

NATIONAL BUREAU OF STANDARDS REPORT

8171

A PROGRAMMED FORMALIZER FOR A FRAGMENT OF ENGLISH

by

Sylvan Cappell

To the

National Science Foundation
(Grant No. GN 107)



U. S. DEPARTMENT OF COMMERCE
NATIONAL BUREAU OF STANDARDS

NATIONAL BUREAU OF STANDARDS REPORT

NBS PROJECT

11-11-11404

NBS REPORT

8171

January 15, 1964

A PROGRAMMED FORMALIZER FOR A FRAGMENT OF ENGLISH

by

Sylvan Cappell

Applied Mathematics Division

To the

National Science Foundation
(Grant No. GN 107)

IMPORTANT NOTICE

NATIONAL BUREAU OF STAN
for use within the Government. Br
and review. For this reason, the p
whole or in part, is not authorize
Bureau of Standards, Washington
the Report has been specifically pr

Approved for public release by the
director of the National Institute of
Standards and Technology (NIST)
on October 9, 2015

accounting documents intended
bjected to additional evaluation
sting of this Report, either in
ffice of the Director, National
e Government agency for which
ies for its own use.



U. S. DEPARTMENT OF COMMERCE
NATIONAL BUREAU OF STANDARDS

A PROGRAMMED FORMALIZER FOR A FRAGMENT OF ENGLISH

This paper describes a computer program written to translate English into symbolic logic by an algorithm developed by Walter Sillars.^{1/} This algorithm, termed "formalizer," has been written for use in a picture language machine and the vocabulary it applies to is directed to that purpose.^{2/} As input the program accepts a parsed sentence, one which has been analyzed grammatically. The parser used is described in a paper by Donald Cohen.^{3/} The formalizer program is quite general and, like the parser, can be modified or expanded for other grammars than the one discussed here.

Sillars' paper describes a formalizer written for a grammar for a fragment of English, Grammar 12R. A corrected version of the grammar and formalizer appears in Appendix I. Grammar 12R is a subset of Grammar 12 developed by B. Kirk Rankin, III.^{4/}

The formalizer program was written in the COMIT programming language, knowledge of which is assumed in this paper. The program appears in Appendix II together with model input and output.

The parsed input describes which rules of Grammar 12R would be used in the generation of the sentence used as input to the parser. The existence of discontinuous rules in a grammar would necessitate the rearrangement of the rule numbers in the output of the parser, in the general case. However, for the special case of Grammar 12R, this is unnecessary.

The formalizer program will accept any number of parser inputs which are separated by a card with the word NEW on it. The program terminates when there are no more input cards to be read in.

The output of the formalizer program is in symbolic logic. A variable is symbolized by a subscripted X. UQ is the symbol used to represent the universal quantifier, EQ the existential quantifier, UN the Sillars U quantifier (Russell and Whitehead's E!), CNJ the "conjunction" and * - represents Church's T. All other symbols are the same as Sillars'.

Throughout most of the program, what Sillars calls pseudo-wffs are stored in the workspace. The program uses only shelves 1-6.

The first part of the program, the part before the rule named GRAM, reads in the input cards until it reaches one with NEW on it. The program assumes that consecutive digits form part of the same rule number and that non-digital characters separate any two rule numbers. The program assembles the rule numbers in the order that they are to be used on shelf 1 and places an *B after the last rule number. An X_1 (x/.1 in COMIT) is stored on shelf 3. Whenever Sillars' algorithm calls for a new variable the contents of shelf 3 are used and the subscript value of the X in shelf 3 is increased by 1. The program places the initial symbol, TOP, inclosed in brackets in the workspace. Brackets inclose all pseudo-wffs. *B is used internally to represent [and *C represents] . In the output, however, they are converted to "(" and ")" respectively.

The program then branches to the rule named EXIT. It picks up the first grammar rule number on shelf 1 and looks it up in the list GRAM. It then branches to the formalizer instructions corresponding to the grammar rule number, erases the rule number and returns to EXIT. Those grammar rule numbers which have no corresponding formalizer instructions, the ones which Sillars calls not applicable, NA, are simply erased and control returns to EXIT.

After the last grammar rule number has been picked up the program picks up the *B on shelf 1 and finds it in the list GRAM. It then branches to STOP and the symbolic logic statement corresponding to the original sentence is given as output. The program then prepares to read in the next input sentence.

The subroutine named FUNC (the name of its first rule) locates the shortest pseudo-wff containing all occurrences of NV and places an *M immediately before it and an *N immediately after it. It terminates one of the subrules of OUT, which then branches back into the main body of the program.

The program can be modified quite readily. For each new rule assign a new number. Place a card under GRAM with the number on the left and a zero in the right half and branch to a point in the program where the actual formalizer rules are to be executed. Control must finally return to EXIT.

If an instruction requires finding the shortest pseudo-wff containing all occurrences of some constituent α , substitute NV for

each α , indicate a subrule of OUT to be used, and branch to FUNC.
(Subrules can, of course, be added to OUT.) If so desired, every NV
can then be replaced by α .

To substitute an X_i for each NV and to then increase the subscript
of the X in shelf 3 by 1, branch to XOG. Control will automatically be
returned to EXIT.

The program treats any symbol beginning with PC or SC as if it
consisted only of one of those two respective symbols. The processing
of a PC rule without a quantifier begins at APC1 and with a quantifier
at APC2 and all SC rules at ASC. Each rule number associated with a
DEP or DES rule leads in the program to a series of instructions where
quantifiers are generated. The rules UNAT, SQUAT, TQUAT and NQUAT
substitute the appropriate quantifier and branch to QUADS where CNJ
is substituted for \square . UQUAT substitutes a UQ for Q and PLY for \square .
More quantifier rules, accomplishing similar functions, can be added
to the program.

A rule can be taken out simply by removing the card with the
appropriate rule number under GRAM.

In the final analysis this program is to be used in the predicate
evaluator in the picture language machine. The output format in which
all propositions which form part of other propositions are inclosed in
parentheses should facilitate its use for this application. Thus a
proposition of the general form $p \wedge q \circ r$ would be given in output as
 $((p) \wedge (q)) \circ r$.

In determining the truth or falsehood of a proposition which has several component propositions, the predicate evaluator must selectively choose which of the latter to begin with. Thus in evaluating propositions of the form $p \vee q \oplus r$ it will usually be advisable to begin by analyzing the truth-value of r . If, however, r is in some sense very complex, it might be preferable to begin with p .

APPENDIX I. The Grammar and Formalizer

Here is the revised grammar for which the program in Appendix II has been written. For the notational conventions, see Sillars.^{1/}

TOP	=	CL1	{ }	SR
TOP	=	CL3		
TOP	=	CL5		
TOP	=	CL7		
TOP	=	CL11		
TOP	=	CL13		
TOP	=	CL15		
TOP	=	CL17		
AAP1	=	WPN + COM1		AAP1 = WNP + COM1
AAP1	=	COM1		SR
AAP1	=	WOP + J		AAP1 = WOP + J
AAS	=	WN + COM1		AAS = WN + COM1
AAS	=	COM1		SR
AAS	=	WO + J		AAS = WO + J
APN	=	ET + PNBET		SR(2)
AR	=	are		NA
ARNTC	=	aren't		

CL1	=	SUB1X + PRE0	}	$CL_i = PRE_j(SUB_k)$
CL3	=	SUB6X + PRE1		
CL5	=	SUB4X + PRE3		
CL7	=	SUB7W + PRE4		
CL11	=	SUB10 + PRE11		
CL13	=	SUB11 + PRE13		
CL15	=	SUB13 + PRE15		
CL17	=	SUB16 + PRE17		
CO	=	,		NA
COL	=	Color		$COL = Smc$
COL	=	Size		$COL = Smz$
COM1	=	LP	}	SR
COM1	=	RE		
COM2	=	COM1		
COM2	=	PNP2		
COM3	=	COM1		
COM3	=	SNP2		

Procedure for rewriting (QNV) [NN(NV)

DEP12	=	some	$\square A(NV)$] where NN is either N or NPLUR:
DEP12	=	the	DE is any DEPi or DESi
DEP12	=	two	1. If DES = the, Q = U
DEP12	=	all	If DE = No or any, (QNV) := T(ENV)
DEP12	=	no	If quantifier is deleted, Q = \exists . In
DEP2	=	some	all other cases,
DEP2	=	the	if DE = then Q =
DEP2	=	two	some S
DEP2A	=	any	the S
DEP5S	=	some	two T
DEP5S	=	two	all V
DEP5S	=	no	a \exists
DES1	=	a	one U
DES1	=	one	each V
DES13	=	the	every V
DES13	=	a	Then replace all instances of NV
DES13	=	every	by the next (in alphabetic order)
DES13	=	one	individual variable which has not
DES13	=	each	yet been used.
DES16	=	the	2. If DE = all, each or every, then
DES16	=	a	$\square = \odot$., otherwise $\square = \&$.
DES16	=	one	3. Replace every expression of the form
			Vi(Vj), where Vi and Vj are individual
			variables, by (Vi = Vj).

DES16	=	each	
DES16	=	every	
DES16	=	no	
DES2	=	the	
DES2	=	a	
DES2	=	one	
DES7	=	a	
DES7	=	one	
DES7	=	no	
DUM1	=	R1 + NPH	DUM1(a,NPH) = R1(a, NPH1, NPH2)
DUM2	=	SNASN	SR
DUM2	=	PNAPN	
DUM2	=	PNBET	
ES	=	ET + SNP2	SR(2)
ET	=	and	NA
F1	=	T2 + G1	SR(2)
F2	=	T2 + G2	
G1	=	right	MT + G1 = Mort; G1 = Rt
G1	=	left	MT + G1 = Molf; G1 = Lf
G1	=	top	MT + G1 = Mtop; G1 = Tp
G1	=	bottom	MT + G1 = Mbot; G1 = Bot
G2	=	center	MT + G2 = Mcen; G2 = Cen
G2	=	middle	MT + G2 = Mmid; G2 = Mid
I	=	is	NA

IA	=	J1	SR	
IA	=	J2		
IA	=	J1 + J2	IA(a) = J1(a) & J2 (a)	
ISNTC	=	isn't	NA	
J	=	J1	SR	
J	=	J2		
J1	=	big	J1 = Bg	
J1	=	little	J1 = Lt	
J1	=	large	J1 = Lg	
J1	=	small	J1 = Sm	
J2	=	black	J2 = Bk	
J2	=	white	J2 = Wh	
JER	=	bigger	JER= Bgr	
JER	=	littler	JER = Ltr	
JER	=	larger	JER = Lgr	
JER	=	smaller	JER= Smr	
LL	=	Z1	SR	
LL	=	Z2		
LP	=	LL		
MO	=	more	NA	
MT	=	MO : TN	NA	
N	=	triangle	N = Tr	
N	=	square	N = Sq	
N	=	circle	N = Cir	

NPH	=	SNP2	SR	
NPH	=	PNP2	SR	
NPLUR	=	triangles	NPLUR = Tr	
NPLUR	=	squares	NPLUR = Sq	
NPLUR	=	circles	NPLUR = Cir	
NT	=	not	NT = \neg	
P	=	in	P = In	
P	=	near	P = Nr	
P	=	below	P = Bel	
P	=	above	P = Ab	
P	=	touching	P = Tch	
P1	=	to	}	
P1	=	on		
P1	=	at		NA
P2	=	in	}	
P3	=	between		P3 = Bet
P4	=	of		NA
PA1	=	IA : AAP1	PA1(a) = IA(a)&AAP1(a)	
PA1	=	\emptyset : AAP1	}	
PA1	=	IA		SR
PA2	=	IA : AAP1	PA2(a) = IA(a)&AAP1(a)	
PA2	=	IA	SR	

PC12	=	DEP12:NPLUR	A(PCI) = (QNV) [NPLUR(NV) □ A(NV)]
PC2	=	DEP2 :NPLUR	
PC2	=	∅ :NPLUR	
PC2A	=	DEP2A : NPLUR	
PC2A	=	∅ : NPLUR	
PC4	=	DEP2 + NPLUR	
PC4	=	NPLUR	
PC412	=	DEP12 + NPLUR	
PC4A	=	DEP2A + NPLUR	
PC4A	=	NPLUR	
PC4S5	=	DEP5S + NPLUR	
PC4S5	=	NPLUR	
PC4S6	=	PC4S5	SR
PNAPN	=	PNBET + APN	A(PNAPN) = A(PNBET, APN)
PNBET	=	PC2 + PA1	A(PNBET) = PA1(PC2) & A(PC2)
PNBET	=	PC4	SR
PNP12	=	PC412	SR
PNP12	=	PC12 + PA1	A(PNP12) = PA1(PC12) & A(PC12)
PNP2	=	PC2 + PA1	A(PNP2) = PA1(PC2) & A(PC2)
PNP2	=	PC4	SR
PNP2A	=	PC2A + PA1	A(PNP2A) = PA1(PC2A) & A(PC2A)
PNP2A	=	PC4A	SR
PNP6S	=	PC4S6	SR

PPLB	=	P3 + DUM2	PPLB(a) = P3(a,DUM2)
PRE0	=	VPO	
PRE1	=	VP1	
PRE11	=	VP11	
PRE13	=	VP13	
PRE15	=	VP15	
PRE17	=	VP17	SR
PRE3	=	VP3	
PRE4	=	VP4	
R	=	R1	
R	=	R2	
R	=	R4	
R	=	R5	
R1	=	LL+P4	SR(1)
R2	=	JER + TN	SR(1)
R4	=	P	SR
R5	=	MT + DUM1	R5(a,b) = MT DUM1(a,b)
RE	=	R + NPH	RE(a) = R(a,NPH)
RE	=	PPLB	SR
SA	=	IA : AAS	SA(a) = IA(a) & AAS(a)
SA	=	IA	SR
SA	=	Ø : AAS	SR
SAME	=	same	NA

SC1	=	DES1 : N	}
SC13	=	DES13 : N	
SC16	=	DES16 : N	
SC2	=	DES2 : N	
SC3	=	DES1 + N	
SC37	=	DES7 + N	
SC4	=	DES2 + N	
SC413	=	DES13 + N	
SC416	=	DES16 + N	
SC7	=	DES7 : N	
SNASN	=	SNP2 + ES	A(SNASN) = A(SNP2,ES)
SNP1	=	SC1 + SA	A(SNP1) = SA(SC1) & A(SC1)
SNP1	=	SC3	SR
SNP13	=	SC413	SR .
SNP13	=	SC13 + SA	A(SNP13) = SA(SC13) & A(SC13)
SNP16	=	SC416	SR
SNP16	=	SC16 + SA	A(SNP16) = SA(SC16) & A(SC16)
SNP2	=	SC4	SR
SNP7	=	SC37	SR
SNP7	=	SC7 + SA	A(SNP7) = SA(SC7)& A(SC7)

SUB1	=	PNP2A	}	SR
SUB10	=	PNP2		
SUB11	=	PNP12		
SUB13	=	SNP13		
SUB16	=	SNP16		
SUB1X	=	SUB1Y	}	SR
SUB1Y	=	THERE : SUB1		
SUB3	=	SNP1		
SUB4X	=	SUB4Y	}	SR
SUB4Y	=	THERE : SUB3		
SUB6	=	PNP6S		
SUB6X	=	SUB6Y	}	SR
SUB6Y	=	THERE : SUB6		
SUB7	=	SNP7		
SUB7W	=	SUB7Y	}	SR
SUB7Y	=	THERE : SUB7		
T2	=	the		
TH	=	that	}	NA
TH	=	which		
THERE	=	there		
THSAM	=	T2 + SAME	}	NA
TN	=	than		

VPO	=	ARNTC : COM1	VPO = TCOM1
VP1	=	AR : COM1	SR(2)
VP11	=	ARNTC + COM2	VP11 = T COM2
VP13	=	AR + COM2	SR(2)
VP15	=	ISNTC + COM3	VP15 = T COM3
VP17	=	I + COM3	SR(2)
VP3	=	ISNTC : COM1	VP3 = T COM3
VP4	=	I : COM1	SR(2)
WA	=	TH + AR	NA
WI	=	TH + I	NA
WN	=	WI + NT	WN = NT
WN	=	WI	WN = \emptyset
WN	=	NT	WN = NT
WNP	=	WA + NT	WNP = NT
WNP	=	WA	WNP = \emptyset
WNP	=	NT	WNP = NT
WO	=	WI + NT	WO = NT
WO	=	WI	WO = \emptyset
WOP	=	WA + NT	WOP = NT
WOP	=	WA	WOP = \emptyset
Z1	=	P1 + F1	SR(2)
Z2	=	P2 + F2	

APPENDIX II. The Formalizer Program

The COMIT program which realizes the algorithm is listed below.

To illustrate the output format of the program, we present the formalization of the sentence:

There aren't any triangles on the right.

The parse of this sentence is:

```
2(39(351(352(381(~THERE)))(339(221(195(160(~TRIANGLES)))))))  
(239(394(35(~AREN*T)))(65(148(146(427(172(~ON)))(119(378(~THE))  
(121(~RIGHT))))))))))
```

(Where the numbers are names of the rules of 12R which were used in generating it.) The output for this sentence from the formalizer program is:

```
*= + * ( + * ( + EQ + X / .1 + *) + * ( + * ( + TR + * ( + X /  
.1 + *) + * + CNJ + * ( + RT + * ( + X / .1 + *) + *) + *)  
+ *) +
```

APPENDIX II

FORMALIZER

STAR	$\$ = *B + TOP + *C + X / \bullet 1$	$/*Q2\ 1\ 2\ 3, *Q3\ 4$	*
BEGIN	$\$ =$	$/*RCR1$	BEGINA
*			FINISH
BEGINA	$N+E+W=1$	$/*A4\ 1$	SUB
BEGINB	$\$$	$/*Q4\ 1$	BEGIN
SUR	$\$1$	$/*L1$	ZAS
*			*
EXIT	$\$ = *B$	$/*Q1\ 1, *A2\ 1$	GRAM
-ZAS	$\$ = *A+1$	$/*N1\ 1, *L\ 1$	
	$*0$	$/*Q4\ 1$	SUB
	$*1$	$/*Q4\ 1$	SUB
	$*2$	$/*Q4\ 1$	SUB
	$*3$	$/*Q4\ 1$	SUB
	$*4$	$/*Q4\ 1$	SUB
	$*5$	$/*Q4\ 1$	SUB
	$*6$	$/*Q4\ 1$	SUB
	$*7$	$/*Q4\ 1$	SUB
	$*8$	$/*Q4\ 1$	SUB
	$*9$	$/*Q4\ 1$	SUB
*	$\$1 =$	$/*A4\ 1, *K1, *Q1\ 1$	SUB
-GRAM	$*2 = 0$		R2
	$*4 = 0$		R4
	$*6 = 0$		R6
	$*8 = 0$		R8
	$*1*0 = 0$		R10
	$*1*2 = 0$		R12
	$*1*4 = 0$		R14
	$*1*6 = 0$		R16
	$*2*5 = 0$		R25
	$*2*6 = 0$		R26
	$*2*7 = 0$		R27
	$*2*8 = 0$		R28
	$*2*9 = 0$		R29
	$*3*0 = 0$		R30
	$*3*3 = 0$		R33
	$*3*9 = 0$		R39
	$*5*3 = 0$		R53
	$*5*9 = 0$		R59
	$*6*1 = 0$		R61
	$*4*1 = 0$		R41
	$*4*3 = 0$		R43
	$*4*5 = 0$		R45
	$*4*7 = 0$		R47
	$*6*3 = 0$		R63
	$*6*4 = 0$		R64
	$*6*5 = 0$		R65
	$*6*6 = 0$		R66
	$*6*7 = 0$		R67
	$*6*8 = 0$		R68
	$*6*9 = 0$		R69
	$*7*0 = 0$		R70
	$*7*1 = 0$		SQUAT
	$*7*2 = 0$		SQUAT
	$*7*3 = 0$		TQUAT
	$*7*4 = 0$		UQUAT

*7*5	=0	NQUAT
*7*6	=0	SQUAT
*7*7	=0	SQUAT
*7*8	=0	TQUAT
*8*3	=0	NQUAT
*8*9	=0	SQUAT
*9*0	=0	TQUAT
*9*1	=0	NQUAT
*9*2	=0	EQUAT
*9*3	=0	UNAT
*9*4	=0	SQUAT
*9*5	=0	EQUAT
*9*6	=0	UQUAT
*9*7	=0	UNAT
*9*8	=0	UQUAT
*9*9	=0	SQUAT
*1*0*0	=0	EQUAT
*1*0*1	=0	UNAT
*1*0*2	=0	UQUAT
*1*0*3	=0	UQUAT
*1*0*4	=0	NQUAT
*1*0*5	=0	SQUAT
*1*0*6	=0	EQUAT
*1*0*7	=0	UNAT
*1*0*8	=0	EQUAT
*1*0*9	=0	UNAT
*1*1*0	=0	NQUAT
*1*1*1	=0	R111
*1*1*2	=0	R112
*1*1*3	=0	R113
*1*1*4	=0	R114
*1*1*7	=0	R117
*1*1*9	=0	R119
*1*2*0	=0	R120
*1*2*1	=0	R121
*1*2*2	=0	R122
*1*2*3	=0	R123
*1*2*4	=0	R124
*1*2*5	=0	R125
*1*2*6	=0	R126
*1*3*0	=0	R130
*1*3*1	=0	R131
*1*3*2	=0	R132
*1*3*4	=0	R134
*1*3*5	=0	R135
*1*3*6	=0	R136
*1*3*7	=0	R137
*1*3*8	=0	R138
*1*3*9	=0	R139
*1*4*0	=0	R140
*1*4*1	=0	R141
*1*4*2	=0	R142
*1*4*3	=0	R143
*1*4*4	=0	R144
*1*4*5	=0	R145

*1*4*6	=0	R146
*1*4*7	=0	R147
*1*4*8	=0	R148
*1*5*2	=0	R152
*1*5*3	=0	R153
*1*5*4	=0	R154
*1*5*6	=0	R156
*1*5*8	=0	R158
*1*5*9	=0	R159
*1*6*0	=0	R160
*1*6*1	=0	R161
*1*6*2	=0	R162
*1*6*4	=0	R164
*1*6*6	=0	R166
*1*6*7	=0	R167
*1*6*8	=0	R168
*1*6*9	=0	R169
*1*7*0	=0	R170
*1*7*5	=0	R175
*1*7*7	=0	R177
*1*7*8	=0	R178
*1*7*9	=0	R179
*1*8*0	=0	R180
*1*8*1	=0	R181
*1*8*2	=0	APC2
*1*8*3	=0	APC2
*1*8*4	=0	APC1
*1*8*6	=0	APC2
*1*8*7	=0	APC1
*1*9*0	=0	APC2
*1*9*1	=0	APC1
*1*9*2	=0	APC2
*1*9*4	=0	APC2
*1*9*5	=0	APC1
*2*0*0	=0	APC2
*2*0*1	=0	APC1
*2*0*2	=0	R202
*2*0*5	=0	APC1
*2*0*6	=0	APC2
*2*0*7	=0	R207
*2*0*8	=0	R208
*2*0*9	=0	R209
*2*1*0	=0	R210
*2*1*1	=0	R211
*2*1*2	=0	R212
*2*1*3	=0	R213
*2*1*4	=0	R214
*2*1*5	=0	R215
*2*1*6	=0	R216
*2*2*0	=0	R220
*2*2*1	=0	R221
*2*2*2	=0	R222
*2*3*5	=0	R235
*2*3*6	=0	R236
*2*3*7	=0	R237

*2*3*8	=0	R238
*2*3*9	=0	R239
*2*4*0	=0	R240
*2*4*2	=0	R242
*2*4*4	=0	R244
*2*4*6	=0	R246
*2*4*8	=0	R248
*2*5*2	=0	R252
*2*5*7	=0	R257
*2*9*4	=0	R294
*2*9*5	=0	R295
*2*9*7	=0	R297
*2*9*8	=0	R298
*2*9*9	=0	R299
*3*0*0	=0	R300
*3*0*1	=0	R301
*3*0*3	=0	R303
*3*0*4	=0	R304
*3*0*5	=0	R305
*3*0*6	=0	R306
*3*0*7	=0	R307
*3*0*9	=0	R309
*3*1*0	=0	R310
*3*1*1	=0	R311
*3*1*4	=0	ASC
*3*1*5	=0	ASC
*3*1*6	=0	ASC
*3*1*7	=0	ASC
*3*1*8	=0	ASC
*3*1*9	=0	ASC
*3*2*0	=0	ASC
*3*2*1	=0	ASC
*3*2*2	=0	ASC
*3*2*3	=0	ASC
*3*2*4	=0	R324
*3*2*5	=0	R325
*3*2*6	=0	R326
*3*2*7	=0	R327
*3*2*8	=0	R328
*3*2*9	=0	R329
*3*3*0	=0	R330
*3*3*2	=0	R332
*3*3*3	=0	R333
*3*3*4	=0	R334
*3*3*9	=0	R339
*3*4*2	=0	R342
*3*4*4	=0	R344
*3*4*7	=0	R347
*3*5*0	=0	R350
*3*5*1	=0	R351
*3*5*2	=0	R352
*3*5*6	=0	R356
*3*6*3	=0	R363
*3*6*4	=0	R364
*3*6*9	=0	R369

*3*7*1	=0	R371
*3*7*2	=0	R372
*3*7*4	=0	R374
*3*7*5	=0	R375
*3*7*7	=0	R377
*3*8*6	=0	R386
*3*8*7	=0	R387
*3*8*8	=0	R388
*3*8*9	=0	R389
*3*9*0	=0	R390
*3*9*1	=0	R391
*3*9*2	=0	R392
*3*9*3	=0	R393
*3*9*4	=0	R394
*3*9*5	=0	R395
*3*9*7	=0	R397
*3*9*9	=0	R399
*4*0*1	=0	R401
*4*0*3	=0	R403
*4*0*6	=0	R406
*4*0*7	=0	R407
*4*1*7	=0	WNNT
*4*1*8	=0	WNO
*4*1*9	=0	WNNT
*4*2*0	=0	WNPNT
*4*2*1	=0	WNPO
*4*2*2	=0	WNPNT
*4*2*3	=0	WONT
*4*2*4	=0	WOC
*4*2*5	=0	WOPN
*4*2*6	=0	WOPO
*4*2*7	=0	R427
*4*2*8	=0	R428
*B	=0	STOP
*	\$1=0	EXIT
R2	TOP=CL*1	EXIT
R4	TOP=CL*3	EXIT
R6	TOP=CL*5	EXIT
R8	TOP=CL*7	EXIT
R10	TOP=CL*1*1	EXIT
R12	TOP=CL*1*3	EXIT
R14	TOP=CL*1*5	EXIT
R16	TOP=CL*1*7	EXIT
R25	AAP*1=WN+COM*1	EXIT
R26	AAP*1=COM*1	EXIT
R27	AAP*1=WOP+J	EXIT
R28	AAS=WN+COM*1	EXIT
R29	AAS=COM*1	EXIT
R30	AAS=WO+J	EXIT
R33	APN=PNBET	EXIT
R39	CL*1=PRE*0+*(*SUB*1X+*)	EXIT
R53	CL*3=PRE*1+*(*SUB*6X+*)	EXIT
R59	CL*5=PRE*3+*(*SUB*4X+*)	EXIT
R61	CL*7=PRE*4+*(*SUB*7W+*)	EXIT
R41	CL*1*1=PRE*1*1+*(*SUB*1*0+*)	EXIT

R43	CL*1*3=PRE*1*3+*(+SUB*1*1+*)	EXIT
R45	CL*1*5=PRE*1*5+*(+SUB*1*3+*)	EXIT
R47	CL*1*7=PRE*1*7+*(+SUB*1*6+*)	EXIT
R63	COL=SMC	FXIT
R64	COL=SMZ	FXIT
R65	COM*1=LP	FXIT
R66	COM*1=RF	FXIT
R67	COM*2=COM*1	FXIT
R68	COM*2=PNP*2	EXIT
R69	COM*3=COM*1	EXIT
R70	COM*3=SNP*2	EXIT
UNAT	Q=UN	QUADS
SQUAT	Q=S	*
QUADS	QUAD=CNJ	EXIT
TQUAT	Q=T	QUADS
EQUAT	Q=FQ	QUADS
UQUAT	Q=UQ	*
*	QUAD=PLY	EXIT
NQUAT	*(+Q=*-*+* (+FQ	QUADS
R111	DUM*1+*(*+\$+,+NPH+*)=R*1+2+3+4+5+4+5+6	EXIT
R112	DUM*2=SNASN	EXIT
R113	DUM*2=PNAPN	EXIT
R114	DUM*2=PNBET	EXIT
R117	ES=SNP*2	EXIT
R119	F*1=G*1	EXIT
R120	F*2=G*2	EXIT
R121	MT+G*1=MORT	EXIT
*	G*1=RT	EXIT
R122	MT+G*1=MOLF	EXIT
*	G*1=LF	EXIT
R123	MT+G*1=MTOP	EXIT
*	G*1=TP	EXIT
R124	MT+G*1=MBOT	EXIT
*	G*1=BOT	EXIT
R125	MT+G*2=MCFN	EXIT
*	G*2=CFN	EXIT
R126	MT+G*2=MMID	EXIT
*	G*2=MID	EXIT
R130	IA=J*1	EXIT
R131	IA=J*2	EXIT
R132	*R+IA+*(*+\$+*)+*C=1+1+J*1+3+4+5+6+CNJ+1+J*2+3+4+5+6+6	EXIT
R134	J=J*1	EXIT
R135	J=J*2	EXIT
R136	J*1=BG	EXIT
R137	J*1=LT	EXIT
R138	J*1=LG	EXIT
R139	J*1=SM	EXIT
R140	J*2=BK	EXIT
R141	J*2=WH	EXIT
R142	JER=BGR	EXIT
R143	JER=LTR	EXIT
R144	JER=LGR	EXIT
R145	JFR=SMR	EXIT
R146	LL=Z*1	EXIT
R147	LL=Z*2	EXIT

R148	LP=LL	EXIT
R152	N=TR	EXIT
R153	N=SQ	EXIT
R154	N=CIR	EXIT
R156	NO=NPLUR	EXIT
R158	NPH=SNP*2	EXIT
R159	NPH=PNP*2	EXIT
R160	NPLUR=TR	EXIT
R161	NPLUR=SQ	EXIT
R162	NPLUR=CIR	EXIT
R164	*R+NT=*-+1	EXIT
*	NT=*-	EXIT
P166	P=IN	EXIT
R167	P=NR	EXIT
R168	P=BEL	EXIT
R169	P=AB	EXIT
R170	P=TCH	EXIT
R175	P*3=BET	EXIT
R177	PA*1+*(*+\$+*)=*B+IA+*(*+3+*)+*C+CNJ+*B+AAP*1+2+3+4+*C	EXIT
R178	PA*1=AAP*1	EXIT
R179	PA*1=IA	EXIT
R180	PA*2+*(*+\$+*)=*B+IA+*(*+3+*)+*C+CNJ+*B+AAP*1+2+3+4+*C	EXIT
R181	PA*2=IA	EXIT
APC1	PC=NV	APC1
*	\$ //BACH A,OUT A	FUNC
APC2	PC=NV	APC2
*	\$ //BACH B,OUT A	FUNC
BACH A		BACHA
B		BACHB
BACHA	Q+\$+QUAD=EQ+2+CNJ	BACHB
BACHB	NV= //**X3	CBACH
EQUA	X+*(*+X+*)=2+1+*=+3+4	EQUA
*	\$ //**X3	*
*	\$1=1/.11 //**X3	EXIT
CBACH	\$1=1+1 //**X3	*
*	NV= //**N3 1	BACHB
R202	PC*4S*6=PC	EXIT
R207	PC*6S=PC	EXIT
R208	\$1+*(*+PNAPN+*)=1+2+PNBET+,+APN+4	EXIT
R209	PNBET=NV	R209
*	\$ //OUT B	FUNC
XOB	NV=PC	XOB
*	\$	EXIT
R210	PNBET=PC	EXIT
R211	PNP*1*2=NV	R211
*	\$ //OUT C	FUNC
XOC	NV=V	XOC
*	\$	EXIT
R212	PNP*1*2=PC	EXIT
R213	PNP*1*2=NV	R213
*	\$ //OUT B	FUNC
R214	PNP*2=NV	R214
*	\$ //OUT B	FUNC
R215	PNP*2=PC	EXIT
R216	PNP*2=NV	R216

R220	\$	//OUT C	FUNC
*	PNP*2A=NV		P220
R221	\$	//OUT B	FUNC
R222	PNP*2A=PC		EXIT
*	PNP*2A=NV		R222
R235	\$	//OUT C	FUNC
*	PNP*6S=NV		R235
R236	\$	//OUT C	FUNC
R237	PNP*6S=PC*4S*6		EXIT
*	PNP*6S=NV		R237
R238		//OUT B	FUNC
R239	PPLB+* (+\$+*) = P*3+2+3+, +DUM*2+4		EXIT
R240	PRE*0=VP*0		EXIT
R241	PRF*1=VP*1		EXIT
R242	PRF*1*1=VP*1*1		EXIT
R244	PRF*1*3=VP*1*3		EXIT
R246	PRE*1*5=VP*1*5		EXIT
R248	PRF*1*7=VP*1*7		EXIT
R252	PRE*3=VP*3		EXIT
R257	PRE*4=VP*4		EXIT
R294	R=R*1		EXIT
R295	R=R*2		EXIT
R297	R=R*4		EXIT
R298	R=R*5		EXIT
R299	R=R*6		EXIT
R300	R*1=IL		EXIT
R301	R*2=JFP		EXIT
R302	R*4=P		EXIT
R304	R*5+* (+\$+*) = MT+DUM*1+2+3+4		EXIT
R305	R*6=COL		EXIT
R306	RE+* (+\$+*) = R+2+3+, +NPH+4		EXIT
R307	RF=PPLB		EXIT
R309	SA+* (+\$+*) = *B+IA+2+3+4+*C+CNJ+*B+AAS+2+3+4+*C		EXIT
R310	SA=IA		EXIT
R311	SA=AAS		EXIT
ASC	SC=NV		ASC
*	\$	//OUT D ,BACH B	FUNC
R324	\$1+* (+SNASN+*) = 1+2+SNP*2+, +FS+4		EXIT
R325	SNP*1=NV		R325
*	\$	//OUT F	FUNC
XOF	NV=SC		XOF
*	\$		EXIT
R326	SNP*1=SC		EXIT
R327	SNP*1*3=SC		EXIT
R328	SNP*1*3=NV		R328
*	\$	//OUT F	FUNC
R329	SNP*1*6=SC		EXIT
R330	SNP*1*6=NV		R330
*	\$	//OUT F	FUNC
R332	SNP*2=SC		EXIT
R333	SNP*7=SC		EXIT
R334	SNP*7=NV		R334
*	\$	//OUT F	FUNC
R339	SUB*1=PNP*2A		EXIT
R342	SUB*1*0=PNP*2		EXIT

R344	SUB*1*1=PNP*1*2	EXIT
R347	SUB*1*3=SNP*1*3	EXIT
R350	SUB*1*6=SNP*1*6	EXIT
R351	SUB*1X=SUR*1Y	EXIT
R352	SUB*1Y=SUR*1	FXIT
R356	SUR*3=SNP*	FXIT
R363	SUR*4X=SUR*4Y	FXIT
R364	SUR*4Y=SUR*3	FXIT
R369	SUR*6=PNP*6S	FXIT
R371	SUR*6X=SUR*6Y	FXIT
R372	SUR*6Y=SUR*6	EXIT
R374	SUR*7=SNP*7	EXIT
R375	SUR*7W=SUR*7Y	EXIT
R377	SUR*7Y=SUR*7	EXIT
R386	V=NV	R386
*	\$	FUNC
XOF	NV=V*1	XOF
*	\$	EXIT
R387	V*1=V*2	EXIT
R388	V*1=V*3	EXIT
R389	V*2=V*4	EXIT
R390	V*3=NV	R390
*	\$	FUNC
XOG	NV=	ZOG
*	\$=	*
*	\$1=1/.I1	EXIT
ZOG	\$=1+1	*
*	NV=	XOG
R391	V*4=NV	R391
*	\$	FUNC
R392	V*4=NV	R392
*	\$	FUNC
R393	V*5=V*3	EXIT
R394	*B+VP*0=*-+1+COM*1	EXIT
*	VP*0=*-+COM*1	EXIT
R395	VP*1=COM*1	EXIT
R397	*B+VP*1*1=*-+1+COM*2	EXIT
*	VP*1*1=*-+COM*2	EXIT
R399	VP*1*3=COM*2	EXIT
R401	*B+VP*1*5=*-+1+COM*1	EXIT
*	VP*1*5=*-+COM*3	EXIT
R403	VP*1*7=COM*3	EXIT
R406	*B+VP*3=*-+1+COM*3	EXIT
*	VP*3=*-+COM*3	EXIT
R407	VP*4=COM*1	EXIT
WNNT	WN=NT	EXIT
WNO	WN=0	EXIT
WNPNT	WNP=NT	EXIT
WNPO	WNP=0	EXIT
WONT	WO=NT	EXIT
WOO	WO=0	EXIT
WOPN	WOP=NT	EXIT
WOPO	WOP=0	EXIT
R427	Z*1=F*1	EXIT
R428	Z*2=F*2	EXIT

ZZ2	\$	/*Q2 1,*A6 1	ZZ1
FUNC	\$+NV	/*Q2 1	*
ZY1	\$+NV	/*Q5 1 2	ZY1
*	\$	/*X5	*
ZY2	*B+\$+*C=*D+2+*E		ZY2
*	\$	/*X2	*
ZZ1	\$+*B+\$+*B	/*Q6 1 2 3	ZZ1
*	\$+*B	/*Q6 1	*
*	*B+\$+*C=*Z+*D+2+*F	/*A6 1	ZZ1
*	\$=1+*A	/*A2 2	*
*	*B+\$+*C=*D+2+*F		ZZ2
*	\$	/*X5	*
ZZ5	\$+*C	/*Q2 1 2,*X2	*
*	*F+\$+*C=*D+2+*E+A	/*A2 4	ZZ5
*	\$=Z+1	/*A5 1	*
*	\$1+\$+*B+\$+*C=1+2+*D+4+*E	/*Q5 1 2 3 4 5,*A2 1	ZZ5
*	\$=*A+*M+1+*N+*A	/*A6 1,*A2 5	*
DOF	*D+\$+*E=*B+2+*C		DOF
OUT A	*M+\$+*N=*B+*(+Q+NV+*)+*B+*B+NPLUR+*(+NV+*)+*C+QUAD+2+- *C+*C		BACH
R	=*B+*B+PA*1+*(+PC+*)+*C+CNJ+2+*C		XOB
C	=*B+*B+PA*2+*(+V+*)+*C+CNJ+2+*C		XOC
D	=*B+*(+Q+NV+*)+*B+*B+N +*(+NV+*)+*C+QUAD+2+- *C+*C		BACH
F	=*B+*B+SA+*(+SC+*)+*C+CNJ+2+*C		XOF
F	=*B+2+CNJ+*B+NO+*(+V*1+*)+*C+*C		XOF
G	=*B+2+CNJ+*B+NPLUR+*(+NV+*)+*C+*C		XOG
H	=*B+2+CNJ+*B+NPLUR+*(+NV+*)+*C+1+2+3+*C		XOH
I	=*B+2+CNJ+*B+NPLUR+*(+NV+*)+*C+1+2+3+*C		XOI
XOH	*M+\$+NV+\$+*N=1+2+V*5+4+5		XOH
*	*M+B+*N=2		XOG
XOI	*M+\$+NV+\$+*N=1+2+V*2+4+5		XOI
*	*M+\$+*N=2		XOG
STOP	*R+\$+*C=*(+2+*)		STOP
*	\$	/*WSL 1	*
*	\$=*A+*A+*A+*A+*A	/*A1 1,-	
*A2 2,*A3 3,*A4 4,*A5 5,*A6 6			
*	\$=0		STAR
FINISH			*
END			

REFERENCES

1. Sillars, Walter. An Algorithm for Representing English Sentences in a Formal Language. NBS Report 7884.
2. Cohen, Donald. Picture Processing in a Picture Language Machine. NBS Report 7885.
3. Cohen, Donald. A Recognition Algorithm for a Grammar Model. NBS Report 7883.
4. Rankin, B. K., III. A Programmable Grammar for a Fragment of English for Use in an Information Retrieval System. NBS Report 7352.

