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NATIONAL BUREAU OF STANDARDS REPORT

10 434

A SEARCH AND RESCUE SIMULATION MODEL FOR THE UNITED STATES COAST GUARD

VOLUME V

PROGRAMMER LEVEL DOCUMENTATION FOR "POSTPROCESSOR"

Sponsored by U. S. Coast Guard



U.S. DEPARTMENT OF COMMERCE NATIONAL BUREAU OF STANDARDS

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A SEARCH AND RESCUE SIMULATION MODEL FOR THE UNITED STATES COAST GUARD

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by W. Elliott, S. S. Karp

Sponsored by U. S. Coast Guard

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PREFACE

This volume is one of a series which documents a Search and Rescue Simulation Model for the United States Coast Guard. The material reported in this documentation was developed by an interdisciplinary team at the National Bureau of Standards with representation from the U.S. Coast Guard under MIPR Z-70099-0-01935.

The complete documentation is comprised of the following:

Volume I Executive Level Documentation

Volume II Analyst Level Documentation

Volume III Programmer Level Documentation for "PREPROCESSOR"

Volume IV Programmer Level Documentation for "OPSIM"

Volume V Programmer Level Documentation for 'POSTPROCESSOR'

Appendix A Flow Charts for Programmer Level Documentation

Appendix B Program Listings for Programmer Level Documentation

The study was initially conducted under the supervision of Martin J. Aronoff; subsequently efforts were supervised by Richard T. Penn, Jr. Technical Project Leadership was supplied throughout the project by Stephen S. Karp. Other participants from the National Bureau of Standards Technical Analysis Division included the following:

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POSTPRO Programmer's Documentation

I. Introduction

In order to examine the voluminous amount of data generated by a complex simulation such as SARSIM, an efficient post-processor is a definite requirement.

The reader is reminded that the Standard Output display (from OPSIM) is given for each run of OPSIM. The OPSIM Section explains this output and the calculations. The processing of data other than that presented in the Standard Output is an option to the SARSIM user. To explain further, it is recalled that the Standard Output consists mostly of summary statistics on resource and station utilizations derived and output in several ways. In contrast, the output relative to each case after being simulated in the system, can be filed, so that the simulation user can examine any aggregate of case attributes or simply the case attributes themselves. A means had to be devised such that the user can access the data fairly simply and extract it in summary form as he wishes.

A generalized information retrieval system with the additional capability to supply a variety of options such that the user can tailor the output to his requirements can be found in Quick Query.^{1/}

^{1/} Developed for the Economic Development Administration by Consolidated Analysis Centers Inc.

Basically, Quick Query offers the user the ability to supply the criteria for selection of specific data on file; the formulae for any calculations he wishes; and the sequence in which he wishes the output to be produced.

Quick Query is used in conjunction with software necessary to define the case attributes and set-up the file. The File Definition & Maintenance (FDM) software does the file set-up and is applied to the output once. Quick Query is applied to this new file as often as the user desires. It is noted that the user may wish to batch several requests when using Quick Query, and can therefore obtain any number of special processing requests at any one time.

The next part describes the application of Quick Query and File Definition & Maintenance to SARSIM and how Quick Query can be used to fulfill the user's needs. A. FDM

This section describes the File Definition and Maintenance (FDM) Program which was developed by Consolidated Analysis Centers, Incorporated, for the Economic Development Administration (EDA).

The purpose of FDM is to define new Quick Query Program (QQP) files or to modify existing QQP files. FDM works in conjunction with QQP: FDM is a system which <u>actively</u> constructs or modifies the file structure which QQP <u>passively</u> accesses for data retrieval, manipulation, and display.

Since QQP is described in detail elsewhere, this section will concern itself solely with FDM. The standard reference manual $\frac{1}{}$ for FDM provides more complete and detailed information and should be consulted before significant changes are made to the existing FDM program. This section will discuss only FDM as implemented for SARSIM in order to provide the user easy access to the relevant information.

The FDM program employs six types of control cards labeled A through F and a FORTRAN subroutine called USERRD. The FORTRAN routine will be discussed later. We concern ourselves now with the six types of control cards and how they were used in SARSIM. To facilitate understanding the following explanation, the reader is urged to consult the standard FDM form, Figure 1, and FDM computer printout, Figure 6. Both are contained on the next few pages. Lastly, if more than one card of a given type was used in FDM, e.g., the B card, then only the first card of the given type is explained.

1/FILE DEFINITION AND MAINTENANCE USERS MANUAL, Bergfried, U.S., and Slack, G. G., Consolidated Analysis Centers Incorporated, December 1969.

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FDM Control Cards

Card Type	Columns	Entry	Explanation		
А	1	А	Card Type Identification		
	3-14	Cummings LK	Requestor Identification		
	16-23	12-15-70	Request Date		
	26		Blank since the Custodian program which is contained in the EDA's Comprehensive Infor- mation System and Data Base is not used.		
	33	Х	Used for defining an entirely new QQP file, rather than modifying an existing file.		
	37-38	29	This blocking factor was used to minimize processing time.		
	41		Blank since this run defined rather than modified a QQP file.		
	44		"		
	46		"		
	56	Х	Must be checked for file definition.		
	61-72	Case	Left justified. This is the name of the entity to which the attributes named on the B-cards belong.		

1	В	Card Type Identification
3-5	CRE	This name tells the FDM program that we wish to create an attribute.
7-18	SEQNO	Name of the attribute created
19	I	The attribute is integer data
20-21	5	Field width of attribute. Includes two extra digits since attribute will be subtotaled.
23	Х	Indicates a sum should not be computed for this attribute when subtotaling is requested.
27-28	1	Number of words occupied by this attribute when returned by USERRD subroutine. Integer fields require only 1 word. Right adjusted.
29-33	1	Tells FDM program where the attribute is located in the array IA passed from USERRD. Right justified.
34-35	6	Size of the heading field. This number must be at least as large as the longest word in the following three fields.
36-47		First line of heading. Free form.
48-59	SEQ	Second line of heading. Free form.
60-71	NO	Third line of heading. Free form.

В

Card Type	Columns	Entry	Explanation
С	1	С	Card Type Identification
	3-14	SEQNO	This sequencing attribute determines the order of the entity cases.
	15	L	The sequencing attribute is collated low to high.
D	1	D	Card Type Identification
	3-14	OPFAC	The name of the attribute to be displayed.
	17-28	NOCAS	The name of the attribute to be displayed.
	31-42	IDLOC	**
	45-56	OCCUR	11
	59-70	BOX	**
Е	1	Е	Card Type Identification
	3-5	CRE	Tells FDM that the update operation is to add a new entity record to the output file. Since the attribute values of the new records are exactly the same as the values on the transaction file, CRE is the only explicit operation specified.
	10-12	FOR	A linking phrase. The file was created exactly as it came from the USERRD routine. Therefore we have specified no criterion
	16-27	NOMASTER	The only keyword recognized for CRE.
F			None used since it was not necessary to define intermediate attributes.

FORTRAN subroutine USERRD is used by FDM to read the values of attributes from data cards. These values are used by FDM to update or create a file record. Figure 2 is a hard copy of the USERRD. Figure $3^{\underline{1}/}$ is the flow chart for USERRD and Figure $4^{\underline{2}/}$ is an example of the function of the read $\underline{1}/$ Ibid., p. 83. $\underline{2}/$ Ibid. p. 82 routine. Figure $5^{1/2}$ gives the deck sequence necessary for an FDM run. For a complete explanation of USERRD, the user should study pp. 79-84 of the FDM manual. A brief discussion of the routine follows:

NCOND and NSTAT are flags for passing information between FDM and USERRD. NCOND is set by FDM and indicates: 1 to open file; 2 for moving a record, or 3 to close file. Initially NCOND is set to one. NSTAT is set by USERRD as follows: 1 for normal return, -2 for end of file, or -3 for read error. IA is the data and position array, and LEN is the length of the IA array. NSTAT is set to one initially by USERRD. NOENT counts the number of entities processed, and is used only in card 39 of USERRD.

The function of each statement of USERRD should be clear to users having a working knowledge of FORTRAN. Thus only a few sections of the code will be discussed. Cards 9-12 pass the IA array to FDM informing FDM how many words of the IA array each variable will occupy when filled by the read statements. The numbers filling IA should correspond to reading down column 27 of the B-cards. Cards 16-27 fill the IA array with the attributes of a particular entity. Cards 31-33 close the file after all the entities are processed. Cards 34-41 are used to print one of two types of messages indicating normal or abnormal termination: of processing.

As stated above, if the number of attributes is to be changed for the entity CASE, certain changes must be made to USERRD. First, the DIMENSION statement should reflect the number of attributes of the entity. Second, LEN should equal the number to which IA is dimensioned. Third, the read statements and their associated FORMAT statements should be changed to read the proper number of attributes.

1/ Ibid. p. 70

If the field size of an attribute is changed, the FORMAT statement associated with reading the attribute should reflect that change. Also Columns 20-21 of the B card for that attribute should be changed.

	73 CARD NUMBER		5.	and Coole			C.A.C.I.
JTENANCE	61 ENTITY NAME			ATTREBUTE NAME	• • • • • • • • • • • • • • • • • • •	ATTRIBUTE NAME	Allowable key words { ALL
FILE DEFINITION & MANNTENANCE	UPDATE FILE None South Output OR OR OR			CONSTANTe Or M 59		 CONSTANT Period	
FILE DEFI	LINE ONE OF FILE RULTIPLE RULTIPLE RULTIPLE RECOROS	50 110	9		· · · · · · · · · · · · · · · · · · ·		EQ (equal) LE (tes than or equal) [5] (alphanumeric eoual) NE (not equal) [5] (alphanumeric eoual) -8-
MQH		5 J		28 30 Comparisons CONSTANT		 4 17 9 67 31 31 31 	A Comparijon operators { CE (greater than or equal) EQ (equa NE (greater than). -8-
				ATTRIBUTE NAME 1		constant constant	
UCK QU	NAME	SEQUENCE ATTRIBUTES	AY ATTRIBUTES	AND Sot			Figure 1 - Standard FIM Form Fi Sorred high to low to high to low to high to high the attribute
QUICK QUERY	ENTIFICATION AND 3 REQUES 1 REBUTE DEFINITION		sPLay ATTRIBUTES	DATE SPECIFICATIONS OREMOD CREMOD DR PR PR PR PR PR PR PR PR PR P		MPUTATIONS a3 ATTRIBUTE NAME	Figure 1 -

,

	• Figure 2 - USER	RD
SUBROUTIME USERPD (ACOND.NSTAT.IA.LEN) DIMENSION 14(67) NSTAT=1 GO TO (100.200.300).WCOND C OPEN FILE 100 NOENT=0 100 NOENT=0 LEN=67 DO 101 1=1.LEN 101 1A(1)=1 RETURN C READ ENTITY		<pre>203 FORMAT (5(F2.0.F6.4.F4.2.F3.0))</pre>
- 0 0 1 0 0 1 0 0 1 0 0 1 0 0 1 0 0 1 0 0 1 0 0 1 0 0 0 1 0 0 0 1 0	5 - 1 1 6 8 4 9 8 7 8 8 7 8 8 7 8 8 7 8 8 7 8 8 7 8 8 8 7 8 8 8 7 8	
00103 00103 00105 00105 00105 00105 00105 00105 00110 00113 00115 00115 00115		00142 00153 00153 00153 00153 00153 001553 001553 001553 001551 001551 001553 001553 001553 001553 001553 001553 001553 001553 001773

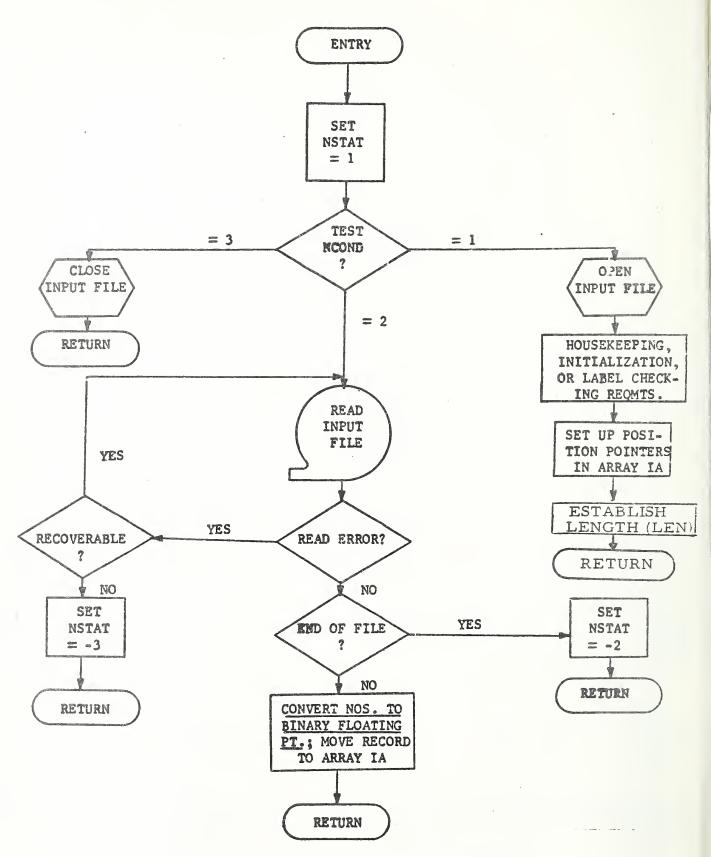
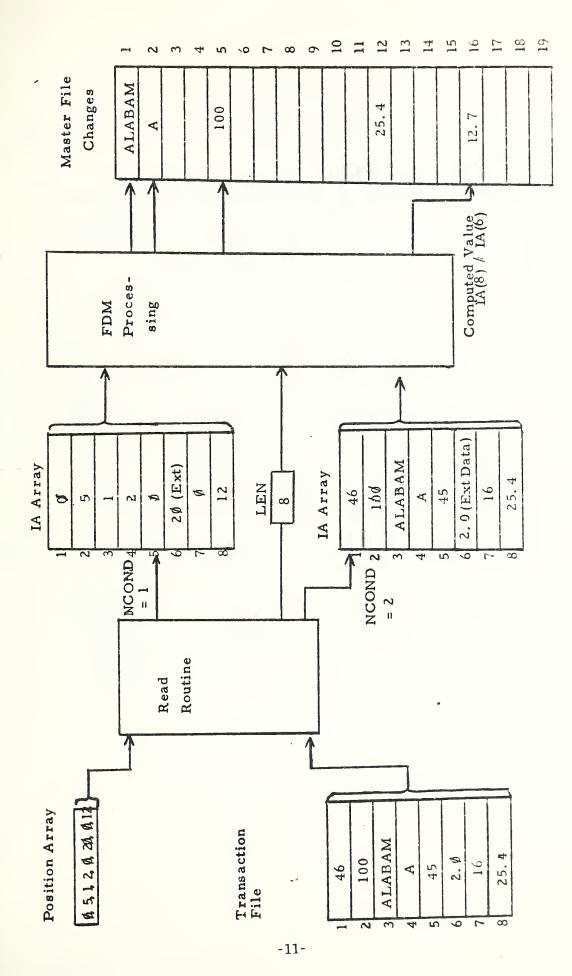


Figure 3 Flow Chart For a Read Routine



A Comprehensive Example of the Function of the Routine

FIGURE 4

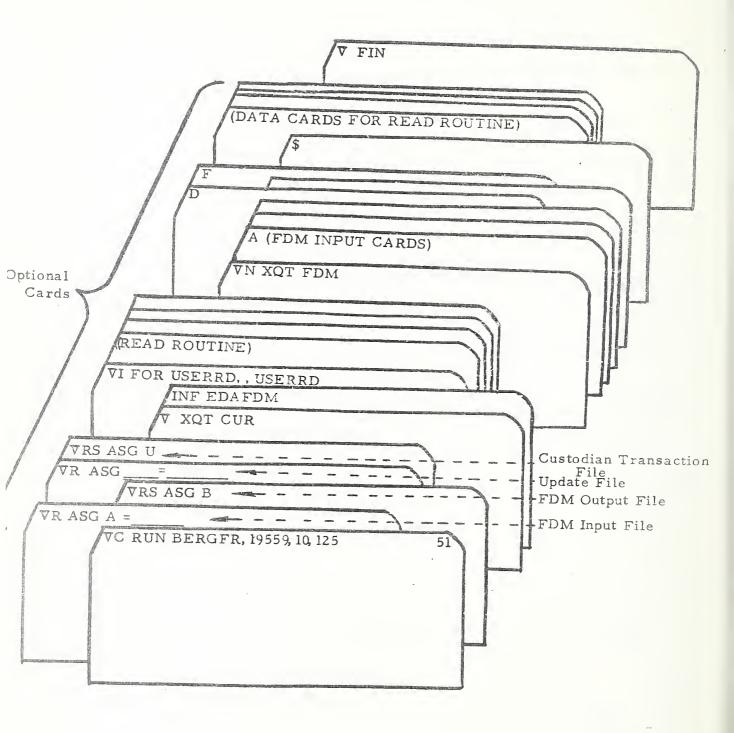


Figure 5 Deck Setup

|--|

Figure 6 - FJM Commuter Frintout

B. Quick Query

The Quick Query Program (QQP) is used in SARSIM to access and display case data which is input to or output from a simulation run. The first use of QQP in SARSIM is to display all attributes of each case and to derive cross cases statistics for each of these attributes. The second use is to compute cross case statistics where the only cases considered satisfy particular attribute selection criteria. These two uses will be described separately and more completely below.

The QQP manual $\frac{1}{}$ contains more complete and detailed information than the following explanation and should be consulted before any major changes are made to the QQP. Since QQP passively accesses an existing file structure, all information used in building a QQP program should be compatible with the information used by FDM to build that file.

A QQP program may contain eleven types of control cards labeled A through K and a special report generator section. The special report generator option was not used in SARSIM, as the standard QQP output format satisfied the project's needs.

1. General application of QQP. This section describes the use of QQP for displaying and computing cross case statistics for attributes of all cases in a simulation run. Because the total field width of all attributes is so large, it was necessary to write five batch processed QQ programs to properly display the attributes by computer printout. Copies of programs one through five are shown in Figures 7 through 11

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^{1/} Consolidated Analysis Centers Inc., 'Quick Query User's Manual for Economic Development Administration''. January 1970

respectively. Part of the summary statistics for program one is displayed in Figure 12. An example of part of the output of programs one through five is shown in Figures 13 through 17. Figures 18 and 19 are standard QQP forms. With reference to Figures 7, 18, 19, the reader can comprehend the following chart easily. This chart contains an explanation only for program one; the others are very similar. Only the first D-card in each program will be explained as the other Dcards are filled in exactly the same manner.

CARD TYPE	COLUMN	ENTRY	EXPLANATION
A	1	А	Card Type Identification
	3-14	Cummings LK	User Identification
	17-28	TAD	Organization of User
	31-54	Demand Tape Analysis	Report Identification
	59 - 70	CASE	File Name as defined in FDM
В	1	В	Card Type Identification
	35	S	Requested for Summary Statistics (Mean, Standard Deviation, Sum, Minimum, Maximum) of each attribute defined on a D-card.
С	1	С	Card Type Identification
	3-67	Demand Tape Analysis	Free form heading that will appear above QQP output.
D	1	D	Card Type Identification
	4-15	SEQNO	An attribute of CASE to be dis- played. This is also the attri- bute we use for sequencing the cases.
		-15-	

CARD TYPE	COLUMN	ENTRY	EXPLANATION
E	1	Е	Card Type Identification
	4-15	SEQNO	The attribute of CASE that we use for sequencing.
	16	L	Informs QQP the user wishes Low- to-High sequencing.

Figure 20 shows the deck sequence necessary to run the batch processed program just mentioned.

2. Special Requests Using QQP. This section describes the use of QQP for computing cross case statistics where the only cases included in the computation are those that possess attributes satisfying certain selection criteria. Because each request has its own unique set of selection criteria, a separate program must be written for each query. Special request programs one through eight appear in Figures 21 through 28 respectively. Since cards A, B and E are exactly the same for programs one through eight, they will only be discussed for program one. Card type C will be discussed for program one since it is of free form and is used only for a header. Card D merely labels the attribute computed by the G cards for display and only need be discussed for the first program. The F and G cards differ for each of the eight special request programs and will be explained separately. For clarity and completeness, the discussion of these two card types will be different from the way card types A through E were described.

CARD TYPE	COLUMN	ENTRY	EXPLANATION
А	1	А	Card Type Identification
	3-14	Elliott WH	User Identification
		16	

CARD TYPE	COLUMN	ENTRY	EXPLANATION
	17-28	TAD	Organization of user.
	31-54	Selected Case Analysis	Report Identification
	59-70	CASE	File name as defined in FDM.
В	1	В	Card Type Identification
	33	D	Request to display all attributes listed on D cards.
С	1	С	Card type Identification
	3-67	Cross Case Analysis	Free form heading that will appear above QQP output.
D	1	D	Card Type Identification
	4-15	PCTONE	A temporary attribute to be displayed. The value of this attribute is computed by the G- cards.
Е	1	E	Card Type Identification
	4-15	Box	The name of the part sequencing attribute. Since it has a value of zero for all cases, we will get subtotaling only after all cases have been processed. This is a key to the method employed to get the percentage of cases that fit certain criterion.
	16	L	Sequence is Low-to-High
	17	Р	Skip to top of next page after each subtotaling activity.
	18	S	Provide subtotals for all attributes on D cards when the sort sequence number changes value.
		-17-	

The purpose of program one, Figure 21, is to compute the percent of cases with the initial priority, FPRI, greater than or equal to three where the case was not served within tolerance. Symbolically, we state the conditions as: (ITOL = 0) Λ (FPRI ≥ 3). This is exactly what is coded on the two F cards. The simulation run for which these special requests were made had 881 cases. The reciprocal of this number is approximately 0.001135. Thus, to compute the desired percentage all that need be done is to find the number of cases satisfying the given requirements and multiply this number by 0.1135.

Let Z equal the number of cases that satisfy the selection criterion. The following equations yield the desired percentage:

 $% = (Z/881) \times 100 = Z \times (0.001135) \times 100 = Z \times (0.1135)$

By placing PCTONE = 0.1135 on the G card and requesting a subtotal for only this temporary attribute and by subtotaling across only those cases that satisfy the selection criteria, we compute the desired statistic.

The purpose of program two, Figure 22, is to compute the percentage of cases with the first priority equal to one is where the case was not served within tolerance. Symbolically this is stated as:

 $(FPRI = 1) \land (ITOL = 0).$

These selection conditions are found on the two F cards. The remainder of the program is exactly the same as program one with the exception that PCITWO is substituted for PCTONE.

The purpose of program three, Figure 23, is to compute the average time to vector to a case. To do this (TWAIT-TQUE1)/881 is computed for each case, and then a subtotal is requested of this temporary

-18-

attribute. Since no F cards appear in this program, by default all cases are considered to have passed the selection criterion.

Program four, Figure 24, was designed to compute the average time a case must wait between its arrival into the system and the time when the first resource reaches the case. By computing (TWAIT/881) for each case and then summing these temporary attributes, the required percentage is derived. In this program no F cards are used so all cases are included in the calculation.

Program five, Figure 25, computes the percentage of cases with the number of tows, MMM, greater than zero. The selection criterion is on the F card and the temporary attribute, MGRZ, used for subtotaling, is on the G card. The reason MGRZ equals 0.1135 has been previously explained.

The purpose of program six, Figure 26, is to compute the percentage of cases with the number of tows greater than zero and the number of non-tow needs equal to zero. Symbolically stated the selection criterion is:

 $(MMM > 0) \land (NNN = 0)$. This criterion is coded on the F cards. The G card has been previously explained.

Program seven, Figure 27, computes a cross case statistic under more complicated selection criterion than before. This request is for the percentage of long search cases, completed in the simulation. Symbolically the criterion is stated:

[(RESA6 > 0) v (RESA7 > 0) v (RESA8 > 0) v (RESA9 > 0) v (RESA10 > 0)]

-19-

 Λ [S1S = -1] Λ [TSM > 0]. Since a logical OR is dominant over a logical AND, for conciseness it is necessary to define a temporary attribute called TEMP. If at least one of the RESA6 through RESA10 is greater than zero, TEMP is considered to be TRUE because of the way it is defined on the F cards. Thus the selection criterion is reduced to:

 $(\text{TEMP} = \text{TRUE}) \land (\text{S1S} = -1) \land (\text{TSM} > 0)$. This criterion is coded on the F cards. The G card has been previously explained.

Program eight, Figure 28, is very similar to program seven and can be used to find the percentage of cases with a short search. In this program, however RESA(I) must equal zero for all I = 6, 7, 8, 9, 10. Symbolically written the criteria is: (RESA6=0) Λ (RESA7=0) Λ (RESA8=0) Λ (RESA9 = 0) Λ (RESA10=0) Λ (TSM>0). These conditions are coded in the F cards. The G card has been previously described.

Figure 20 contains the deck sequence necessary for batch processing this group of special requests.

-20-

1 2	LISTING OF QUERY INPUT CARDS		
123456789912345678901234567	1 1234567890123456789012345678901234567890123456789012345678901234567890	6 789012345678901234567890	
A CUMMINGS L K TAD	DEMAND TAPE ANALYSIS	CASE	
۵	S		
C DEMAND TAPE ANALYSIS			
D OPFAC			
	,		
			- to un
		· · · · · · · · · · · · · · · · · · ·	•-2904
			-
E SEGNO L			re des
FIGURE 7: Program 1	Program 1 of 5 Batch Processed QQ Programs		
	:		
	-21-		

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GLICK CHERY

QUICK QUERY	CUMMINGS L K	ĩ A D	DEMAND TAPE	ANALYSIS	CASE	DECEMBER 14 , 1970	19:30:24	PAGE
			L151	LISTING OF QUERY IN	INPUT CARDS			
	1 2 3 4 1	1 56789012345	2 678901234567891) 234567890 2345	5 678901234567	1 1>345678901234567890123456789012345678901234567890123456789012345678901234567890	-	
	A CUI	CUMMINGS L K	TAD	DEMAND TAPE ANA	ANALYSIS	CASE		
	£			S				
·	C DEI	DEMAND TAPE A	ANALYSIS					
		E 0 N 0 1 S 2 S 2 S						
		15M 0510 U14PE Value XCX YCY	·					
		C TATN						
	σ u	SEGNO						 a stranger
		FIGURE	RE 8: Program 2 of	of 5 Batch Processed QQ Programs	ed QQ Programs			
				-22-				a streamt for

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FIGURE 9: Program 3 of 5 Batch Processed Q Programs	DEMAND			/		
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		FIGURE 12: Summary Statistics From Program 1	istics From Program 1			

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FIGURE 13: Partial Output of Program 1

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FIGURE 14: Partial Output of Program 1

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FIGURE 15: Partial Output of Program 1

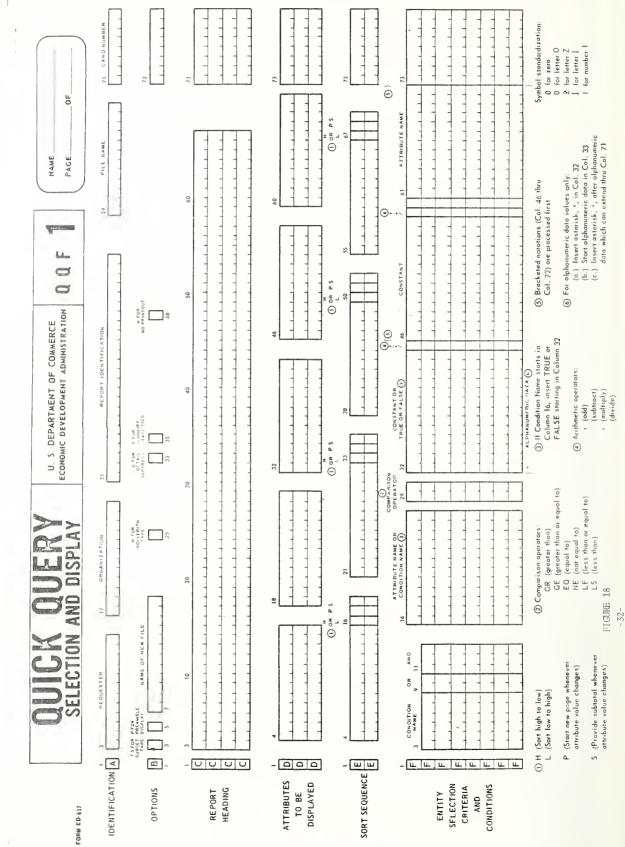
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FIGURE 16: Partial Output of Program 1

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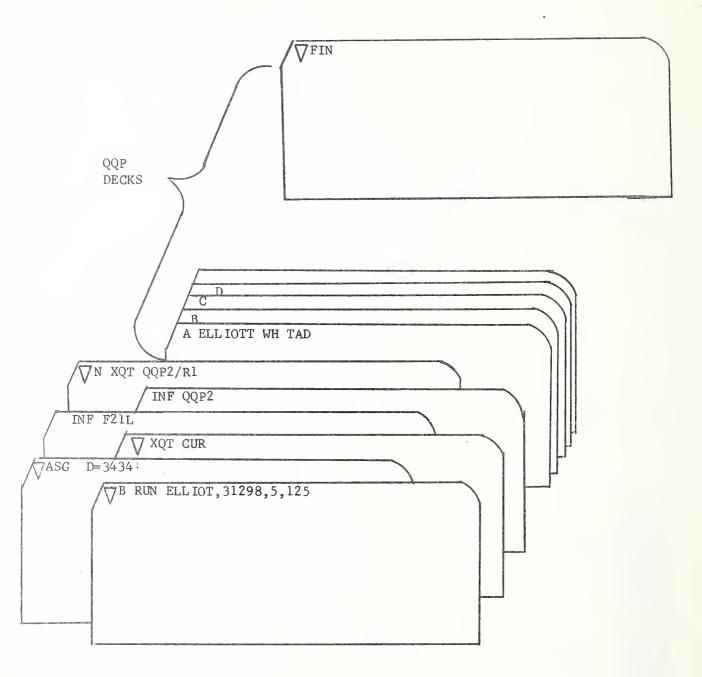
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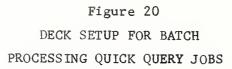
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3.40	FIC	FIGURE 21: Program to Compute Percent of Cases With Initial Priority Greater Than or Equal to 3 and Case Not Served Within Tolerance.	Percent of Ca han or Equal t rrance.	ses With Initial 5 3 and Case Not			

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		FIGURE 22:	Program to Compute Perce Initial Priority Equal t Served Within Tolerance.	Program to Compute Percent of Cases With Initial Priority Equal to 1 and Case Not Served Within Tolerance.	With Not			

-36-

QUICK QUERY	ELLIOTT " H TAD	SELECTED CASE AWALYSIS	CASE	UECEMMER 29, 1970	12:50:59	PAGE:
		LISTING OF WUERY IPUI CARDS	IY 1PUT CARDS			
	1 123456789012345678901234	2 890123456789012345678901	5 23456789012345	3 4 7 8 56789012345678901234567890123456789012345678901234567890		
	A ELLÍOTT A H TAD		SELECTED CASE ANALYSIS	CASE		
	r 6	۵				
	C AVERAGE TVEC					
	D AVTVEC					
	E BOX LPS	S				
	G AVTVEC == G	T%AIT 881	ŧ	TOUEI		
						•
QUICK QUERY	ELLIOTT W H TAD	SELECTED CASE ANALYSIS	CASE	DECEMBER 29, 1970	12:50:59	PAGE :
AVERAGE TVEC						
AVTVEC						
• 0 2						

FIGURE 23: Program to Compute Average Time To Vector to Case.

.

PAGE: PAGE: 12:51:03 12:51:03 DECEMBER 29, 1970 **UECEMBER 29, 1970** 1 2345e7890123456789012345678901234567890123456789012345678901234567890 CASE LISTING OF QUERY 1 . PUT CARDS SELECTED CASE ANALYSIS 881 CASE CASE . SELECTED CASE ANALYSIS SELECTED CASE ANALYSIS TWAIT ۵ LPS A ELLIDIT & H TAD M C AVERAGE TWAIT D ATWAIT ATWAIT 80 X ELLIDIT & H TAD ELLIOTT W H TAD v 5 ø AVERAGE TWAIT • 02 GUICK QUERY QUICK QUERY ATAAIT

FIGURE 24: Program to Compute Average Wait Time Between Arrival Into System and Time First Resource Reaches Case.

TAD
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s
ELLIOTT
u∪ERY
QUICK
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LISTING OF QUERY 1. PUT CARDS

00 123456789012345678901234567890123456789012345678901234567890123456789012345678901234567890 CASE • ŝ Ŧ m 2

SELECTED CASE ANALYSIS A ELLIDIT N H TAD

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C PERCENT OF CASES HAVING MMM.GR.D

MGRZ

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W W W

LPS

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> •1135 MGRZ

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ELLIOTT W H TAD QUICK QUERY

PAGE:

12:51:08

DECEMBER 29, 1970

CASE

SELECTED CASE ANALYSIS

PERCENT OF CASES HAVING MMM.GR.D

MGRZ

66.85

Program to Compute Percentage of Cases With Number of Tows Greater Than Zero. FIGURE 25:

QUICK QUERY	ELLIOTT # H	TAD	SELECTED) CASE ANALYSIS	CASE	DECEMBER 29, 1970	12:51:11	PAGE:
				LISTING OF GUERY INPUT	IPPUT CARDS			
	1	1 234567890	2 1234567890123456	3 45678901234567890123	5 45678901234567	1 12345678901234567890123456789012345678901234567890123456789012345678901234567890		
	4	A ELLIOTT	A H TAD	SELECTED CASE	ANALYSIS	CASE		
	Ω			۵				
	U	PERCENT	OF CASES HAVING	MMM.GR.O AND NNN.EG.O	EQ. 0			
	۵	PCT3						
	ι	8 O X	LPS					
	لف لف		MMM NNN AND	67 D E 0				
	ڻ ع	PC13	a • 1] 35					
ULCK QUERY	ELLIOTT W H	TAD	SELECTED	CASE ANALYSIS	CASE	DECEMBER 29, 1970	12:51:11	PAGE:
ERCENT DF CA	ERCENT DF CASES HAVING MMM.GR.D	4.6R.O AND	D NNN+E4.D					
C T 3	ŗ							
63,45								
		FI	GURE 26: Program t Number of	FIGURE 26: Program to Compute Percentage of Cases With Number of Non-Tow Needs Equal Zero.	of Cases With Zero.			

-40-

GUICK QUERY	ELLIOTT	н н ж	TAD		SELEC	SELECTED CASE	ASE ANALYSIS	CASE	DECEMBER 29, 1970	12:51:14	PAGE:
						L 19	LISTING OF QUERY	1.PUT CARDS			
		123	456789	1 012345] 234567890 234567890 23	456789	3 4 5678901234	5 4567890123456	3 3456789012345678901234567890123456789012345678901234567890		
		سا ۲	A ELLIOTT 2	τ	TAD		SELECTED CASE	ANALYSIS	CASE		
		Ø					۵				
			ERCENT RESA(1	0F C≜)•6R•C	PERCENT DF CASES HAVI RE5a(1).6R.D.FORI=6,	ING TSM.GR ,7,8,9,10.	O AND.	SIS.EQ.=1 AND			
		۵	PC14								
		L.	80 X		LPS						
		لد لد	TEMP		RESA6 Resa7	90	6R 0 20				
		الد الد	000	200	RESA8	9 9 9					
		. La. In			RESALO	9 6					
		. In. In.		A N D A N D	S I S 1 SH	шU	Е 9 - 1 GR D GR D				
		5	PC14		H .	35					
OUICK QUERY PE⊀CENT OF RESA(I)•GR	OUICK QUERY ELLIOTT W H TAD Percent Of CaSes Having TSH.GR.O Resa(1).GR.O.forie6,7,8,9,10.	М Н ТАО Т S 4 6 R 8 9 € 1 0 €	۵۵ م ۳۵ م ۵ م	AND SIS	SELEC SIS.EQ.=1 A	CTED CA AND	CASE ANALYSIS	CASE	DECEMBER 29, 1970	12:51:14	PAGE:

PC14

FIGURE 27: Program to Compute Percentage of Long Search Cases

15.21

QUICK QUERY	ELLIOTT & H	TAD		SELECTED	CaSE ANALYSIS	CASE	DECEMBER 29, 1970	12:51:15	PAGE
					LISTING OF CUERY 11	1".PUT CARDS			
		2345078	1 901234	1 12345078901234567890123456	3 345678901234567890123456789U1	~	6 7 8 3456789012345678901234567890		
	*	ELLIOTT ;	H L	TAD	SELECTED CASE AN	ANALYSIS CASE	Ŀ		
	æ				۵				
	J	PCT OF	CASES	HAVING TSM.GR.D	GR.D AND RESA(II.EQ.D.FOR	•0•FOR 1=6,7,8,9,10	,10		
	Ω	PCT5							
	Lu	BOX		LPS					
	<u>in</u> in in in in		C C C C C Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z Z	RESA6 RESA6 RESA8 RESA8 RESA9 RSA10 TSM	C C C C C C C C C C C C C C L L L L L L				
	ى	PCT5		8 135					
QUICK QUERY	ÉLLIOTT W H	1 AD		SELECTED	CASE ANALYSIS	CASE	DECEMBER 29, 1970	51:15:21	۲ ۵ ۲
PCT OF CASES PCTS	HAVING TSM.GR.O	Q N R	RESA(I	RESA(II.EQ.D.FOR I	1=6,7,8,9,9,10				
18.27									

FIGURE 28: Program to Compute Percentage of Short Search Cases

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III. Interpretation of QQ Output for Displayed Cases

Some of the case parameters output by QQ need explanation because they may be derived or updated by OPSIM. Due to the constraints imposed by limited storage and the FDM requirement of a fixed field format for all cases, not all the information on a case could be retained. Trade-offs were indeed necessary in light of these constraints, and were made such that the loss of information would be both minimal and infrequent.

Below is a list of the output parameters retained in every case, that is processed in the system; that is, every completed case. (Recall that exceptional cases are displayed automatically as Standard Output from OPSIM; cases being processed, but not completed at the end of the simulation are also output as part of the Standard Output.) Exceptional cases also appear on the output tape at the end of the case listing and may be used in the QQ calculations if desired.

The reader's attention is called to the OPSIM Definition discussion for a listing of these parameters and their interpretation in OPSIM. The discussion presented here sketches the ranges of these values when the case is completed and output from the system.

CASE PARAMETER	VALUE	EXPLANATION
(1) OPFAC	0	C-130 case which occurred in the district being exercised. This assignment is made in the PREPRO. Other C-130 cases are assigned to E City(East Coast).
	>0	The original station to which the case was assigned, in PREPRO. (OPSIM reassigns the primary station to the case and retains this new assignment in STATN). In the situa- tion of multi-unit cases, PREPRO assigned the station which first received the distress call as the OPFAC. (Minimum value of Cl on SAR assistance form.) -43-

CASE PARAMETER	VALUE	EXPLANATION	
(2) NOCAS	>0	The original case identification number;	
		together with OPFAC, these values repre-	
		sent the unique historical case number.	
(3) IDLOC	>0	The Coast Guard District in which the case	
		occurred.	
(4) OCCUR	>0	The date and time the case entered the system.	
oron ta Aurus i vedra oraș		(In decimal days) For example, 26.0156	
		represents a case that occurred on the 27th	
		day of the simulation at approximately 00:23.	
		(SIMSCRIPT starts with $Day = 0$).	
(5) BOX	$1 \leq BOX \leq$	There are a total of eight categories rela-	
1000 - 10		tive to the day, time, and season, the	
		case entered the system. These include	
		Weekend/Peak/Day(3); Weekend/Peak/Night(4);	
		Weekend/Non-Peak/Day(7); Weekend/Non-Peak/Night(8);	
	-	Weekday/Peak/Day(1); Weekday/Peak/Night(2);	
rest ere and the second		Weekday/Non-Peak/Day(5); Weekday/Non-Peak/	
Account of the second se		Night(6).	
	0	Indicates that the exogeneous event tape	
		(input to OPSIM) prepared in PREPRO was	
		created using the historical times of occurrence.	
(6) FPRI	$1 \leq FPRI \leq 5$	The first priority of the case; i.e., when it	
		entered the system. (The case's priority is	
		updated during the service of case and the	
		final priority value retained in PRI.)	
		-44-	

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CASE PARAMETER	VALUE	EXPLANATION		
(7) MMM	0 < MMM < 2	Number of resources required to tow or		
		escort the client.		
(8) NNN	> 0	Number of needs other than search or tow.		
(9) GAMMA	0.00 <	The degree of non-parallel service of		
	GAMMA [~] <0.99 ⁻	a multi resource case.		
	0.00	For single resource cases		
(10) NEEDO	1 <u><</u> NEEDO <u><</u> 19	Identification of the need for a single		
		resource case.		
	0	Implies the case could be a multi resource		
		or a pure search case. (If NEED1 through		
		NEED5 have a value greater than zero,		
		then this is a multi-resource case. If		
		S1S is greater than zero, then the case is		
		search case.)		
(11) AIR	0 <u><</u> AIR <u><</u> 99	Air temperature °F.		
(12) OFSHR	0 <u><</u> OFSHR < 999	Distance in nautical miles, off shore where		
		case occurred		
.25 .35 3.0		Within the simulation, hand-off tows occur		
		at a 1/4 mile offshore. Thie value is up-		
		dated from original input value of OFSHR.		
		Position over a 1/2 mile off shore		
		Position over a 1/2 mile but less than 10		
		miles off shore, (open waters)		
	0.95	999 miles or more.		
0		on shore		
		-45-		

CASE PARAMET	ER VALUE	EXPLANATION
(13) VIS	0 <u><</u> VIS < 99	Visibility (in miles)
	99	If not known NK; not applicable, NA,
		or blank.
(14) WIND	0 < WIND < 99	Wind Force in knots
	1	If NK; NA or Blank
(15) SWELL	0 < SWELL < 99	Sea Height in full
	1	if NK; NA or Blank
(16) L	0 <u><</u> L <u><</u> 201	Length of Client in feet if client is
		a boat
	0	Client is an aircraft or some other
		classification
	66	If client is over 65 feet but less than
		or equal to 100 feet.
	101	If client is over 100 feet but less than
		or equal to 200 feet
	201	If client is over 200 feet
(17) POB	0 < POB < 4095	People on board
	4095	If greater than 4095
(18) SIS		No long search required
0 < SIS <u><</u> 10		Number of search resources on a long search
		case is input to OPSIM. Each time a re-
		source completes its assigned search miles,
		SIS is reduced by 1. Therefore, in this
		mode, SIS can be the remaining number of
		resources required to fulfill the long
		-46-

CASE PARAMETE	R VALUE	EXPLANATION	
		search needs of the case. Once the	
		long need is fulfilled, SIS is set to	
		this value. The number of search re-	
		sources (up to five) can be found by	
		examining the values of RESA6 through	
		RESA10. When positive, it indicates	
		a resource searched for the client.	
(19) S2S	-2 < S2S < 2	S2S is the code input for each case	
		describing the requirement for short	
		search. It is updated at the completion	
		of the short search by negating the code.	
		0 = no short search; -2 = short search by	
		additional resource.; -1 = short search	
		by first resource to scene.	
(20) TSM	<u>></u> 0	TSM represents the total number of search	
		miles, applied to either long or short	
		search.	
(21) OSTO	>0	The on scene time for a single need case.	
		See NEEDO.	
(22) UTYPE	>0	Describes the type of client, either	
		aircraft or surface vessed.	
(23) VALUE	0 < VALUE < 130001	Value of the vessel in distress.	
	130001	Value of the vessel exceeds \$130,000.	
(24) XCX	$XLOW \leq XCX \leq XLMT$	Original X coordinate case location in	
		nautical miles.	
		- 47-	

CASE PARAM	ETER VALUE	EXPLANATION
	XPT	Cases with no location data at undefined
		OPFACs are assigned this value for XCX
		from the district origin.
	2	Cases whose location fall outside district
		limits (non C-130).
(25) YCY	$YLOW \leq YCY \leq YLMT$	Original Y coordinate
	YPT	Cases with no location data at undefined
		OPFACs are assigned this value for YCY.
	2	Cases whose location fall outside district
	the state of the s	limits (non C-130)
(26) XC	any signed value	Updated X coordinate case location. This
		value is updated when the client moves
		during service, such as escort or tow,
		and must be updated either for interrupt,
		hand-off or completion.
(27) YC	any signed value	Similar to XC.
(28) STATN	>0	The primary station of the case, as calcu-
		lated in OPSIM.
(29)CNRES	<u>></u> 0	The total number of resources that re-
		sponded to the case.
(30) RESAO	>0	The resource responding to the need of a
		case, for a single resource case.
	0	If the case is a multi-need case, this
		value is zero. See NEEDO and OSTO.
(31) PRI	>0	The updated priority of the case. The case
		priority can change during the course of service. See FPRI.
		-48-

CASE PARAMETER	VALUE	EXPLANATION		
(32) REA	<u>>0</u>	First Reason the case was put into the queue.		
		See OPSIM definitions. Part II, Section II		
		of OPSIM documentation.		
		0 = case interrupted 2 = case never goes		
		into a queue l = no available resources		
(33) COST	<u>>0</u>	The cost of serving a case. Regardless of the		
		cost option this value is calculated as the		
		accumulated cost of vectoring to scene, and		
		if required, searching for the client.		
		The on scene time for serving needs other		
		than search is not included in this calculation.		
(34) ITOL	<u>>0</u>	For cases completed or in the system at the		
		end of OPSIM; the values of interest include:		
	0	Case not served within tolerance		
	1	Case not served within tolerance		
	2	No resource has yet arrived on scene.		
		For cases which are exceptions, the values		
		of interest include:		
	3	No capable resource types in system		
	4	No capable resource types at the primary and		
		adjacents		
	5	No capable resource available to serve		
		an air escort case when requested.		

CASE PARAMETER	VALUE	EXPLANATION
	6	The case has an unacceptable set of input
	and a state of the	parameters.
(35) NOINT	<u>>0</u>	Each time a case's service is interrupted, this
	pangian mali ya M	value is updated. Total number of times a
	an c hu chu chu chu chu	case is interrupted.
(36) NQUE	>0	Each time a case is queued, this value is
	to all the first of the first o	updated. Recall a case can be queued if
	CITY of Linear Lorde DD	interrupted and/or if no resource is available
	MAACTER TO THE VI	at that time to serve the case, i.e. the case
		waits. Total number of times a case is queued
(37) TINT	>0	When a case is interrupted, the total time
	and an	spent in this status is recorded.
(38) TQUE	<u>>0</u>	When a case is queued, the total time it
		spends queued is recorded.
(39) TQUE1	<u>>0</u>	The elapsed time the case spends in the queue
		prior to the first resource arriving to the
		scene.
(40) TSVC	<u>>0</u>	The total elapsed time the case spends in
	particulus de la constante en	the system.
(41) TWAIT	<u>>0</u>	The time elapsing between the case arrival to
		the system and the first resource arriving
		on scene or to the expected location of
		the client.
	ey al Lancol F 3 the	
	- Approved and the second	-50-
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CASE PARAMETER (42) NEED1	VALUE	EXPLANATION		
(42) NEED1	<u>>0</u>			
		of the case.		
(43) OST1	<u>>0</u>	For multi resource cases, this is the time spent		
		on scene serving NEED1. This value for		
		pure search, tow or escort cases will be		
		zero. It is also possible that this value be		
		zero for cases where the resource is called to		
		scene and renders no assistance nor expends		
		any time on scene, i.e. returns home immediately.		
(44) DELTAI	0 <	For multi-resourced cases, this is the frac-		
	DELTA1	tion of time into the case, the resource is		
	<u><</u> 0.99	to arrive on scene, and expend the associated		
		OST1.		
(45) RESA1	<u>></u> 0	For multi-resource cases, this is the re-		
		source assigned to the case to serve NEED1.		
(46) NEED2	> 0	For multi - resource cases, this is the second		
		need of the case. If the case requires two		
		tow or escort resources, the second tow resource		
		is recorded in RESA 2, but NEED2 will be zero.		
(47) OST2	<u>></u> 0	See OST1. (Replace OST1 with OST2)		
(48) DELTA 2	0 <u><</u>	See DELTA1		
	DELTA2			
	< .99			
(49) RESA2	> 0	See RESA1.		
(50) NEED3		See NEED1.		

CASE PAR	AMETER VALU	E I	EXPLANATION	
(51) OST	3		See OST 1.	
(52) DEL	TA3		See DELTA 1.	
(53) RES	A3	и., ~едерь и п. Рер.Му	See RESA 1.	
(54) NEE	D4		See NEED 1.	Note that this
(55) OST	4		See OST 1.	information is kept
(56) DEL	TA4	a bi di C king-distang denomin v d	See DELTA 1.	for the first five
(57) RES.	A4	a the set of	See RESA 1.	resources assigned
(58) NEE	D5	# 1	See NEED 1.	to the needs and tow
(59) OST	5		See OST 1.	portion of the case.
(60) DEL'	TA5	randoma de .	See DELTA 1.	
(61) RESA	A5	1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1. 1	See RESA 1.	
(62) RES	A6	> 0	L	
(63) RES	Α7	<u>></u> 0	The first five resources	assigned to each
(64) RESA	48	> 0	>of the first five SM(i)'s	of a long
(65) RESA	49	<u>></u> 0	search case are recorded	in these attributes.
(66) RESA	410	> 0		
(66) SEQN	OV	> 0	The sequence number of th	ne case facilitates
	e ngarije enge	- spradru ski br m	the cross referencing of	parameters in
		₿.₩₹~254.	the Quick Query Output.	It also gives
		 WACTING TO 	the order in which cases	are completed.
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