

**NISTIR 6114** 

# **Experience Report: Comparing an Automated Conformance Test Development Approach With a Traditional Development Approach**

Alan Goldfine Gary Fisher Lynne Rosenthal

Software Diagnostics and Conformance Testing Division Information Technology Laboratory National Institute of Standards and Technology

April 1998

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#### Abstract

This paper describes a project at the National Institute of Standards and Technology (NIST) that investigated the effectiveness of using automated software test generation methods to help develop conformance tests for implementations of specifications of software standards. Traditionally, such conformance tests have been developed by manually coding and testing the test source code. Recently, several technologies that automate parts of the software test development process have appeared. This paper describes a case study that compared the use of a particular automated method (the Assertion Definition Language (ADL), developed by Sun Microsystems, Inc.) to develop conformance tests, compared with the use of traditional methods, when both methods were applied to the same standard software specifications.

Keywords: ADL; Assertion Definition Language; automated testing; conformance testing; software testing.

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## 1. Background

The Information Technology Laboratory (ITL) of the National Institute of Standards and Technology (NIST) has a major responsibility to provide technical leadership for the development of conformance tests for implementations of specifications of software standards. Conformance testing is normally done through falsification testing, where an implementation that claims conformance to a specification is tested with various combinations of legal and illegal inputs, and the resulting output is compared with the "expected results." Traditionally, the test developer, after a detailed examination and analysis of the specification, manually constructs the test requirements, the test code, the inputs, and the expected results. This approach, in particular the coding of the tests and input combinations, is extremely labor-intensive and expensive. NIST has been searching for ways to improve the process.

Recently, several technologies have appeared that attempt to automate parts of the software test development process [1], [2], [3]. In particular, the Assertion Definition Language (ADL), developed by Sun Microsystems, includes a formal assertion language that can describe the behavior of program interfaces, a supporting test data description language, and a translation system that generates C language source code from specifications written in the assertion and test data languages [4]. If the assertions and data descriptions are written appropriately, the generated source code can be viewed as a suite of conformance tests for the given program interface.

## 2. Project Strategy and Design

Although ADL has begun to be used in several production projects, we know of no earlier studies that have investigated whether or not the use of such an automated technique really does improve the test development process. The project at NIST described in this paper is such a study. We developed, for the same software specification, equivalent sets of conformance tests using a) an automated approach and b) the traditional manual approach. We hoped that by measuring how quickly the conformance tests were developed using each approach, we would shed some light on the effectiveness of the automated approach.

The design goal was to keep the project simple by concentrating only on comparing the effectiveness (that is, speed of development) of the two approaches. Consequently, we limited the scope of the project by choosing as the application a small subset of a standard software specification to which the two approaches could be applied. Additionally, it was clear that some development tasks would be the same regardless of the approach. Since these tasks (for example, determining the requirements or assertions on which to base the test cases) would not affect the desired comparison, we factored them out.

The project can be summarized as follows:

- We investigated existing automated test generation methods, selected one (ADL version 1.1) for use, acquired it, and installed it on existing hardware. We felt that ADL was appropriate for the task, was compatible with available hardware, and was freely available.
- We selected an appropriate subset of a software standard (the C language interface to POSIX [5]) as the application. Of the various specifications that we considered, this collection of POSIX functions best satisfied the selection criteria. In particular, the POSIX standard includes an official list of assertions that, for each function, defines "conformance" [6]. (Appendix A contains our application selection criteria and the list of applications that we considered.)
- We selected the people who would perform the programming. Essentially, the first two authors of this paper split the task, with one doing ADL work and the other doing traditional coding during the first half of the study, then switching roles for the second half. Neither of us knew ADL before the start of the project; our respective learning curves are reflected in the Results. We both knew how to program in C before the project, although neither of us was a professional C programmer.
- We then developed conformance tests for four POSIX functions (chdir, umask, rmdir, and chmod, in that order). Part of this development was the validation of the tests by applying them to two candidate implementations, one of which was certifiably POSIX compliant.
- For each appropriate step we recorded the time required to complete that step.
- At the conclusion of the study we compared, according to our measure, the effectiveness of the two approaches.

### 2.1 Test Development

To help ensure that the strategy and design for our project was sound, we selected a typical function in the application collection, getcwd, and, using the two respective approaches, developed trial run conformance tests for that function. The results of the trial run underscored the importance of focusing on the basic objective of the study, which was to compare the use of two different approaches—essentially the use of two different languages—to accomplish the same programming task. We were quickly reminded that the specific characteristics of the individual experimenters (as opposed to the characteristics of the automated vs. traditional approaches), would be extraneous to the study and would serve only to skew the results. We therefore strove to design the study to factor out the following characteristics:

- different levels of programming skill, in both ADL and C
- different initial levels of knowledge of the application specification and possible different

interpretations of the application specification details

• the potential to develop different design strategies.

In particular, the programmers deliberately worked closely together in all areas other than the actual programming. We carefully selected the sequence in which we would process the functions. We chose, for each function, an explicit subset of the official assertions to test — we excluded from our scope any assertion that corresponded to POSIX functionality that appeared to be unusually complex or tricky (the study was not supposed to be a test of an individual programmer's POSIX knowledge or design ingenuity). We agreed in advance on the precise collection of tests and test data that needed to be developed to validate the assertions for each function. (Appendix B contains the planned tests and test data for one of the POSIX functions.) Only after all these steps were complete did we begin to implement, using our respective approaches, the jointly developed design. Even during the study proper, we continued to discuss design issues, if these issues were applicable to both the automated and hand-coding approaches and were not directly related to details of the use of the respective languages. (Appendix C contains both the ADL and C versions of the conformance code written for one of the POSIX functions.)

#### 2.2 Comparing the Two Approaches

Early in the project we developed an initial list of measurement criteria that included various approaches to comparing conformance test development in ADL with development using a traditional approach. In the end, though, the deliberately narrow goal of comparing two approaches to building the same application led us to concentrate on ensuring that the two resulting applications would, in fact, be the same. In this way we eliminated measurements of software quality from our consideration, and simply measured the time that it took each programmer to accomplish the specified work.

We interpreted the time narrowly by only counting the time of the study itself. We didn't count the time spent planning the project, selecting the application, etc. On the other hand, the timing figures included all mistakes, "false starts," etc., in the appropriate categories.

#### 3. Results

Programmer #1 recorded 383 preliminary hours spent learning ADL; programmer #2 recorded 107 hours.

Table 1 summarizes the "comparison" results of the study. The times are given in hours.

		Times for the Automated Approach				Times for the Traditional Approach		
POSIX function	Prog- rammer	ADL coding	C coding	Testing of 2nd implementation	Total time	C coding	Testing of 2nd implementation	Total time
chdir	#1	10 1/2	25	3	38 1/2	-		
	#2					31	2	33
umask	# 1	5	9	1 -	15			
	#2	_				6	5	11
rmdir	# 1		_			13	1	14
	#2	5	22	1	28			
chmod	#1					31	1	32
	#2	19	31	1	51			
TOTAL		39 1/2	87	6	132 1/2	81	9	90

Table 1: Time required to write, test, revise and validate the test programs

(Appendix D contains the complete filled-in form, which provided the basis for Table 1.)

## 4. Observations

Our basic observation is that the use of ADL did not reduce the time needed to develop conformance tests. We can identify several possible reasons for this.

- 1. A somewhat complicated and non-intuitive tool such as ADL has a significant learning curve. Although we attempted to remove learning time from the direct comparison, even the times recorded for the test itself inevitably included a learning component. If we had continued the study to include additional POSIX functions, a) the ADL coding might well have gotten easier, and b) the included learning time would have been amortized over a longer total time frame.
- 2. On a related note, one of the advantages claimed for ADL is the ability to build re-usable libraries of symbolically specified and manipulated test data. Our study was limited to four POSIX functions, so we had little opportunity to benefit from re-usability. Had we included more functions, and taken care along the way to build an explicit, consistent library of test data, the ADL development might have been more effective.
- 3. However, reasons 1 and 2 may be of little overall importance. It turns out that the current

ADL system automates only a relatively small part of the total job of developing conformance tests. As can be seen from Table 1, the proportion of work that we did in ADL itself (writing the assertions and the symbolic specifications of the test data points) was small in comparison to the coding, in traditional C, of the necessary support functions. These support functions included:

- the specification of the actual test data points,
- initializations, file opens and closes, and other housekeeping details, and
- the other auxiliary and utility functions (e.g., the parsing and manipulation of filenames) that were needed to support the evaluation of the assertions.

While the equivalent of the support code would have to be developed anyway during the traditional approach, the magnitude of the C coding did tend to swamp whatever advantages ADL provided.

4. Thus, we come to the reason that we think actually overshadowed all others. We had consistent difficulty with the interplay between the C code generated by ADL and the supporting C code that we wrote ourselves. The final mixed programs crashed frequently and were notoriously difficult to debug. This isn't a criticism of ADL, since the crashes invariably turned out to be due to the user's misunderstanding of the subtleties of ADL. However, the source code for these generated programs was either unavailable to, or unreadable by, the user. While this is part of the design of ADL, and perhaps inherent in the nature of generated code, it definitely highlighted a weakness of the current version of ADL.

## 5. Conclusions and Future Research

The results of this study show that a reasonable question exists regarding the assumption that automated tools provide a more effective means of developing conformance tests for program interfaces than do traditional approaches. Although our first results are largely negative, a larger scale study is needed to adequately take into account the learning curve and re-usability issues. Other automated tools and techniques need to be investigated, and perhaps more sophisticated metrics developed to better measure test development effectiveness. We look forward to the development of future, more fully automated test tools.

### REFERENCES

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- [5] ISO/IEC 9945-1: 1990 (E), IEEE Std 1003.1-1990, Information Technology Portable Operating System Interface (POSIX) — Part 1: System Application Program Interface (API) [C Language], published by the Institute of Electrical and Electronic Engineers, 1990.
- [6] IEEE Std 2003.1-1992, IEEE Standard for Information Technology Test Methods for Measuring Conformance to POSIX — Part 1: System Interfaces, published by the Institute of Electrical and Electronic Engineers, 1992.

## Appendix A — Application Selection

#### Selection Criteria

- The selected application must be in the form of (or easily repackaged as) a collection of C functions.
- --- The selected application should not be a complex, highly integrated language or system with a long learning curve.
- The selected application as a whole must be manageable, discrete, and scaleable, to allow the selection of an appropriate amount of work for Phase 1.
- The individual functions of the application should be (subjectively) at the "right" level of complexity.
- There must be available suitable implementations of the application. "Suitable" here includes the requirement that the functions of the application be available as .o and/or .c files.
- To attempt to level the playing field, the task to develop conformance tests using ADL must be done by a different development group than the task to develop the parallel test suite using the traditional, hand coding approach.
- The two development groups should start out with similar levels of background knowledge in the selected application.
- The two development groups should start out with similar levels of background knowledge in their respective approaches (i.e., developing tests in ADL vs. developing tests in the language used in the hand coding).
- The conformance tests developed for the selected application should be useful beyond the project. (?)
- The selected application should be "forward looking." (?)

### Specifications Considered

- Ada
- ANSI C Library Functions
- CGM
- PHIGS
- POSIX Part 1 (C Language Interface)
- POSIX Realtime Extensions
- POSIX Security Extensions
- SQL
- --- VRML

```
What Needs to be Proven for rmdir()
For:
  { starting dir = /
           /home/goldfine
            /home/goldfine/home plus 1
  }
 X { path arg = "./home/goldfine/home plus 1/E"
          "./home/goldfine/home plus 1/N"
          "./home/goldfine/home plus 1/X"
          "./home plus 1/E"
          "./home plus 1/N"
          "./home plus 1/X"
          "./E"
          "./N"
          "./X"
          "/home/goldfine/home plus 1/E"
          "/home/goldfine/home plus 1/N"
          "/home/goldfine/home plus 1/X"
          "///home/goldfine/home plus 1/E"
          "///home/goldfine/home plus 1/N"
          "///home/goldfine/home plus 1/X"
        ** "../goldfine/home plus 1/E"
        ** "../goldfine/home plus 1/N"
        ** "../goldfine/home plus 1/X"
        ** "../home plus 1/E"
        ** "../home plus 1/N"
        ** "../home plus 1/X"
          "home/goldfine/home plus 1/E/"
          "home/goldfine/home plus 1/N/"
          "home/goldfine/home plus 1/X/"
          "home plus 1/E/"
          "home plus 1/N/".
          "home plus 1/X/"
          "E/"
          "N/"
          "X/"
          "home/goldfine/home plus 1/E//"
          "home/goldfine/home plus 1/N//"
          "home/goldfine/home plus 1/X//"
```

```
"home_plus_1/E//"
         "home plus 1/N//"
         "home plus 1/X//"
         "E//"
         "N//"
         "X//"
         "home plus 1/E"
         "home plus 1/N"
         "home plus 1/X"
         "home_plus_1/./E"
         "home_plus_1/./N"
         "home_plus_1/./X"
         "home plus 1/../home plus 1/E"
         "home_plus_1/../home_plus_1/N"
         "home_plus_1/../home_plus_1/X"
         "home plus 1//E"
         "home plus 1//N"
         "home_plus_1//X"
         "home/goldfine/home_plus_1/E"
         "home/goldfine/home plus 1/N"
         "home/goldfine/home plus 1/X"
         "E"
         "N"
         "X"
         "/home/goldfine/X/E"
         "/home/goldfine/X/N"
         "/home/goldfine/X/X"
         ....
         "/home/goldfine/home plus 1/N/file
X { hp 1 search disabled = 0
  hp_1_search_disabled = 1
X { hp_1_write_disabled = 0
  hp_1 write disabled = 1
```

```
},
```

}

}

invoke **rmdir** (path\_arg).

Note:

E = empty directory

N = non-empty directoryX = non-existent directoryfile = file\*\* = skip this test when starting dir = "/" because the combination of arguments leads to an undefined situation Begin each test with the directories /home/goldfine/home plus 1/N /home/goldfine/home plus 1/E present (N contains the file file, E is empty), and with the directory /home/goldfine/home plus 1/X NOT present. For each test, if rmdir() returns 0, then /home/goldfine/home plus 1/E is removed, /home/goldfine/home plus 1/N/file remains, and errno == 0.if rmdir() returns -1, then /home/goldfine/home plus 1/E and /home/goldfine/home plus 1/N/file remain, and errno != 0If errno == EACCES, then either (25A) search permission is denied for some component (hp 1 search disabled == 1), or (26A) write permission is denied for the parent of the directory to be removed (hp 1 write disabled == 1). If errno == (EEXIST or ENOTEMPTY) (28A), then path arg ends in "N" or "N/" or "N//" If errno == ENOENT (32A, 33A, 34A), then the test data point includes one of the following combinations: - starting dir == /, and path\_arg == { strings containing "X", or strings beginning with "./home plus 1", or strings "./E" or "./N", or strings beginning with "home plus 1", or

```
strings beginning with "E" or "N", or
```

```
....
         }
- starting dir == /home/goldfine, and
 path arg == { strings containing "X", or
          strings beginning with "./home/", or
          strings "./E" or "./N", or
          strings beginning with "../home plus 1", or
          strings beginning with "home/", or
          strings beginning with "E" or "N", or
          ....
         }
- starting_dir == /home/goldfine/home_plus_1, and
 path_arg == { strings containing "X", or
          strings beginning with "./home", or
          strings beginning with "../goldfine", or
          strings beginning with "home", or
          ** **
         }
```

If errno == ENOTDIR (35A), then path\_arg contains the string "file".

Appendix C — Example of Code

```
ADL Approach
rmdir.adl (assertion file)
/* ADL module for function rmdir */
/* Author: Gary E. Fisher Date written: January 24, 1997 */
module rmdir {
  extern int strcmp(const char *s1, const char *s2);
  extern char *strstr(const char *s1, const char *s2);
  extern int errno;
  char start dir[ POSIX PATH MAX + 2];
  char path arg[ POSIX PATH MAX + 2];
  int EACCES, ENGENT, ENOTDIR, EEXIST, EBUSY, ENOTEMPTY;
  int hp 1 search disabled, hp 1 write disabled;
  auxiliary {
    int check existing(const char *xdir);
    int lsearch(const char *s1, const char *s2);
    int rsearch(const char *s1, const char *s2);
  }
// Describe semantics of rmdir
  int Zrmdir(const char *start_dir, const char *path_arg,
    int hp 1 search disabled, int hp 1 write disabled)
  semantics {
    normal := (return == 0),
    exception := (return == -1),
// Label rmdir errors
    search denied := @(hp 1 search disabled == 1),
    write denied := @(hp 1 write disabled == 1),
    E exists := (check existing("/home/fisher/home plus 1/E")
      == 1),
    N exists := (check existing("/home/fisher/home plus 1/N")
     == 1),
    F exists := (check existing("/home/fisher/home plus 1/N/F")
      == 1),
    err 25A := (search denied || write_denied),
    err_28A := ((rsearch(path_arg, "N") == 1)
      || (rsearch(path_arg, "N/") == 1)
|| (rsearch(path_arg, "N//") == 1)),
    err 32A := ((strcmp(start dir, "/") == 0)
```

```
&& ((strstr(path arg, "X") != 0)
          || (lsearch(path_arg, "./home_plus_1") == 1)
|| (strcmp(path_arg, "./N") == 0)
|| (strcmp(path_arg, "./E") == 0)
          (strcmp(path_arg, ./E / -- 0)
( (lsearch(path_arg, "home_plus_1") == 1)
( lsearch(path_arg, "E") == 1)
          || (lsearch(path_arg, "N") == 1)
|| (strcmp(path_arg, "") == 0))),
     err 33A := ((strcmp(start dir, "/home/fisher") == 0)
        \& ((strstr(path_arg, "X") != 0)
          || (lsearch(path_arg, "./home/") == 1)
|| (strcmp(path_arg, "./N") == 0)
|| (strcmp(path_arg, "./E") == 0)
          || (lsearch(path_arg, "../home_plus_1") == 1)
|| (lsearch(path_arg, "home/") == 1)
          || (lsearch(path_arg, "E") == 1)
|| (lsearch(path_arg, "N") == 1)
          || (strcmp(path arg, "") == 0))),
     err 34A := ((strcmp(start dir, "/home/fisher/home plus 1") == 0)
        && ((strstr(path_arg, "\overline{X}") != 0)
          || (lsearch(path_arg, "./home") == 1)
|| (lsearch(path_arg, "../fisher") == 1)
|| (lsearch(path_arg, "home") == 1)
          || (strcmp(path_arg, "") == 0))),
     err_35A := strstr(path_arg, "F") != 0,
// Define assertions
     exception --> E exists && N exists && F exists && (errno != 0),
     errno == EACCES --> err 25A,
     errno == EEXIST --> err 28A,
     errno == ENOTEMPTY --> err 28A,
     errno == ENOENT --> (err_3ZA || err_33A || err_34A),
     errno == ENOTDIR --> err 35A,
     RMDIR NORMAL:
     normally {
        RMDIR NORM EXEC:
        !E exists && N exists && F exists && (errno == 0)
     } //end normally
  }; //end semantics
}; //end module
rmdir.tdd (test data definition file)
/* rmdir tdd module */
/* Author: Gary E. Fisher Date written: January 24, 1997 */
module rmdir;
int hp 1 search disabled = [ 0, 1 ];
```

```
-13-
```

```
int hp 1 write disabled = [ 0, 1 ];
char *start dir = [ "/",
                     "/home/fisher",
                     "/home/fisher/home plus 1" ];
char *path arg = [ "./home/fisher/home plus 1/E",
                   "./home/fisher/home plus 1/N",
                    "./home/fisher/home plus 1/X",
                    "./home_plus_1/E",
                    "./home plus_1/N",
                    "./home plus_1/X",
                    "./E",
                   "./N",
                    "./X",
                    "/home/fisher/home plus 1/E",
                    "/home/fisher/home plus 1/N",
                    "/home/fisher/home plus 1/X",
                    "///home/fisher/home plus 1/E",
                    "///home/fisher/home_plus_1/N",
                    "///home/fisher/home plus 1/X",
                    "../fisher/home plus 1/E",
                    "../fisher/home plus 1/N",
                    "../fisher/home_plus_1/X",
                    "../home_plus_1/E",
                   "../home_plus_1/N"
                    "../home_plus_1/X",
                    "home/fisher/home plus 1/E/",
                    "home/fisher/home plus 1/N/",
                    "home/fisher/home plus 1/X/",
                    "home plus 1/E/",
                    "home_plus_1/N/"
                    "home_plus_1/X/",
                    "E/",
                    "N/",
                    "X/",
                    "home/fisher/home plus 1/E//",
                    "home/fisher/home_plus_1/N//",
                    "home/fisher/home_plus_1/X//",
                    "home plus 1/E//",
                    "home plus 1/N//"
                    "home plus 1/X//",
                    "E//",
                    "N//"
                    "X//",
                    "home_plus_1/E",
                    "home plus 1/N"
                    "home plus 1/X",
                    "home plus_1/./E",
                    "home plus 1/./N",
                    "home plus 1/./X",
                    "home plus 1/../home plus 1/E",
                    "home plus 1/../home_plus 1/N",
                    "home plus 1/../home plus 1/X",
```

```
"home plus 1//E",
                   "home_plus_1//N",
                   "home plus 1//X",
                   "home/fisher/home plus 1/E",
                   "home/fisher/home plus 1/N",
                   "home/fisher/home plus 1/X",
                   "E",
                   "N".
                   "X",
                   "/home/fisher/X/E",
                   "/home/fisher/X/N",
                   "/home/fisher/X/X",
                   "",
                   "/home/fisher/home plus 1/N/F" ];
test Zrmdir(start_dir, path_arg, hp_1_search_disabled,
  hp 1 write disabled);
rmdir aux.c (auxiliary function file)
/* rmdir aux.c module */
/* Author: Gary E. Fisher Date written: January 24, 1997 */
#include "rmdir aux.h"
int check existing(const char *dir);
void StartTest(void);
void Cleanup(void);
int lsearch(const char *s1, const char *s2);
int rsearch(const char *s1, const char *s2);
char cwd[ POSIX PATH MAX + 2];
int f;
static struct stat buf;
/* Start each test by executing StartTest */
void StartTest(void)
{ int rtn = 0, ret = 0;
/* Make sure normal permissions are set. */
  chmod("/home/fisher", 0755);
  chmod("/home/fisher/test", 0755);
  chmod("/home/fisher/test/rmdir", 0755);
/* Make sure the following exist. */
  chdir("/home/fisher");
  if (stat("/home/fisher/home plus 1", &buf) != 0)
  {
    ret = mkdir("/home/fisher/home plus 1", 0755);
    if (ret != 0) printf("COULD NOT CREATE home plus 1\n");
```

```
}
 else
  { ret = chmod("/home/fisher/home plus 1", 0755);
    if (ret != 0) printf("COULD NOT CHMOD home_plus_1\n");
  3
  if (stat("/home/fisher/home plus 1/N", &buf) != 0)
  { ret = mkdir("/home/fisher/home plus 1/N", 0755);
    if (ret != 0) printf("COULD NOT CREATE home plus 1/N\n");
  }
 else
  { ret = chmod("/home/fisher/home plus 1/N", 0755);
    if (ret != 0) printf("COULD NOT CHMOD home plus 1/N\n");
 if (stat("/home/fisher/home plus 1/N/F", &buf) != 0)
  { f = creat("/home/fisher/home plus 1/N/F", 0755);
    close(f);
  }
 else
  { chmod("/home/fisher/home plus 1/N/F", 0755);
    if (ret != 0) printf("COULD NOT CHMOD home plus 1/N/F\n");
  }
 if (stat("/home/fisher/home plus 1/E", &buf) != 0)
  { ret = mkdir("/home/fisher/home plus 1/E", 0755);
    if (ret != 0) printf("COULD NOT CREATE home plus 1/E\n");
  }
 else
  { ret = chmod("/home/fisher/home_plus_1/E", 0755);
    if (ret != 0) printf("COULD NOT CHMOD home plus 1/E\n");
  }
}
/* Clean up the mess after each test. */
void Cleanup(void)
\{ int ret = 0; \}
 chmod("/home/fisher", 0755);
 if (stat("/home/fisher/home plus 1/N/F",&buf)==0)
  { ret = chmod("/home/fisher/home plus 1/N/F", 0755);
    if (ret != 0) printf("COULD NOT CLEANUP /N/F\n");
  }
 if (stat("/home/fisher/home plus 1/N",&buf)==0)
  { ret = chmod("/home/fisher/home plus 1/N", 0755);
    if (ret != 0) printf("COULD NOT CLEANUP /N\n");
  3
 if (stat("/home/fisher/home plus 1/E", &buf)==0)
  { ret = chmod("/home/fisher/home plus 1/E", 0755);
    if (ret != 0) printf("COULD NOT CLEANUP /E\n");
  }
 if (stat("/home/fisher/home plus 1", &buf)==0)
  { ret = chmod("/home/fisher/home plus 1", 0755);
    if (ret != 0) printf("COULD NOT CLEANUP /home plus 1\n");
  }
 errno = 0;
}
```

```
int check existing (const char *dir)
{ if (stat(dir, & buf) == 0)
  { return 1;
               /* directory does exist */
  return 0; /* directory does not exist */
}
int lsearch(const char *s1, const char *s2)
{ if (strlen(s1) < strlen(s2)) return 0;</pre>
  if (strncmp(s1, s2, strlen(s2))== 0) return 1;
  return 0;
ł
int rsearch(const char *s1, const char *s2)
{ if (strlen(s1) < strlen(s2)) return 0;</pre>
  if (strncmp(s1+(strlen(s1)-strlen(s2)), s2, strlen(s2)) == 0)
    return 1;
  return 0;
}
rmdir.c (wrapper function file)
/* rmdir.c module */
/* Author: Gary E. Fisher Date written: January 24, 1997 */
#include "rmdir.h"
char start dir[ POSIX PATH MAX + 2];
char path arg[ POSIX PATH MAX + 2];
char xdir[ POSIX PATH MAX + 2];
int errrtn;
int Zrmdir(const char *start_dir, const char *path_arg,
  int hp 1 search disabled, int hp_1_write_disabled)
{ int check existing(const char *xdir);
  int result;
  static int firsttime = 0;
  static mode t no perm, r, w, x, rw, rx, wx, rwx;
  static int c=0;
  if (firsttime == 0)
  \{ no perm = 0; \}
    r = S IRUSR | S IRGRP | S IROTH;
    w = S IWUSR | S IWGRP | S IWOTH;
    x = S IXUSR | S IXGRP | S IXOTH;
    rw = S_IRUSR | S_IRGRP | S_IROTH | S_IWUSR | S_IWGRP | S_IWOTH;
    rx = S_IRUSR | S_IRGRP | S_IROTH | S_IXUSR | S_IXGRP | S_IXOTH;
    wx = S IWUSR | S IWGRP | S IWOTH | S IXUSR | S IXGRP | S IXOTH;
    rwx = S IRWXU | S IRWXG | S IRWXO;
    firsttime = 11;
  }
```

```
chdir("/home/fisher");
/* Setup directories and files for each test. */
  StartTest();
  if (strcmp(start dir, "/") != 0)
  { chmod(start dir, rwx);
    if (hp 1 write disabled == 1) chmod(start dir, rx);
  }
  if (hp 1 search disabled == 1) chmod(path arg, wx);
  chdir(start dir);
  errrtn = 0;
  errno = 0;
 result = rmdir(path arg);
  errrtn = errno;
/* Clean up any files and directories left over from test. */
 Cleanup();
  errno = errrtn;
 return(result);
}
```

## Traditional C Approach

```
rd.c (C conformance test program for rmdir)
/* rd.c -- C conformance test program for rmdir
/* Alan Goldfine
#include <string.h>
#include <stddef.h>
#include <stdlib.h>
#include <stdio.h>
#include <sys/types.h>
#include <sys/stat.h>
#include <errno.h>
#include <fcntl.h>
#define POSIX SOURCE
#define NULLSTRING "\n"
#define NULLCHAR '\0'
#define number of starting dirs 3
#define number_of path args 62
```

\*/

\*/

```
int set_up_directory_structure (void);
int initialize_test_point_arguments (int, int, int, int, char *,
    char *, int *, int *);
int apply assertions (char *, char *, int, int);
char *chmod path;
mode t rmdir mode;
struct stat *stat buf;
int main ()
{ int i1, i2, i3, i4, hp 1 search disabled, hp 1 write disabled;
  int number of passes, number of fails, test case number;
  char *starting_dir, *path_arg;
  starting dir = malloc (101 * sizeof(char));
  path arg = malloc (101 * sizeof(char));
  chmod path = malloc (101 * sizeof(char));
  stat buf = malloc (sizeof (struct stat) );
 number of passes = 0;
 number of fails = 0;
  test_case_number = 0;
   initialize test point arguments.
                                                                   */
/*
/*
     for each test point:
                                                                   */
/*
      - establish standard directory structure
                                                                   */
/*
                                                                   */
     - call the assertion driver
  for (i1=1; i1<=number_of_starting_dirs; i1++)</pre>
  for (i2=1; i2<=number of path args; i2++)</pre>
  for (i3=1; i3<=2; i3++)
  for (i4=1; i4<=2; i4++)
  { initialize test point arguments (i1, i2, i3, i4, starting dir,
              path_arg, &hp_1_search_disabled, &hp_1_write_disabled);
    if ( (strcmp (starting dir, "/") == 0) &&
         (strncmp (path arg, "..", 2) == 0) )
      continue;
    test case number++;
    printf ("\n\nTest case %d: %s, %s, %d, %d", test case number,
           starting_dir, path_arg, hp_1_search_disabled,
           hp 1 write disabled);
    set up directory structure();
    if ( apply assertions (starting dir, path arg,
        hp 1 search disabled, hp 1 write disabled) == 0 )
      { number of passes++;
       printf ("\nTEST PASSED");
      }
    else
      { number_of fails++;
       printf ("\nFAILED");
```

```
/* end the nested for loops */
  }
/* now print totals and close up shop */
 printf ("\n\n\nTest Results for rmdir on jeepster:");
 printf ("\n Pass: %d\n Fail: %d", number_of_passes,
          number of fails);
 return 0;
} /* end main */
/***************** FUNCTION set up directory structure **********/
int set up directory structure (void)
                                                                      */
/*
   each test case begins with the directories
/*
     /home/goldfine/home plus 1/N and
                                                                      */
/*
      /home/goldfine/home plus 1/E
                                                                      */
/*
   present (N contains the file file, E is empty), and with the
                                                                      */
                                                                      */
/*
   directory
                                                                      */
/*
      /home/goldfine/home plus 1/X
                                                                      */
/*
   specifically NOT present
{ mkdir ("/home/goldfine/home_plus_1/E", 511);
 mkdir ("/home/goldfine/home plus 1/N", 511);
  creat ("/home/goldfine/home plus_1/N/file", 511);
/* it shouldn't matter if E, N, and N/file are already there
                                                                      */
 return 0;
} /* end set_up_directory_structure */
/************ FUNCTION initialize test point arguments *********/
int initialize test point arguments (int i1, int i2, int i3, int i4,
   char *starting dir, char *path arg,
   int *hp 1 search disabled, int *hp 1 write disabled)
{ switch (i1)
  {case 1: strcpy (starting_dir, "/"); break;
case 2: strcpy (starting_dir, "/home/goldfine"); break;
   case 3: strcpy (starting dir, "/home/goldfine/home plus 1"); break;
   default: printf ("\nBad i1 = %d", i1); break;
  }
  switch (i2)
  {case 1: strcpy (path arg, "./home/goldfine/home plus 1/E"); break;
   case 2: strcpy (path_arg,
                             "./home/goldfine/home_plus_1/N"); break;
                             "./home/goldfine/home_plus_1/X"); break;
   case 3: strcpy (path arg,
   case 4: strcpy (path arg,
                             "./home_plus_1/E"); break;
                             "./home_plus_1/N"); break;
   case 5: strcpy (path_arg,
   case 6: strcpy (path arg, "./home plus 1/X"); break;
                             "./E"); break;
   case 7: strcpy (path arg,
                             "./N"); break;
   case 8: strcpy (path arg,
   case 9: strcpy (path_arg, "./X"); break;
   case 10: strcpy (path_arg, "/home/goldfine/home_plus_1/E"); break;
case 11: strcpy (path_arg, "/home/goldfine/home_plus_1/N"); break;
case 12: strcpy (path_arg, "/home/goldfine/home_plus_1/X"); break;
```

case 13: strcpy (path\_arg, "///home/goldfine/home plus\_1/E"); break; case 14: strcpy (path arg, "///home/goldfine/home plus 1/N"); break; case 15: strcpy (path arg, "///home/goldfine/home plus 1/X"); break; case 16: strcpy (path arg, "../goldfine/home plus 1/E"); break; "../goldfine/home\_plus\_1/N"); break; case 17: strcpy (path arg, case 18: strcpy (path arg, "../goldfine/home plus\_1/X"); break; case 19: strcpy (path arg, "../home plus 1/E"); break; case 20: strcpy (path arg, "../home\_plus\_1/N"); break; "../home\_plus\_1/X"); break; case 21: strcpy (path arg, case 22: strcpy (path arg, "home/goldfine/home plus 1/E/"); break; case 23: strcpy (path arg, "home/goldfine/home\_plus\_1/N/"); break; case 24: strcpy (path arg, "home/goldfine/home plus 1/X/"); break; case 25: strcpy (path arg, "home plus 1/E/"); break; "home plus 1/N/"); break; case 26: strcpy (path arg, case 27: strcpy (path\_arg, "home plus 1/X/"); break; "E/"); break; case 28: strcpy (path\_arg, "N/"); break; case 29: strcpy (path arg, "X/"); break; case 30: strcpy (path arg, case 31: strcpy (path arg, "home/goldfine/home plus 1/E//"); break; case 32: strcpy (path arg, "home/goldfine/home\_plus\_1/N//"); break; "home/goldfine/home plus 1/X//"); break; case 33: strcpy (path arg, case 34: strcpy (path arg, "home plus 1/E//"); break; case 35: strcpy (path arg, "home\_plus\_1/N//"); break; "home plus 1/X//"); break; case 36: strcpy (path arg, case 37: strcpy (path arg, "E//"); break; "N//"); break; case 38: strcpy (path arg, "X//"); break; case 39: strcpy (path arg, case 40: strcpy (path arg, "home plus 1/E"); break; "home\_plus 1/N"); break; case 41: strcpy (path\_arg, case 42: strcpy (path arg, "home plus 1/X"); break; case 43: strcpy (path arg, "home plus 1/./E"); break; "home plus 1/./N"); break; case 44: strcpy (path arg, case 45: strcpy (path arg, "home plus 1/./X"); break; case 46: strcpy (path arg, "home plus 1/../home plus 1/E"); break; "home plus 1/../home plus 1/N"); break; case 47: strcpy (path arg, "home plus 1/../home plus 1/X"); break; case 48: strcpy (path arg, "home plus 1//E"); break; case 49: strcpy (path arg, "home plus 1//N"); break; case 50: strcpy (path arg, "home plus 1//X"); break; case 51: strcpy (path arg, "home/goldfine/home plus 1/E"); break; case 52: strcpy (path arg, "home/goldfine/home plus 1/N"); break; case 53: strcpy (path arg, "home/goldfine/home plus\_1/X"); break; case 54: strcpy (path arg, "E"); break; case 55: strcpy (path arg, case 56: strcpy (path arg, "N"); break; case 57: strcpy (path arg, "X"); break; "/home/goldfine/X/E"); break; case 58: strcpy (path arg, case 59: strcpy (path arg, "/home/goldfine/X/N"); break; "/home/goldfine/X/X"); break; case 60: strcpy (path\_arg, case 61: strcpy (path\_arg, ""); break; case 62: strcpy (path arg, "/home/goldfine/home plus 1/N/file"); break; default: printf ("\nBad i2 = %d", i2); break;

```
}
 *hp 1 search disabled = i3 -1;
 *hp 1 write disabled = i4 - 1;
 return 0;
 /* end initialize test point arguments */
}
int apply assertions (char *starting_dir, char *path_arg,
                  int hp_1_search disabled,
                   int hp 1 write disabled)
{int rd return, fail code, rd errno;
 fail code = 0;
/* go to starting directory */
 chdir (starting dir);
/* If home plus 1 is to be search disabled: */
 if (hp 1 search disabled == 1)
 { strcpy (chmod path, "/home/goldfine/home plus 1");
   stat (chmod path, stat_buf);
   rmdir_mode = (stat_buf -> st mode) & ~S IXUSR;
   chmod (chmod path, rmdir mode);
 }
/* If home plus 1 is to be write disabled: */
 if (hp 1 write disabled == 1)
 { strcpy (chmod_path, "/home/goldfine/home plus 1");
   stat (chmod path, stat buf);
   rmdir mode = (stat buf -> st mode) & ~S IWUSR;
   chmod (chmod_path, rmdir_mode);
 }
/*_____
/* Attempt to remove directory
                                                           */
 errno = 0;
 rd return = rmdir (path arg);
 rd errno = errno;
 printf ("\n errno = %d", rd errno);
----*/
/*
  need to clean up access mode before doing assertions
                                                          */
/*
                                                           */
/* make sure that access mode of home_plus_1 is normal
                                                           */
/*
   (full access for all)
                                                           */
 strcpy (chmod path, "/home/goldfine/home plus 1");
 stat (chmod path, stat buf);
 rmdir mode = (stat buf -> st mode)
               | ( S_IRWXU | S_IRWXG | S_IRWXO );
 chmod (chmod_path, rmdir mode);
```

```
_____*
    now do assertions
                                                              * /
   assertions involving claim of successful completion of rmdir */
 if (rd return == 0)
   { if (chdir ("/home/goldfine/home plus 1/E") == 0)
       { printf (" Directory /home/goldfine/home plus 1/E");
        printf ("is still there!");
        fail_code = 1;
       }
     if (chdir ("/home/goldfine/home plus 1/N") != 0)
       { printf (" Directory /home/goldfine/home plus 1/N is
gone!");
        fail code = 1;
       ł
     if (rd errno != 0)
       { printf (" errno from rmdir is not 0!");
         fail code = 1;
       }
   }
/* assertions involving claim of unsuccessful completion of rmdir */
 if (rd_return != 0)
   { if (chdir ("/home/goldfine/home_plus_1/E") != 0)
       { printf (" Directory /home/goldfine/home plus 1/E is
gone!");
         fail_code = 1;
     if (chdir ("/home/goldfine/home plus 1/N") != 0)
       { printf (" Directory /home/goldfine/home plus 1/N is
gone!");
        fail code = 1;
     if (rd errno == 0)
       { printf (" errno from rmdir is 0!");
         fail code = 1;
       }
     if (rd_errno == EACCES)
       { if ( (hp 1 search disabled == 0)
             && (hp 1 write disabled == 0) )
         { printf (" errno == EACCESS but there was no access
disabling!");
          fail code = 1;
         }
       }
     if ( (rd errno == EEXIST) || (rd_errno == ENOTEMPTY) )
       { if ( (strcmp (path arg+(strlen(path arg)-1), "N") != 0) &&
              (strncmp (path_arg+(strlen(path arg)-2), "N/", 2)
                                                      != 0) &&
              (strncmp (path_arg+(strlen(path_arg)-3), "N//", 3)
                                                           ! = 0
            )
          { printf (" errno == %d (EEXIST or ENOTEMPTY) but ",
```

```
rd errno);
              printf ("path arg did not point to N!");
              fail code = 1;
            }
        }
      if (rd errno == ENOENT)
        { if ( ! ( ( strcmp (starting_dir, "/") == 0) &&
                       ( (strchr (path arg, 'X') != NULL) ||
                          (strncmp (path arg, "./home plus_1", 13)
                                                                     == 0) ||
                          (strcmp (path arg, "./E") == 0) ||
                          (strcmp (path_arg, "./N") == 0) ||
                          (strncmp (path arg, "home plus_1", 11) == 0) ||
                         (strncmp (path_arg, "E", 1) == 0) ||
(strncmp (path_arg, "N", 1) == 0) ||
                          (strcmp (path_arg, "") == 0)
                       )
                     ( (strcmp (starting dir, "/home/goldfine") == 0) &&
                       ( (strchr (path_arg, 'X') != NULL) ||
(strncmp (path_arg, "./home/", 7) == 0) ||
                         (strcmp (path_arg, "./E") == 0) ||
                         (strcmp (path_arg, "./N") == 0) ||
                          (strncmp (path arg,
                                              ../home plus 1", 14) == 0) ||
                          (strncmp (path_arg, "home/", 5) == 0) ||
                         (strncmp (path_arg, "E", 1) == 0) ||
(strncmp (path_arg, "N", 1) == 0) ||
                          (strcmp (path arg, "") == 0)
                       )
                     ( (strcmp (starting dir,
                                 "/home/goldfine/home plus 1") == 0) &&
                       ( (strchr (path arg, 'X') != NULL) ||
                          (strncmp (path arg, "./home", 6) == 0) ||
                          (strncmp (path_arg, "../goldfine", 11) == 0) ||
(strncmp (path_arg, "home", 4) == 0) ||
                          (strcmp (path_arg, "") == 0)
                       )
                     )
                )
              ) /* end if */
            { printf ("
                            errno == ENOENT but path arg was OK!");
              fail code = 1;
            ł
            /* end if(rd errno == ENOENT */
      if (rd errno == ENOTDIR)
        { if ( strstr (path_arg, "file") == NULL)
           { printf (" errno == ENOTDIR but path arg did not contain
file!");
             fail code = 1;
           }
        }
           /* end if (rd errno == ENOTDIR */
    }
      /* end if (rd return != 0) */
```

```
return (fail_code);
```

} /\* end apply\_assertions \*/

## Appendix D — Final Filled-In Form

Stage 1: Select and Learn the Application Specification

1. Identification of the application specification

```
"POSIX--Part 1" (the C-language interface specification), ISO/IEC
9945-1: 1990 (E), IEEE Std 1003.1-1990, supplemented by "Test Methods
for Measuring Conformance to POSIX," IEEE Std 2003.1-1992.
```

2. Number of pages in the specification

356 pages in the interface specification document and 442 pages in the Test Methods document.

3. Number of functions contained in the specification

The POSIX C-language interface contains 99 defined functions.

4. Functions in the specification that were selected for Phase 1

Four: chdir, umask, rmdir, and chmod.

5. Time required to learn the application specification (including the joint development of strategy for the individual functions)

```
(Alan Goldfine), by nonzero week, 9/96 - 2/97:
9/30: 16 hrs.
10/7: 30 hrs.
10/14: 3 hrs.
10/21: 12 hrs.
10/28: 14 hrs.
11/4: 8 hrs.
11/11: 3 hrs.
11/18: 8 hrs.
12/2: 13 hrs.
12/30: 8 hrs.
1/6: 6 hrs.
1/13: 6 hrs.
2/3: 1 hr.
2/10: 2 hrs.
(Gary Fisher), by nonzero week, 9/96 - 2/97:
9/30: 32 hrs.
10/7: 15 hrs.
10/14: 1 hr.
10/28: 2 hrs.
11/18: 1 hr.
```

1/6: 1 hr. 1/20: 2 hrs. 2/10: 1 hr.

Stage 2: Develop the Test Suite

(This includes the specification of the assertions and test data. The use of a first candidate implementation as a reference to help test the test suite that was produced was integral to this stage, and was included in this part of the analysis)

6. List of tools and methods used to specify the assertions and the test data

ADLT (Assertion Definition Language Translator) from Sun Microsystems, supported by C language auxiliary and wrapper functions.

7. Description of the hardware and software used for the test suite development

Sun SPARCstation running Solaris 2.4 (POSIX compliant).

8. Time required to acquire/install the assertion specification software

SunOS 4.1.3 SPARCstation: 11 hrs.

Solaris 2.4 SPARCstation: 12 hrs.

9. Personnel time required to learn the assertion and test data language(s)

(Alan Goldfine), by nonzero week, 4/96 - 12/96 (includes time spent at ADL training course and on getcwd dry run):

4/29: 4 hrs. 5/6: 12 hrs. 5/13: 12 hrs. 5/20: 8 hrs. 5/27: 14 hrs. 6/3: 13 hrs. 6/10: 19 hrs. 6/17: 19 hrs. 6/24: 15 hrs. 7/1: 15 hrs. 7/8: 19 hrs. 7/15: 18 hrs. 7/22: 19 hrs. 7/29: 10 hrs. 8/5: 14 hrs. 8/12: 13 hrs. 8/19: 9 hrs. 8/26: 32 hrs. 9/2: 13 hrs.

9/9: 20 hrs. 9/16: 20 hrs. 9/23: 16 hrs. 9/30: 8 hrs. 10/7: 4 hrs. 10/14: 3 hrs. 10/21: 12 hrs. 10/28: 14 hrs. 11/4: 8 hrs. (Gary Fisher), by nonzero week, 8/96 - 1/97 (includes time spent at ADL training course and on mkdir dry run): 8/26: 24 hrs. 11/25: 2 hrs. 12/2: 11 hrs. 12/9: 10 hrs. 12/16: 25 hrs. 1/13: 8 hrs. 1/20: 2 hrs. 1/27: 8 hrs. 2/3: 10 hrs. 2/10: 2 hrs. 2/24: 2 hrs.

10. Personnel time required to write, test, and revise, in ADL, the assertions and the test data

(Alan Goldfine), by application function and nonzero week, 10/96 -12/96: chdir: 10/14: 1 1/2 hrs. 10/21: 3 hrs. 10/28: 2 hrs. 11/4: 4 hrs. umask: 11/11: 3 hrs. 11/18: 2 hrs. (Gary Fisher), by application function and nonzero week, 12/96 - 2/97: rmdir: 1/6: 1 hr. 1/20: 4 hrs. chmod: 2/10: 13 hrs. 2/17: 6 hrs.

11. Personnel time required to write, test, and revise any necessary C routines that supported the ADL assertion and test data modules

(Alan Goldfine), by application function and nonzero week, 10/96 -12/96: chdir: 10/14: 2 hrs. 10/21: 6 hrs. 10/28: 8 hrs. 11/4: 9 hrs. umask: 11/11: 7 hrs. 11/18: 2 hrs. (Gary Fisher), by application function and nonzero week, 12/96 - 2/97: rmdir: 1/27: 12 hrs. 2/3: 10 hrs. chmod: 2/10: 8 hrs. 2/17: 17 hrs.

2/24: 6 hrs.

12. Personnel time required to write, test, and revise the test programs and test data in C

(Gary Fisher), by application function and nonzero week, 10/96 -12/96: chdir: 10/14: 15 hrs. 10/21: 16 hrs. 2 umask: 10/21: 2 hrs. 11/11: 4 hrs. (Alan Goldfine), by application function and nonzero week, 12/96 -2/97: rmdir: 1/6: 13 hrs. chmod: 2/10: 23 hrs. 2/17: 8 hrs.

Stage 3: Run the Generated Test Suite Against a Second Candidate Implementation

13. Description of the hardware and software of the second candidate implementation

Sun SPARCstation running SunOS release 4.1.3 (not POSIX compliant).

14. Personnel time required to perform the testing of the second candidate implementation using ADL

(Alan Goldfine), by application function and nonzero week, 10/96 12/96:
chdir:
11/4: 3 hrs.
umask:
11/18: 1 hr.
(Gary Fisher), by application function and nonzero week, 12/96 - 2/97:
rmdir:
2/3: 1 hr.
chmod:
2/24: 1 hr.

15. Personnel time required to perform the testing of the second candidate implementation using C

```
(Gary Fisher), by application function and nonzero week, 10/96 -
12/96:
chdir: 10/21:
2 hrs.
umask:
10/21: 5 hrs.
(Alan Goldfine), by application function and nonzero week, 1/97 -
2/97:
rmdir:
1/17: 1 hr.
chmod:
2/24: 1 hr.
```

Stage 4: Assess the Final Test Suites

16. Number of assertions tested/Total number of required/base assertions, returns, and error conditions in the application specification document

chdir: 18/23

umask: 4/4

rmdir: 19/25

chmod: 17/23.

#### 17. Final number of correct generated tests

chdir: 928

umask: 262,144

rmdir: 720

chmod: 60,928.

18. Degree of portability of the generated test suite

We had no problems running, on the second candidate implementation, the test suite that was developed on the first candidate implementation.

19. Overall ease in using the automated test generation software to generate test code

The generated test executables crashed frequently and messily, although the crashes invariably turned out to be due to user error or the user's misunderstanding of the subtleties of the ADL specs. However, the source code for these generated programs is either unavailable to, or unreadable by, the user. While this is part of the design of ADLT, and perhaps inherent in the nature of generated code, it did continually lead to test programs that were notoriously difficult to debug.

20. Number and a listing of the problems in the application specification (if any) that were uncovered by the writing of the assertions

None were identified, other than an occasional lack of clarity in the presentation of the application specification.

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