in the master log. At run termination, every message pertaining to the run is printed at the end of the program listing. The entry format is:



CHECKPOINT LOG ENTRY

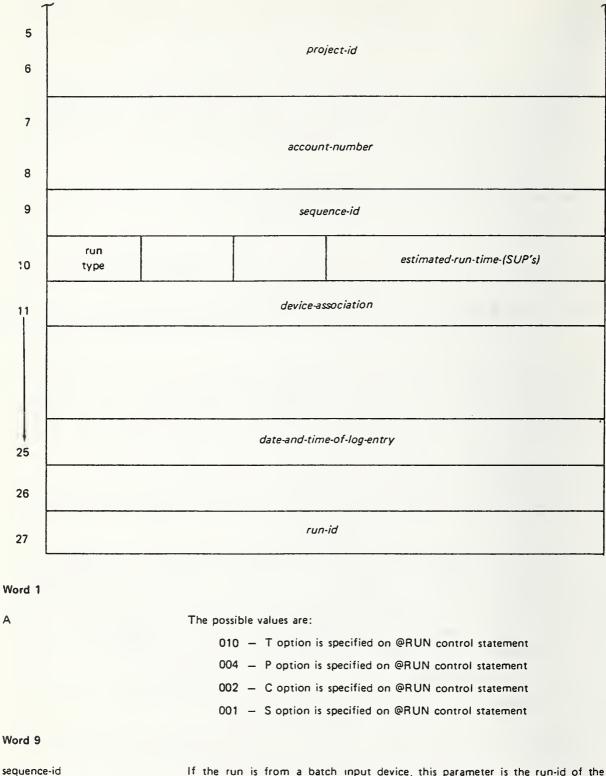
When a checkpoint is used in a run, an entry is made in the master log with pertinent information concerning the checkpointed run. The entry format is:



RUN INITIATION LOG ENTRY

When a run is opened, an entry is made in the master log with the pertinent information concerning the run. The entry format is:

Word	S1	S2	S3	S4	S5	S6		
0	entry-type (9)	nbr-of- wds-in entry	system- indicator	unused	unused	nbr-of-log- entries-in-224- word-block		
1	А	priority		rt-time deadline-time minutes) (in minutes)				
2	е	stimated-pages-out			estimated-card-out	t		
3	run-id (new or generated)							
4	run-id (old or original)							
~	L					ىلە		



If the run is from a batch input device, this parameter is the run-id of the preceding run from the same device. If the run was scheduled via @START, this parameter is 0.

Word 10

run type

The possible types are 4 - demand 5 - deadline batch 6 - batch

Word 11

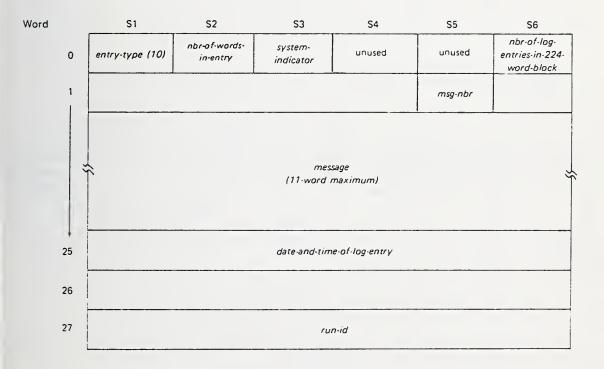
device-association

This parameter is the Fieldata name of the device which read the run, or, in the case of a run scheduled via @START, it is the Fieldata name of an onsite input device.

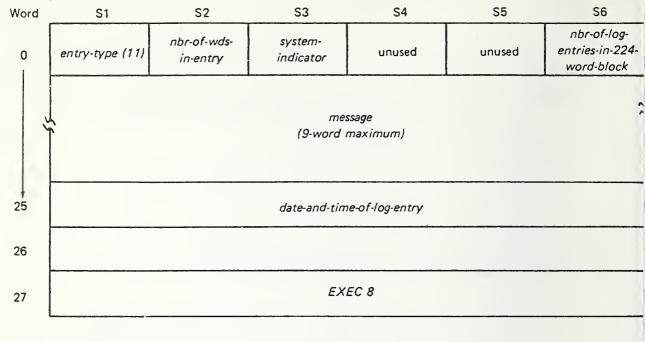
ł

CONSOLE REPLIES LOG ENTRY

Replies to console type and read messages are placed in the master log. The replies as well as the type and read messages are printed at the end of the program listing. The entry format is:

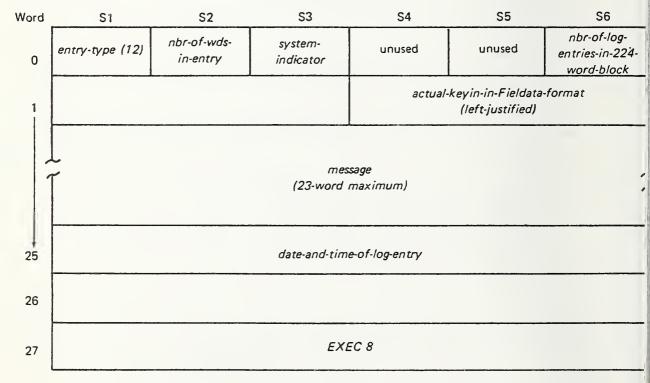


The entry format is:

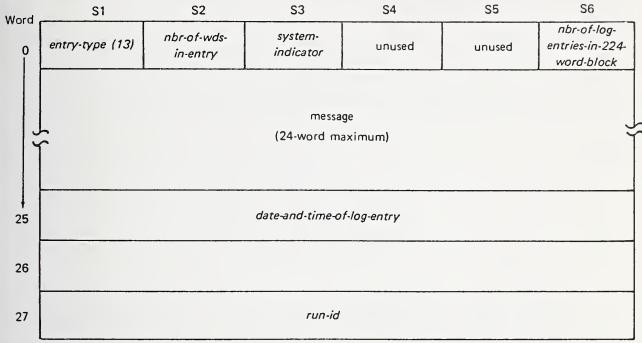


UNSOLICITED KEYIN LOG ENTRY

The entry format is:



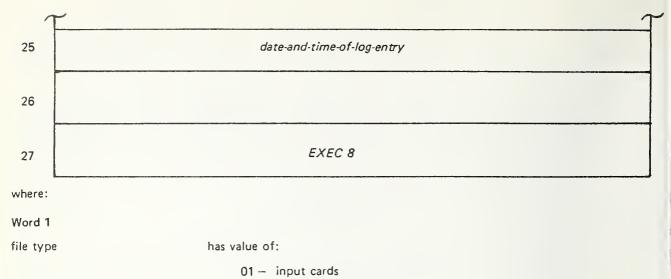
When the tape labeling feature of the Executive is used, log entries are made in the master log. These entries contain pertinent information concerning allocation and release of tape reels, and errors encountered during tape labeling. The entry format is:



SYMBIONT END OF PROCESSING LOG ENTRY

When a symbiont finishes processing an input or output file, an entry is made in the EXEC chain on the master log with pertinent information concerning the processed file. The entry format is:

Word	S1	S2	S3	S4	S5	S6			
0	entry-type (14)	nbr-of-wds- in-entry	system- indicator	unused	unused	nbr-of-log- entries-in-224 word-block			
1	file-type	equipment-type							
2	symbiont-name								
3		1	line-count-or-card	s-in/out					
4			run-id-of-associat	ed-run					
						1			

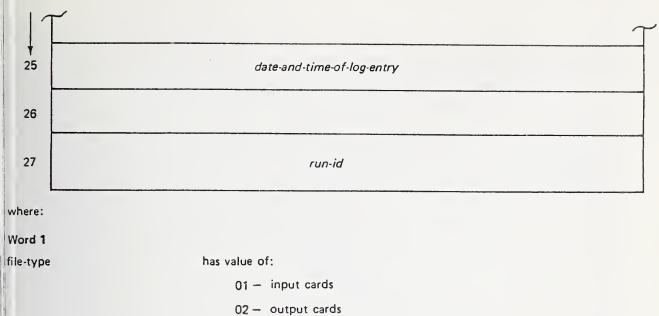


- 02 output cards
- 03 output pages

SYMBIONT START OF PROCESSING LOG ENTRY

When a symbiont begins processing an input or output file, an entry is made in the EXEC chain on the master log with pertinent information regarding the file to be processed. The entry format is:

Word	S1	S2	S3	S4	S5	S6		
0	entry-type (15)	nbr-of-wds- in-entry	system- indicator	unused	unused	nbr-of-log- entries-in-224- word-block		
1	file-type	equipment-type						
2	symbiont-name							
3								
4	run-id-of-associated-run							
5 6	account-number							



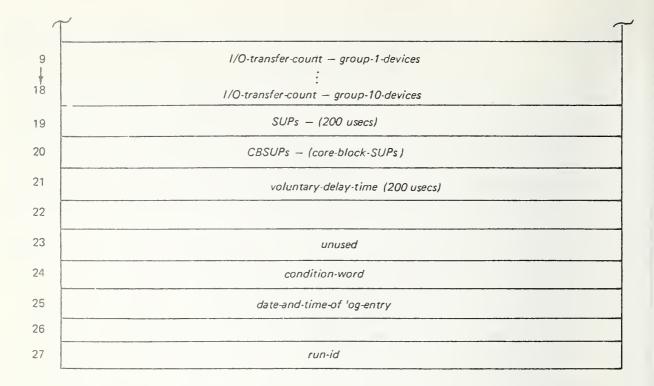
- 03 output pages

PROGRAM INITIATION LOG ENTRY

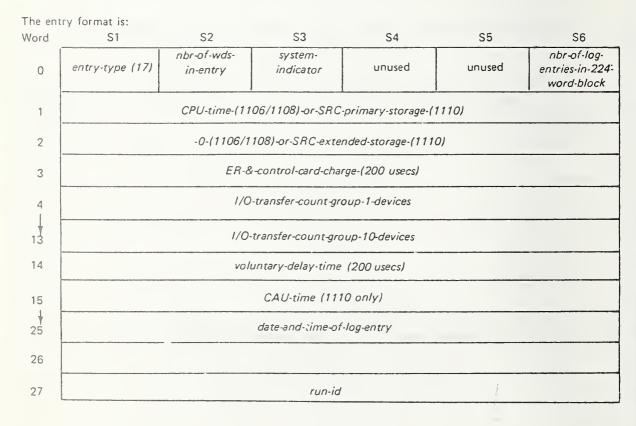
ょ

When a program is initiated, a log entry is made to record pertinent values that are cumulative during the run. The entry format is:

Nord	S1	S2	S3	S4	S5	S6				
0	entry-type (16)	nbr-of-words -in-entry	system- indicator	unused	unused	nbr-of-log- entries-in-224- word-block				
1 2		program-name								
3	version-name									
5		pi	ogram-initiation	o-date/time						
6		CPU-time (110	6/1108) or-prim	ary-storage-SRC (1110)					
7	—0 (1106/1108) or-extended-storage-SRC (1110)									
8	ER + control-statement-charge-(200 usecs)									
ù.	,									

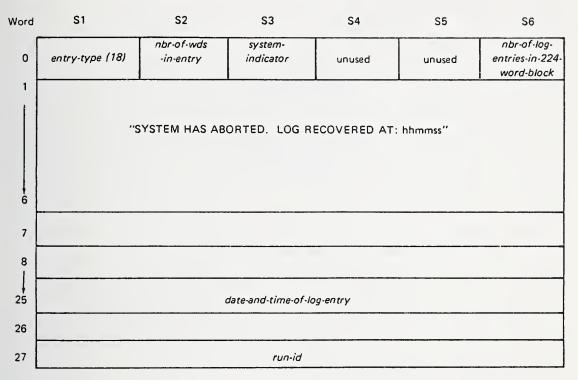


RUN TERMINATION SUPPLEMENT LOG ENTRY



RECOVERY CLOSE-OUT LOG ENTRY

When a system recovery is performed before a run has gone through run termination accounting, the sequence of log entries for that run may not contain the type 17 log entry which effectively closes out the set of log entries for that run. In this case, the following log entry is added to the set of log entries at the time of system recovery. This log entry effectively closes an open set of log entries. The entry format is:

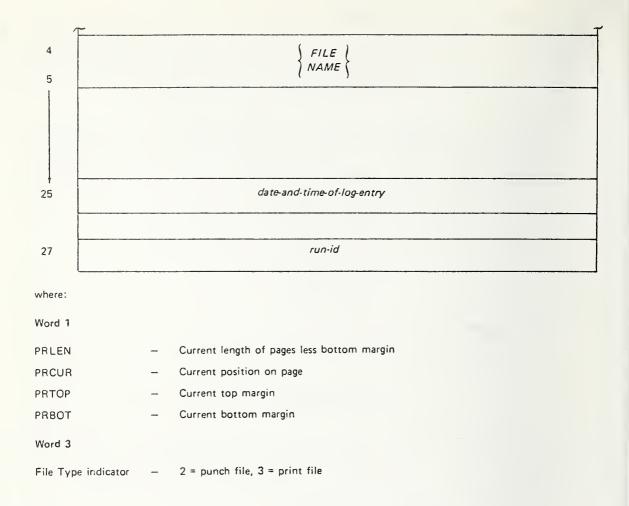


COOPERATIVE ACCOUNTING

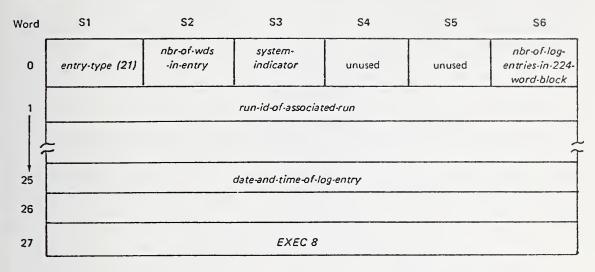
When a PRINTS or PUNCHS file is BRKPTed or closed, or when an alternate print or punch file is closed, a log entry will be inserted into the log. The entry format is:

Word	S1	S2	S3	S4	S5	S6	
0	entry-type (19)	nbr-of-wds- in-entry	system- indicator			nbr-of-log- entries-in- 224-word- block	
1	PRLEN		PR	CUR	PRTOP	PRBOT	
2	Print/Punch-control-calls			Pages/Cards			
3	File-Type-indicator			Pages/Cards since last BRKPT			
4	L						

47

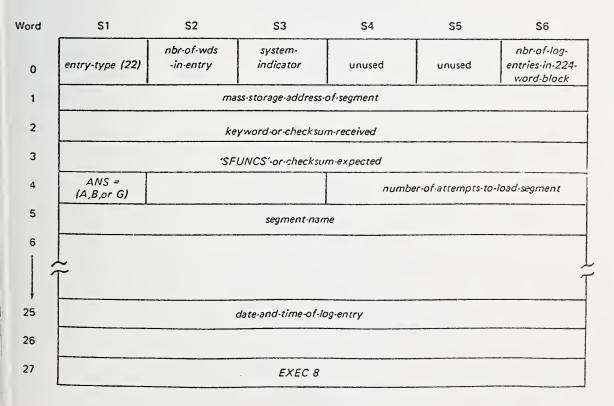


When the last output file for a run has been processed, an entry is made in the EXEC log chain. The entry format is:

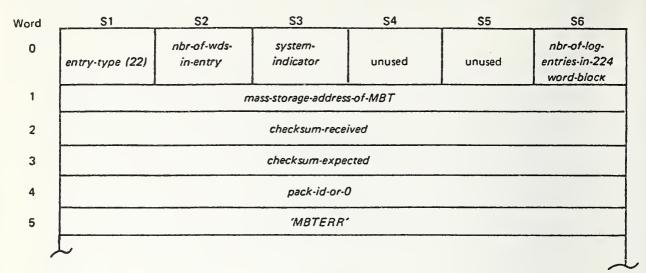


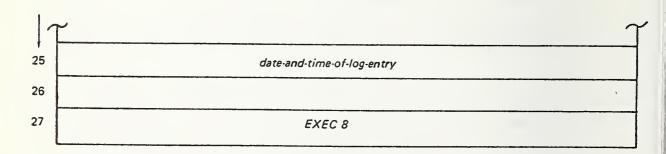
EXEC SEGMENT VALIDATION LOG ENTRY

When an error is encountered while loading an EXEC segment a log entry is made and subsequently placed in the Master Log. The entry format is:



A type 22 log entry is also generated when an error is encountered reading a mass storage master bit table. In this case the entry format is as follows:





SOFTWARE ERROR LOG ENTRY FREL Ø57 STOP

0	Entry-type (24)		of-wrds. entry	Sys Indic	sten			NBR-of-log	
-	(24)		SILL Y	11010	ator			entries	
1							Subcode	e (0001)	
2				'FF	LEL '				
3				Quali	fier				
4									
5	Filename								
6									
7									
10	User run ID								
	Assign options taken from file item								
11	Initial Reserve					Maxim	um granules	;	
12	Largest trick referenced					anule assig			
13	Subsystem and unit number				Rel cycl number		Abso Cycle r	lute	
14	Pack ID from FATEL (if DISC)								
15					LER				
16		MET flag	FRSE cal	С		iress	of unit tab in FATEL	le	
17	Equip.	0=fast		-			non-zero variable	00=TRK 40=POS	
20	type	l=drum							
ŀ	· · · <u>· · · · · · · · · · · · · · · · </u>				Cou	int of	Granules R	eleased	
21		IDL			Locatio	n	Number	of	
22	Number	of trks.	released					low available	
23			Track a	nd pos	ition to	relea	se		
24			Granule	addre	ss being	relea	sed		
25			Origi	nal re	quest lim	nits			
26			Bit patt	ern fo	r positio	n whe	re		
27					ot be mad				
30		Pee					ation		
31		red	uest limi				CLION		
			Date and	time	of log en	try			
32			1.	EXEC 8	1				
33 L				EAEC 8					

SOFTWARE ERROR LOG ENTRY FREL Ø56 STOP

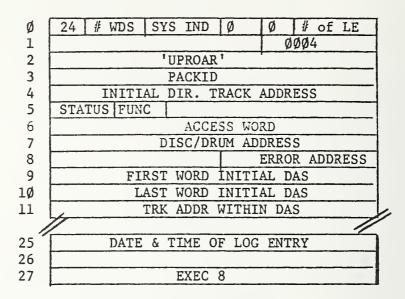
0	Entry-type (24)	1	f-wrds. entry	Sys Indic	tem ator			NBR-of-log entries		
1							Subcod	le (0002)		
2	<u></u>			'Fa	11'					
3				Quali	fier					
4										
5				File	ename					
6										
7	User run ID									
10	Assign options taken from file item									
11	Initia			Maximum		rity				
12	Largest ti		Highe	est gran						
13	Subsystem		Rel cycl number	e	Abs	olute number				
14	Pack ID from FATEL									
15					LER					
16		MBI flag	FASE cal		Add	lress of 1	unit ta n FATEL	ble		
17	Equip. type	O=fast 1=drum	0=trk. 1=pos.		WAD flag	AD # of contigous				
20		taken fro				POS	taken f MBT	rom		
21	Most	: avaiļabi	lity		Least availability					
22	Track	taken fro	m FATBL		POS taken from FATBL					
23	Next	position			N	lext tra	ck			
24			If spl	it req	uest it's	value				
25	Pack-1	ID Index			0=fixed l=remove					
26			Previousl	v allo	,					
27		vailable f at malfunc	rom unit		Pos a	vailable at mal				
30				f requ	est packe					
31				and t						
32										
33			1	EXEC 8	T					

Software-detected Error Log Entry File conflict registering removable disc

ø	24	#WDS	SYS IND	Ø	ø	# OF LE			
1						ØØØ3			
2		'U	PROAR' or	'UPREG'	····_···				
3			PACKII)					
4		QUALIFIER							
5									
6			FILE NA	ME					
7									
8			PROJECT ON 3	THE PACK					
9									
10		ACCOUNT ON THE PACK							
11									
12			TIME OF LAST	REFERENCE					
13			TIME OF CATA	LOGING					
14	F-CYCL	E	ø	# TIME	S ASSG'I)			
15	EQUIP		SUBCODE						
16			PROJECT IN	THE MFD					
17									
18			ACCOUNT IN TH	ie mfd or Ø	5				
19									
20			IME OF LAST R						
21 22	EQUIP		TIME OF CATAL SUBCODE	1	ES ASSG'	D OP Ø			
22	LQUIE		SUDCODE		RROR ADD				
24									
25			DATE AND TIM	E OF LOG E	INTRY				
26									
27		EXEC 8							

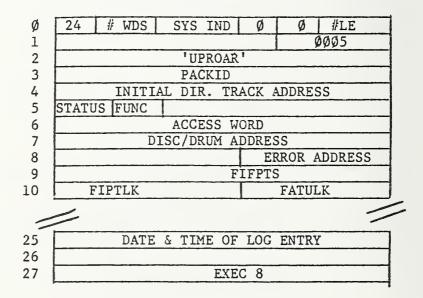
Software-detected Error Log Entry

Removable disc directory error



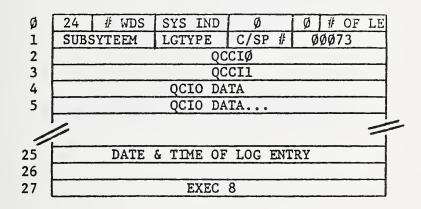
Software-detected Error Log Entry

Removable disc pack cannot be registered



Software-Detected Error Log Entry

C/SP illegal function or communications error

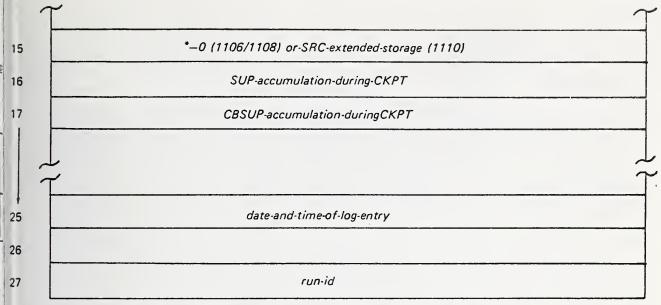


LGTYPE - \emptyset - C/SP initiated log entry

- 1 Illegal function from the C/SP
- 2 Communications Error

Whenever a CKPT operation has been completed, a log entry is created and subsequently placed in the Master Log The entry format is:

Word	S1	S2	S3	S4	S5	S6					
0	entry-type (25)	nbr-of-wds -in-entry	system- indicator	unused	unused	nbr-of-log- entries-in-224 word-block					
1	origin-of-CKPT:0=ER CSF\$, 1=control-card, 2=CK-keyin										
2			· · · ·								
3			ugh 11 contain I/								
4	cumulations during the CKPT operation of devices in Groups 1 through 10.										
5											
6						ŗ					
7											
8											
9											
10											
11.	14										
12		ER-and-control	-card-charge-accun	nulation-during-Cl	KPT						
13		voluntary-de	elay-time-accumula	ation-during-CKP1	r						
14		*CPU-time (110	6/1108) or-SRC-p	rimary-storage (1	110)						
-	L										

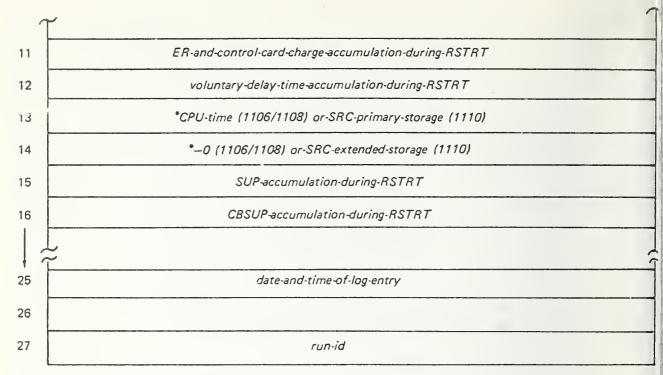


These parameters specify CPU time or SRC's which have accumulated during the CKPT operation.

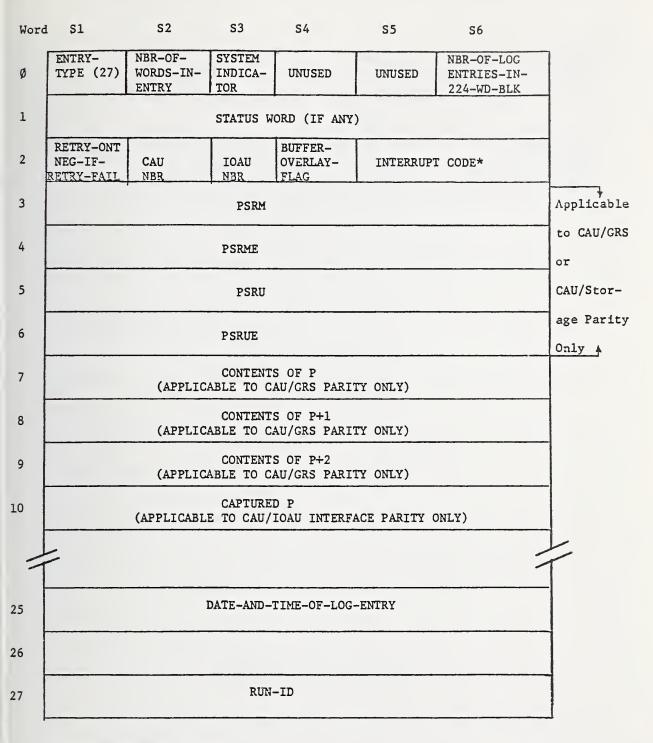
RESTART SUP CHARGE LOG ENTRY

/henever a RSTRT operation has completed, a log entry is made and subsequently inserted into the Master Log. he entry format is:

1	S1	S2	\$3	S4	S5	S6
	entry-type (26)	nbr-of-wds -in-entry	system- indicator	unused	unused	nbr-of-log- entries-in-224- word-block
			uring the RSTR	/O transfer coun ^r operation of de		

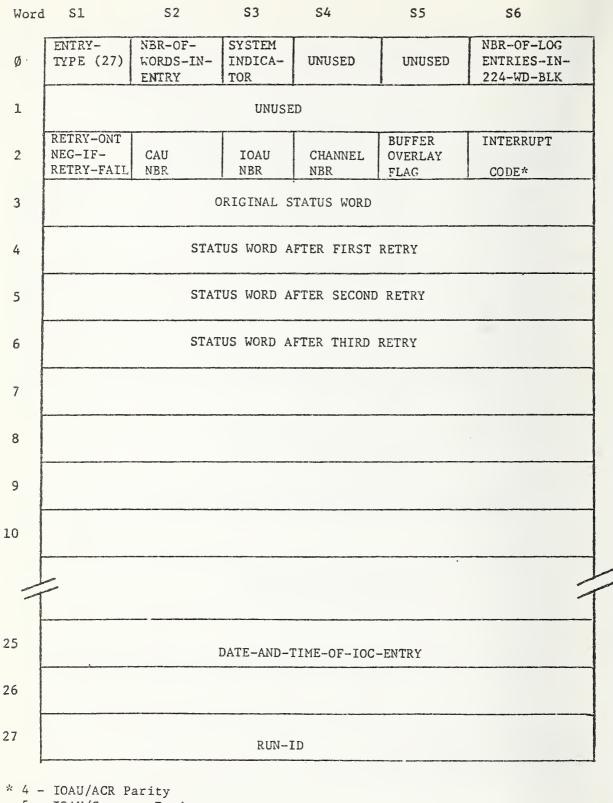


*These parameters specify CPU time or SRCs, which have accumulated during the RSTRT operation.



0 - CAU/Storage Parity Check

- 1 CAU/IOAU Interface Parity Check
- 2 CAU/GRS Control Register Parity Check



5 - IOAU/Storage Parity

6 - IOAU Channel Interface Parity

APPENDIX B

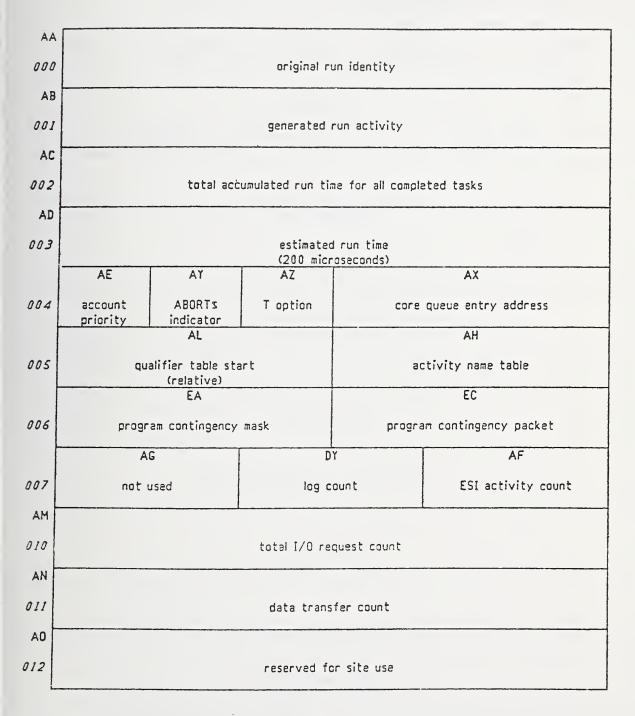
The Format of the Program Control Table (PCT) *

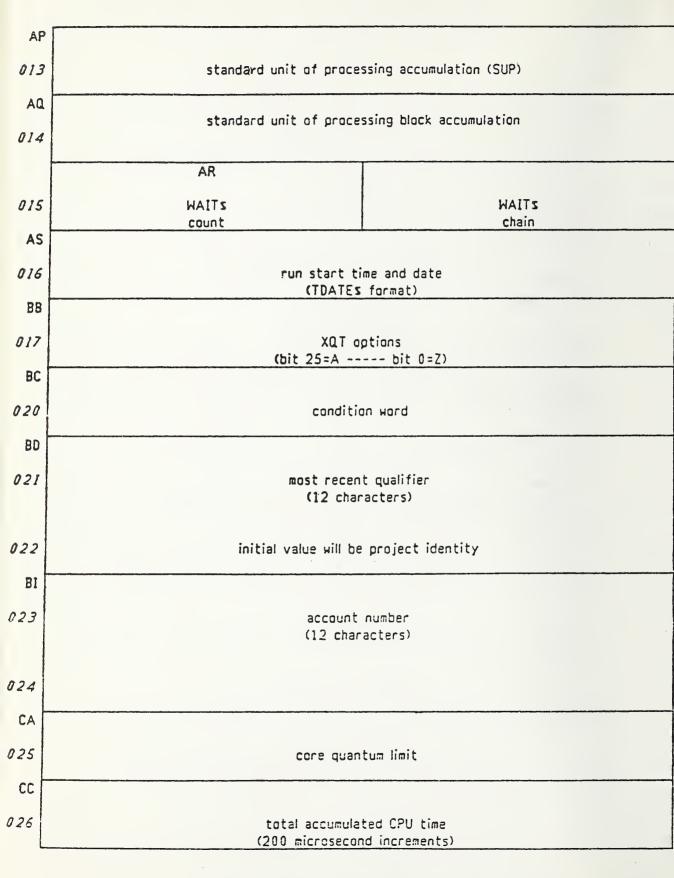
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PROGRAM CONTROL TABLE

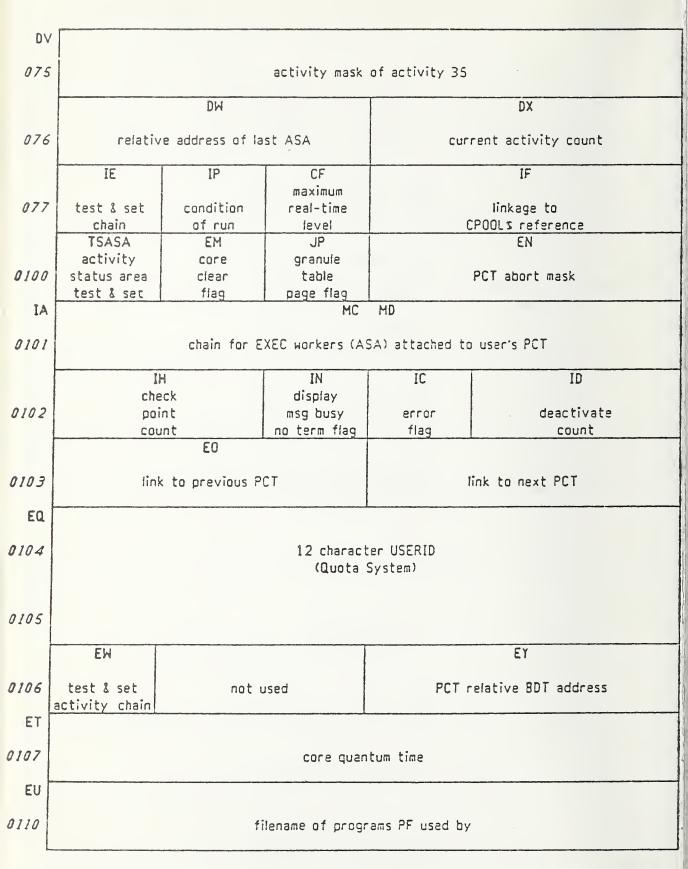
Program Control Table (PCT)





Program Control Table (PCT) (continued)

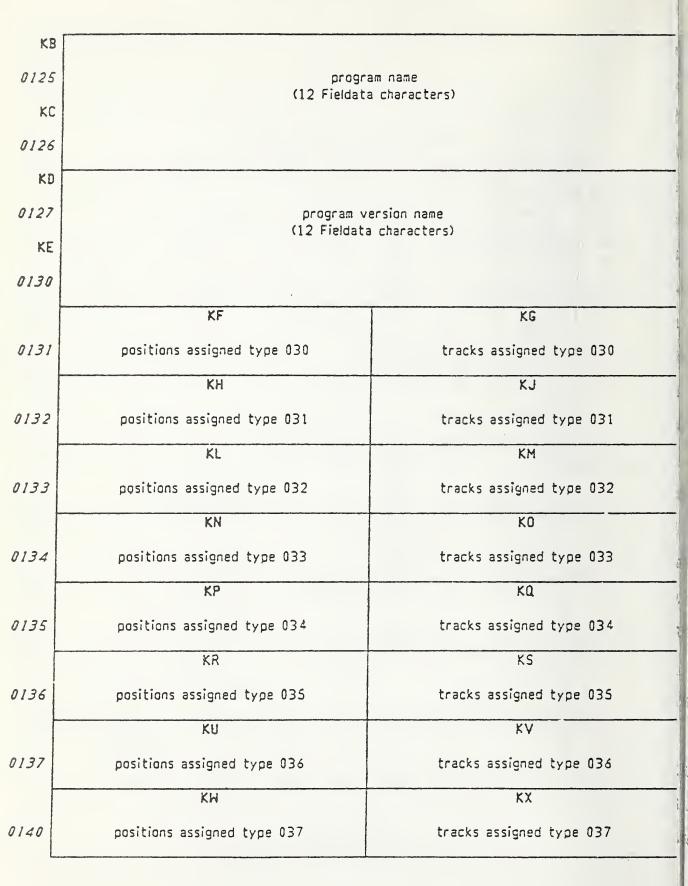
Г	CI			CE		
027	real-time activity count			swap lock counter		
030	IL TS segment load	CG program type	WH current program priority	WF original program priority	IK program size	
CL 031	activities released via AWAITs (bit 35=ACTID35 - bit 1=ACTID1 - bit 0 always = 0)					
CM 032 CN	mask control word of existing activities					
со СО	activity mask of activity 1					
034 CP	activity mask of activity 2					
035	activity mask of activity 3					
•						
•	• • • • • • • • • • • • • • • • • • • •					
D S			•			
DT	activity mask of activity 32					
73 DU	activity mask of activity 33					
74	activity mask of activity 34					

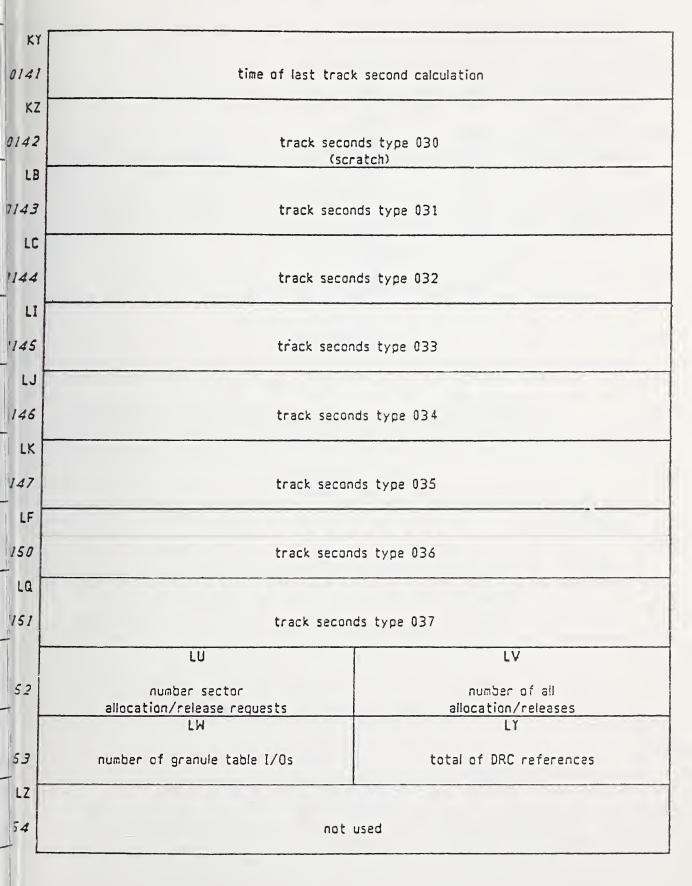


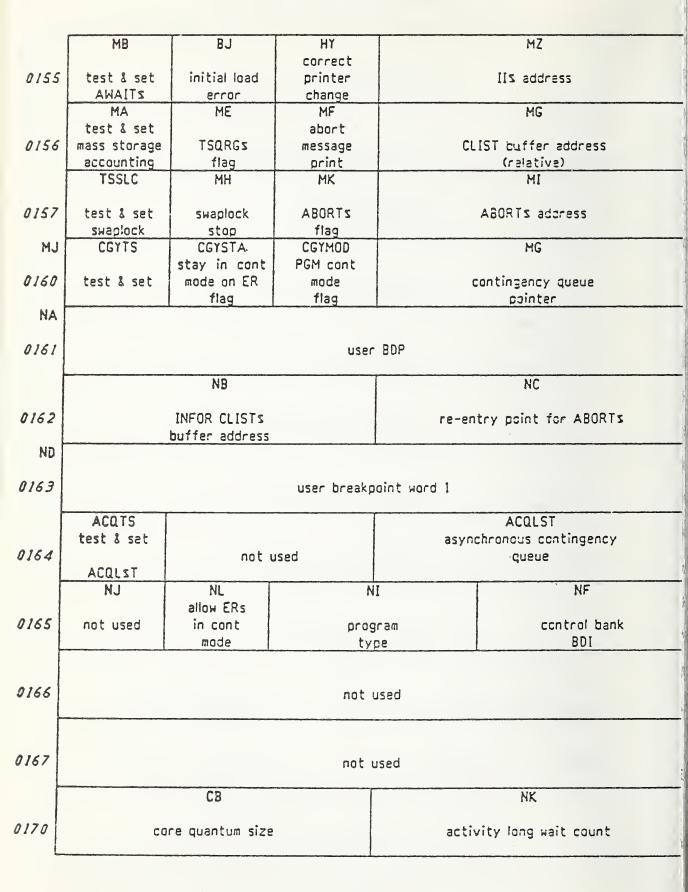
LOADs and PMD					
	1	file header table	relative address		
IJ	10			CD	
test and set PCT abort	quarter word mode flag	not used	កបក	ber of segments	
JI ESI	JJ ESI	JK ESI		JL	
test and set contingency	contingency proc number	contingency counter	ESI contin	igency routine address	
WG	ММ	WE		AL	
test & set timing	MCR/LCR flag	time quantum insured flag	count for c	outstanding I/O request	
	JB		JC		
PC	T item chain sta	art	PCT	item chain end	
JG test \$ set		JF PCT		JE	
PCT tight mode	do not used	tight mode	ER d	leactivate chain	
JM	JZ	JX		JN	
ESI activity test & set	RCR act account	number of RLISTED banks	ESI	activity count	
JO	JR	WB		JY	
RLIST test & set	not used	forced page	RLI	ST buffer link	
	JS			JQ	
suspend flag			buffer	address for PMD	
TL	UL	JW	JH	JV attached	
PCT link test & set	initial PCT size	PMD flag	SNAPS flag	activity count	
		program			

Y.

1



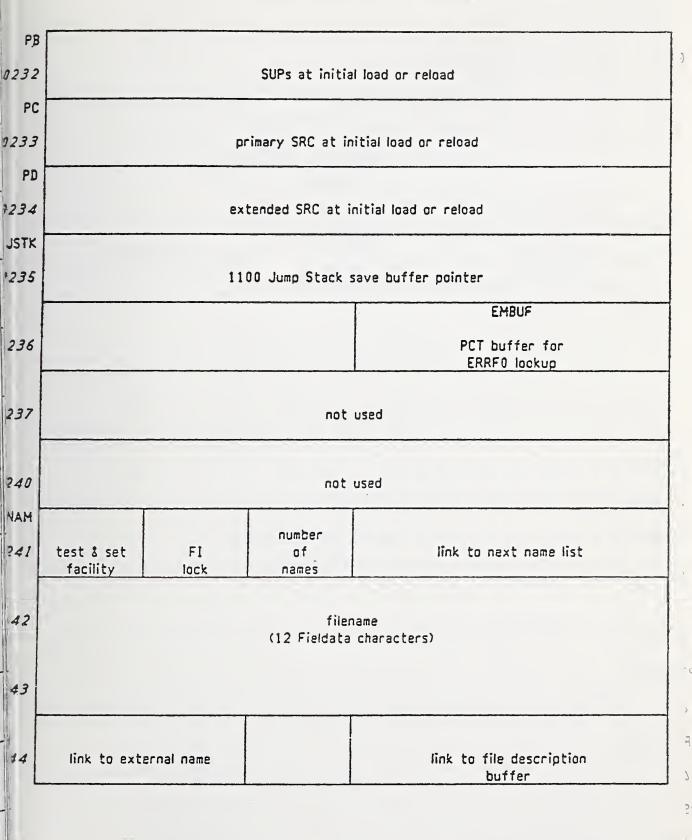




		Pragram Control Tab	le (PCT) (continued)	
		user breakpoi	nt word 2	
NQ	PE	NN	NP	
test & set breakpoint	core priority	enter OLM errors	relative address of common bank list buffer	
NV dynamic bank load chain TS DBLC	NS realtime position flag	PK CHKPT/RSTRT busy lock	NW dynamic bank load chain (DBLC pointer	
		I/O tran	sfer	
	S	tandard unit of pro	cessing charges	
ten words indexed by I/O group number (1-10)				
ER standard unit of processing charges				
voluntary delay time				
standard unit of processing quantum exceed wall time				
length of time a program is real-time				
TSNAM1	RSB			
test & set	run using RSIs	not used	swaplock trace area address	
KDACT			RLQ	
test & set			31 word buffer for Quota system	
SLRUNT			NE	
test & set CPU time			packet address for PGM/ACT CRTNs	

Program Control Table (PCT) (continued) TSACS RSTIP 0215 Test & Set restart-in-progress flag GRACET 0216 grace time for max time contingency SIPTIM 0217 swap initiation time per task (SYSBAL) CQUEQ CQUEQ test & set 0220 queue of contingency queued by CQUEUES TRMGMD test & set program 0221 TRMRGS mode program program TRMRGs queue TRMRGS queue flag 0222 not used NG 0223 primary storage reference count (2 words) 0224 NH 0225 extended storage reference count (2 words) 0226 PTIMEN 0227 base time storage monitor PRTIMM 0230 time reload, storage monitor anti-thrash PSIZEM 0231 program size program size (primary) (extended)

Program Control Table (PCT) (continued)



	Initial facility item - 62 words. First and last words (PCTNAM, PCTBCK) are used for control. Middle 60 words contain up to 20 3-word ASG and USE name items. All USE entries come first, followed by ASGs. If more than 20 items, this fixed buffer is chained to 63-word buffers. which hold the rest of the descriptor entries. The format of these descriptors is shown here as the first entry in the list.				
PCTBCK	MV hold queue	PCTMX tape	PCFTAS number of	relative link	
0336	remov attempt counter	assign maximum	current tape assigns	to precedent = 0 for list	
TIPS1					
0337					
0340	not used				
0341	not used				
BUFB					
0342	buffer for PCT chaining (5 words)				
•	•				
BUFA			· · · · ·		
0347					
0350					

		T	
351	4		link to first 4 word buffer or 0
352	8		link to first 8 word buffer or 0
353	16		link to first 16 word buffer or 0
154	32		link to first 32 word buffer or 0
155	64		link to first 64 word buffer or 0
56	128		link to first 128 word buffer or 0
57	256		link to first 256 word buffer or O
60	512		link to first 512 word buffer or 0

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